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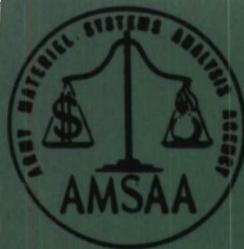


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TECHNICAL MEMORANDUM NO. 151

MATHNET AND RISCA
(NETWORK ANALYZER PROGRAMS),
A USERS' MANUAL

WILBERT J. BROOKS
WARD V. FOSTER
RICHARD T. MARUYAMA

NOVEMBER 1972

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U.S. ARMY MATERIEL SYSTEMS ANALYSIS AGENCY
Aberdeen Proving Ground, Maryland

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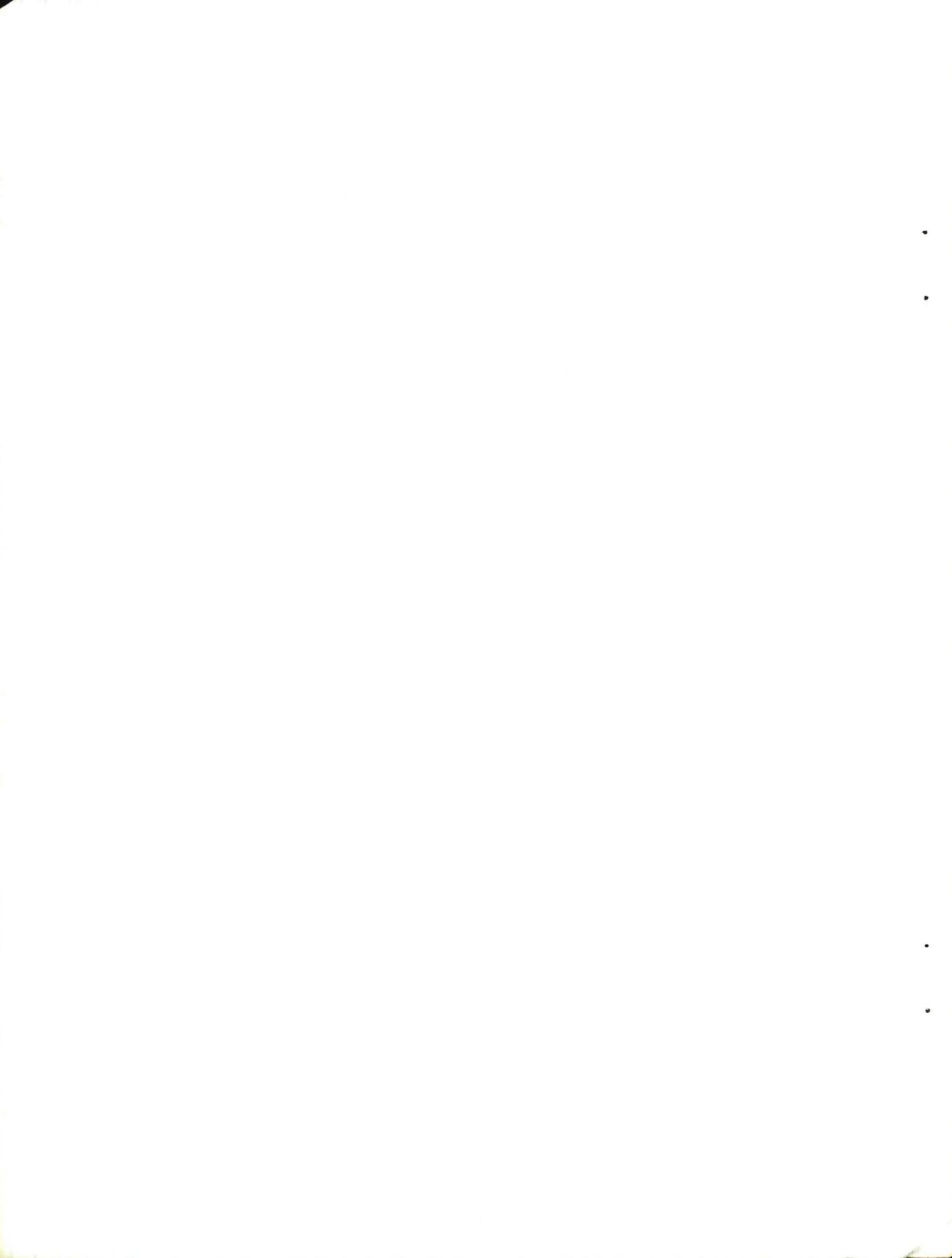
Wilbert J. Brooks
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Richard T. Maruyama

November 1972

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U.S. ARMY MATERIEL SYSTEMS ANALYSIS AGENCY
ABERDEEN PROVING GROUND, MARYLAND



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TECHNICAL MEMORANDUM NO. 151

WJBrooks/WVFoster/RTMaruyama/sm
Aberdeen Proving Ground, Maryland
November 1972

MATHNET AND RISCA
(NETWORK ANALYZER PROGRAMS)
A USERS' MANUAL

ABSTRACT

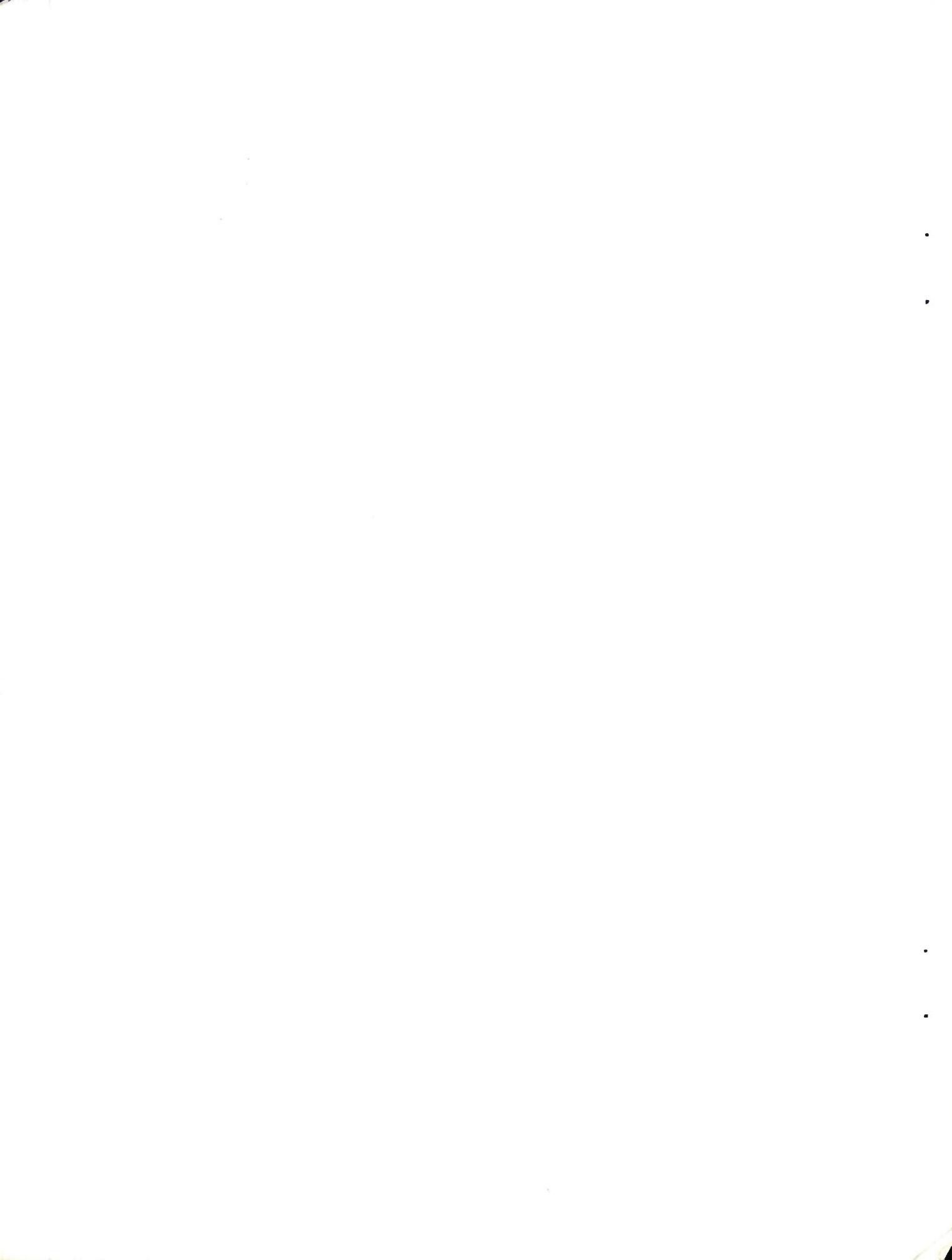
Two network analyzer programs, MATHNET and RISCA, which allow the analyst to simulate a general class of network representations are described and evaluated for the potential user.

Network concepts, program listings, and program flow charts are included for both programs in addition to detailed description of input preparation and output interpretation for a hypothetical example.



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I. INTRODUCTION

1.1 Background.

Although having much wider application, the primary use of network analysis has been in the planning and control of R&D projects. The use of network analysis techniques for this purpose had its origin with PERT (Program Evaluation and Review Technique) in 1958 in the Polaris Program. Since that time, PERT and many other network analysis techniques have gained wide acceptance both in the Department of Defense and in private industry.

In the last two years, two network analyzer programs, MATHNET* and RISCA**, have gained acceptance within AMC. Under PROMAP 70 the responsibility for instruction in risk analysis was assigned to the Army Logistics Management Center (ALMC) at Fort Lee, Virginia. In order to expedite the program, a contract was let to MATHEMATICA by the Army Research Office to develop this course of instruction. MATHNET, developed by MATHEMATICA as a teaching aid for this course was modified by ALMC. They call their version of the program RISCA.

The version of MATHNET currently being used at this agency is not identical to that developed by Mathematica. The original Mathematica program contained several logic inconsistencies with respect to the time and cost values generated in various types of nodes. These logic errors, corrected by analysts at Picatinny Arsenal, are not in the version of MATHNET discussed in this manual. The RISCA version discussed herein is also free of these logic inconsistencies.

Even though the two programs are accepted and the results used, there does not exist an adequately documented users' manual which compares both programs at this time. Recognizing the utility of network analysis techniques in the Materiel Acquisition Decision Making Process and the need for such a manual both within AMSAA and AMC, a project was initiated to prepare this users' manual.

1.2 Organization of the Report.

The remainder of the first section is devoted to defining the various characteristics of a network and the types of networks that can be modeled using RISCA and MATHNET. In Section 2, the various capabilities of the two network analyzer programs are described. In Section 3, a description of the construction of a network and the method for inputting data to the program is provided. The output of

* Mathematical Network Analyzer.

** Risk Information System and Cost Analysis.

both programs is described in Section 4. In the last section of the manual, the program capabilities are compared and contrasted and a recommendation is made concerning which program to use.

1.3 Network Concepts.

Before the two network analyzer programs are described and compared, the more basic concepts of a graph, a node, an arc, a network and a path must be defined.

Figure 1.1 is an example of a graph. The circles represent nodes, and the lines joining the nodes are called arcs. Hence, a graph is a collection of two or more nodes joined by arcs. Any arc can be characterized by the pair of nodes that it connects. For example (1,2) characterizes the arc connecting nodes 1 and 2 in Figure 1.1.

The only difference between a graph and a network is that the arcs have some type of flow in them (see Figure 1.2). One example of a system that can be represented by a network is a development test-program. The nodes* in a development test-program represent the initiation or completion of various tests, the arcs** represent the actual tests being conducted and the flow in the arcs is time and/or cost involved in testing.

Finally, a path is defined as a sequence of arcs connecting two nodes. For example, the following sequence of arcs form paths between nodes 1 and 4 in Figure 1.2:

```
PATH (M) (1,2), (2,4); PATH (O) (1,4)  
PATH (N) (1,3), (3,4)
```

1.4 Types of Network Representations.

Given the preceding concepts, it is now possible to describe the different types of network representations and network analysis techniques for analyzing them. The differences in the networks result from assumptions made concerning the events and the flows in the activities being modeled in the project. As mentioned previously, the arcs represent activities, the nodes represent events, and the flow in the arcs usually represents time and/or cost.

* Nodes generally refer to events.

** Arcs generally refer to activities or jobs.

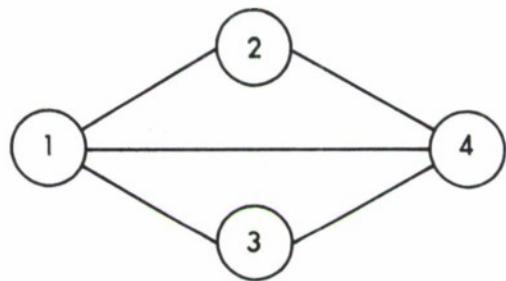


Figure 1.1 Example of a Graph.

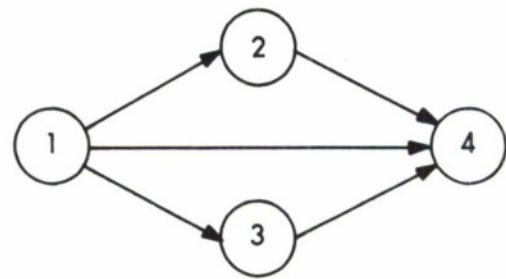


Figure 1.2 Example of a Network.

Three types of network models will be discussed. They are:

- a. Deterministic event and activity time/cost network
- b. Deterministic event and probabilistic activity time/cost network
- c. Probabilistic event and activity time/cost network

It should be pointed out that this discussion will be very general and only the major attributes and assumptions about the networks being modeled will be discussed.

The differences in the types of network representations are most easily described by analyzing one example under the varying assumptions made concerning the events and flows in the activities. Changing the oil in a car is the example that will be used throughout this discussion.

The first type of possible network representation for describing the events and activities involved in changing the oil in a car is illustrated in Figure 1.3. Here there are five milestone events in changing the oil in a car. For this network representation, as well as all others, it is assumed that the events must be completed in a particular sequence in order to complete the project. Further, it is assumed that all events must be completed and the completion times are known with certainty (i.e., the events and completion times are assumed to be deterministic). For most programs, these last two assumptions are not thought to be very realistic. For rarely are the events and/or activity times known with certainty. Even though the first type of network representation is not realistic for R&D projects, it is realistic in the construction industry where tasks for a project are known with certainty. Further, these tasks are repetitive so the assumption of deterministic activity times is more realistic. The Critical Path Methodology (CPM) is the name given to the network analysis technique developed by DuPont in 1958 to handle deterministic event and activity time networks (Type I). This technique was initially used to find an efficient method for planning the construction of a new facility.

In the second network type, the assumption of deterministic activity times is replaced by the assumption of probabilistic activity times. This means that the activity times are not known with certainty (i.e., there exists some distribution of activity times). For instance, the activity time for BC in the changing the oil example could vary due to random interruptions such as having to pump gas for cars as they arrive at the station. For instance, the most likely time for completing this activity might be ten minutes and the best and worst times might be five and twenty minutes respectively. Therefore, if this activity time is assumed to be distributed as a triangular distribution, with a minimum, most likely and maximum



EVENTS

- A - CAR IS LEFT AT THE SERVICE STATION.
- B - CAR IS ON THE LIFT.
- C - OLD OIL IS DRAINED AND THE FILTER REMOVED.
- D - NEW FILTER AND OIL IN THE CAR.
- E - CAR OFF THE LIFT.

ACTIVITY TIMES

ARC

=

- AB - 2 MINUTES
- BC - 5 MINUTES
- CD - 6 MINUTES
- DE - 2 MINUTES

Figure 1.3. Changing the Oil in a Car.

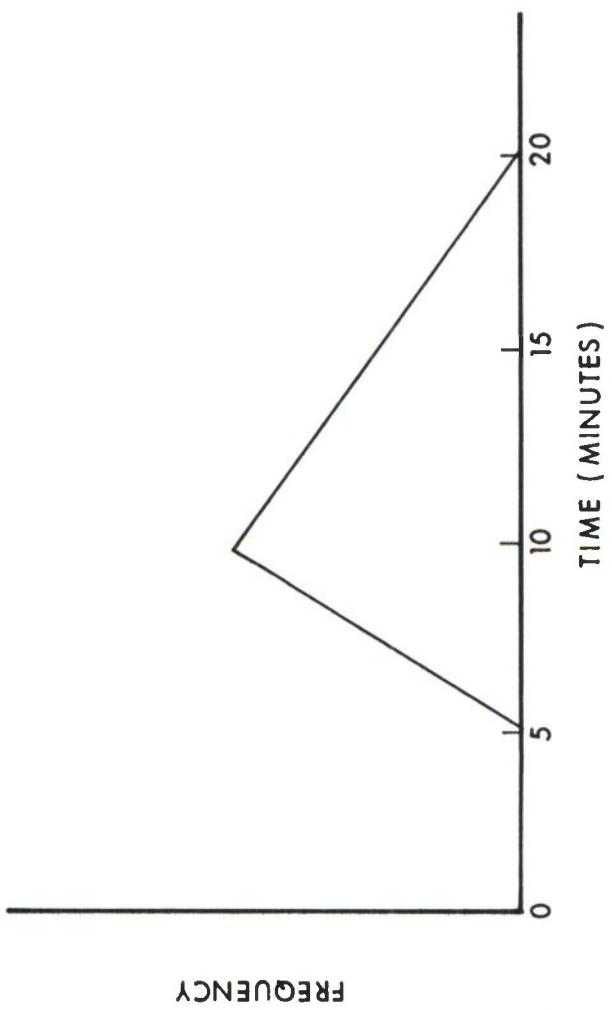


Figure 1.4 Distribution of Activity Time BC.

EVENTS

- A - CAR IS LEFT AT THE SERVICE STATION.
- B - CAR IS ON THE LIFT.
- C - OIL IS DRAINED.
- D - FILTER IS REMOVED.
- E - NEW FILTER IS IN THE CAR.
- F AND F' - NEW OIL IS IN THE CAR.
- G' AND G - CAR OFF THE LIFT.
- H - FILTER IS NOT REMOVED BECAUSE IT CANNOT BE REPLACED.

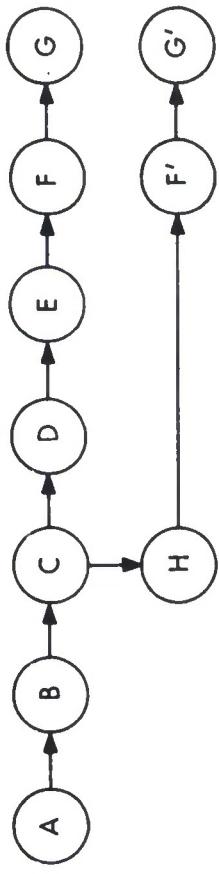


Figure 1.5. Changing the Oil in a Car.
(Probabilistic Network)

activity times being 5, 10, and 20 minutes respectively, then Figure 1.4 represents the distribution of this activity time. The network analysis technique developed to analyze this type of network representation is PERT (Program Evaluation and Review Technique) which was developed in 1958 for planning and controlling the development of the Polaris missile. Even though PERT is more realistic than the CPM, it still is deficient for modeling many R&D projects since the events are assumed to be deterministic.

In the third network type, all events and activities are modeled probabilistically. This type is the most realistic for modeling R&D programs. To illustrate this network type, assume that it may not always be possible, for example, to replace the oil filter because the type of filter required may not be in stock. Assume that there is a .98 probability that it is in stock and a .02 probability that the filter is not in stock. The probabilistic nature of this network type is illustrated in Figure 1.5. In addition, when each of the activity times is modeled probabilistically, this network type is beyond the scope of PERT and CPM and due to the additional complexity introduced by probabilistic events, the development of RISCA and MATHNET was prompted.

It should be noted that both MATHNET and RISCA also allow one to analyze the first two network types.

2. RISCA AND MATHNET CHARACTERISTICS AND CAPABILITIES

RISCA and MATHNET are computer programs that allow one to analyze systems that can be represented by a general class of networks. Since the events and activity times and/or costs can be modeled probabilistically, a simulation process is utilized. The output consists of a frequency of occurrence distribution for each of all possible terminal events and corresponding time and/or cost distribution for each terminal event. In addition, the distribution of time and/or cost weighted over all possible terminal events is estimated.

Many of the benefits derived from analyzing a network result from the analysis and thinking that is required in the construction of the network. Consider, for example, the development of a tank where there are several alternative designs. Describing the sequence of events for alternate development programs for each design provides insight into the types of problems that one is likely to encounter in each program.

The oil changing example (Figure 1.5) from the introduction is utilized to demonstrate the characteristics and capabilities of MATHNET and RISCA.

Since in this example the event, "removing the oil filter," is the only uncertain event, the probabilistic event network can be described in terms of two deterministic-event sub-networks. One sub-network represents the events and activities involved in changing the oil and the oil filter and the other represents the events and activities involved in changing only the oil. In this simple example there is only one path in each sub-network; however, in more realistic problems there will almost certainly be several possible paths in a sub-network.

Monte Carlo procedures are used to determine which deterministic event sub-network will be followed in the probabilistic event network. Each of the sub-networks have a terminal event whose completion time is determined by Monte Carloing all the activity completion time distributions within the sub-network. All of the potential paths in the sub-network are then investigated using these sample activity times. If the sub-network chosen in the oil changing example involves removal of the oil filter, then the activity time distributions in this sub-network would be randomly sampled. These sample values would then be summed to estimate the sub-network completion time. In addition, the cost of all activities in the sub-network would be sampled and summed to estimate completion costs. However, in this example costs were not considered.

The preceding procedure is repeated many times, and the sampling distributions of terminal events and time and/or cost are constructed. It should be pointed out that in reality the deterministic event sub-network is chosen and the corresponding time and cost estimates for each activity on this network are accumulated as the network is simulated.

For this example, assume that 300 iterations have been run. Both RISCA and MATHNET would provide the frequency histograms of the percentage of times each terminal event was selected as shown in Figure 2.1 and the completion time distributions shown in Figures 2.2, 2.3, and 2.4. In addition, RISCA would provide a cumulative distribution of time for each completion time distribution in Figures 2.2, 2.3, and 2.4. Further discussion, interpretation and comparison of the two programs' output are deferred to the Output Section.

If cost is considered, there are two options available: (1) the cost can be estimated independent of time by running a separate simulation or (2) the cost can be estimated as a linear function of time in the same simulation, i.e., $\text{cost} = (\text{fixed cost}) + (\text{variable cost}) \times (\text{time})$.

In addition to the insight derived in structuring and simulating the network, this type of analysis can provide a framework for evaluating and consolidating relevant information for decision making purposes. If one is trying to select an alternative system, this type

EVENT G - CHANGING BOTH OIL AND
OIL FILTER.

EVENT G' - CHANGING OIL ONLY

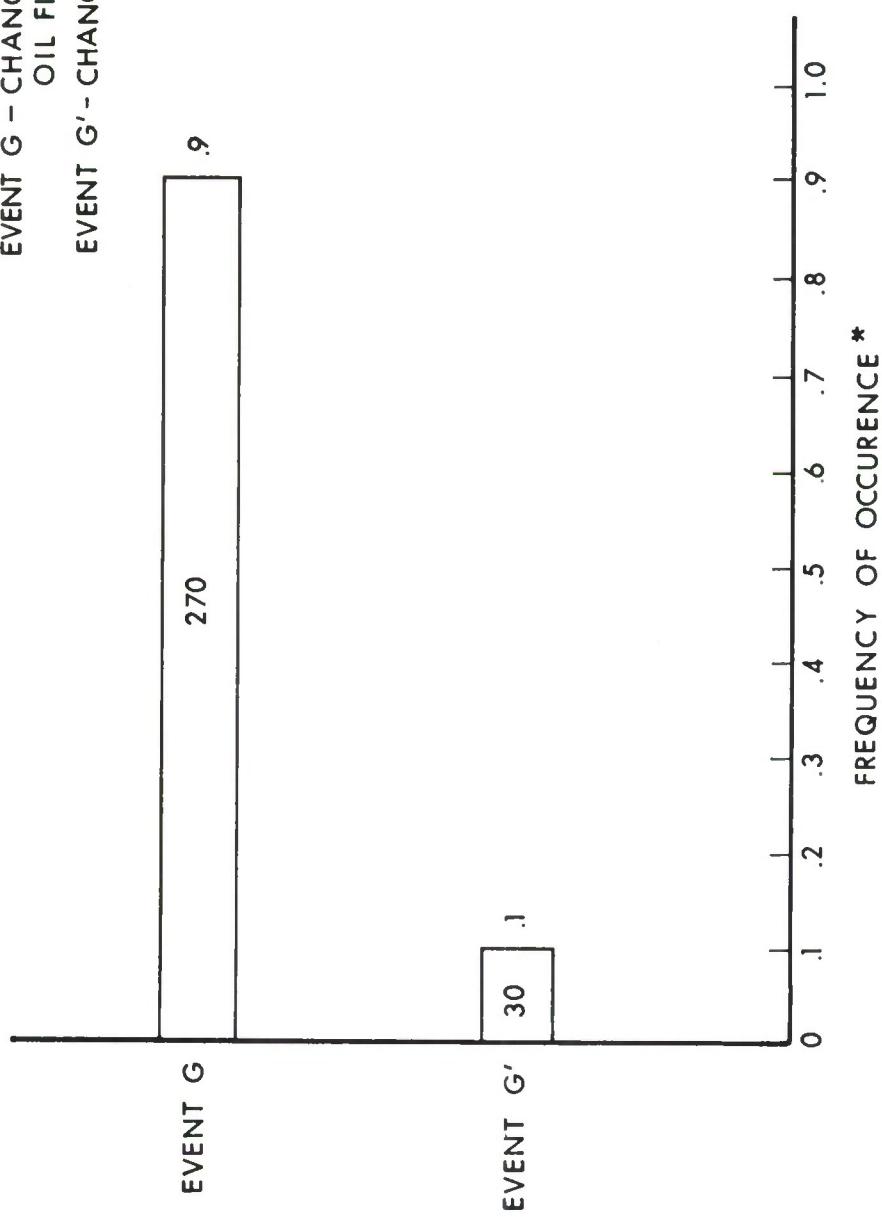


Figure 2.1 Possible Terminal Events.

* PERCENT OF TIMES THE TERMINAL EVENT WAS SELECTED.

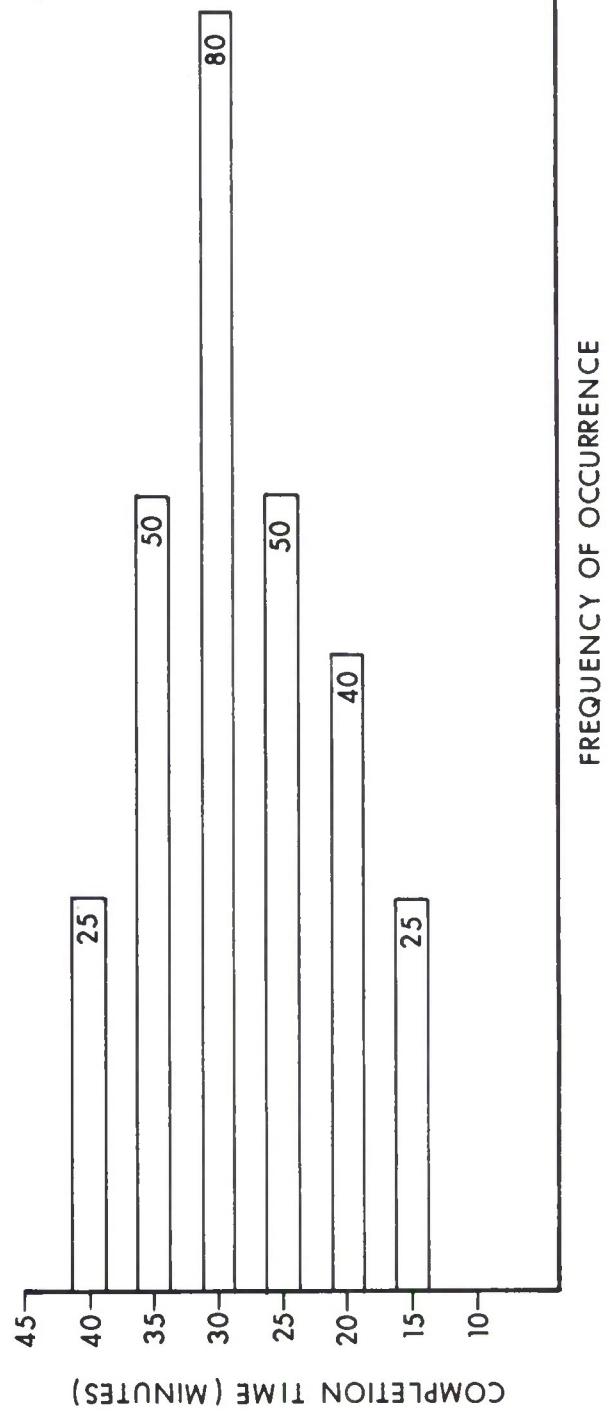


Figure 2.2 Frequency Histogram of Completion Times for Terminal Event G.

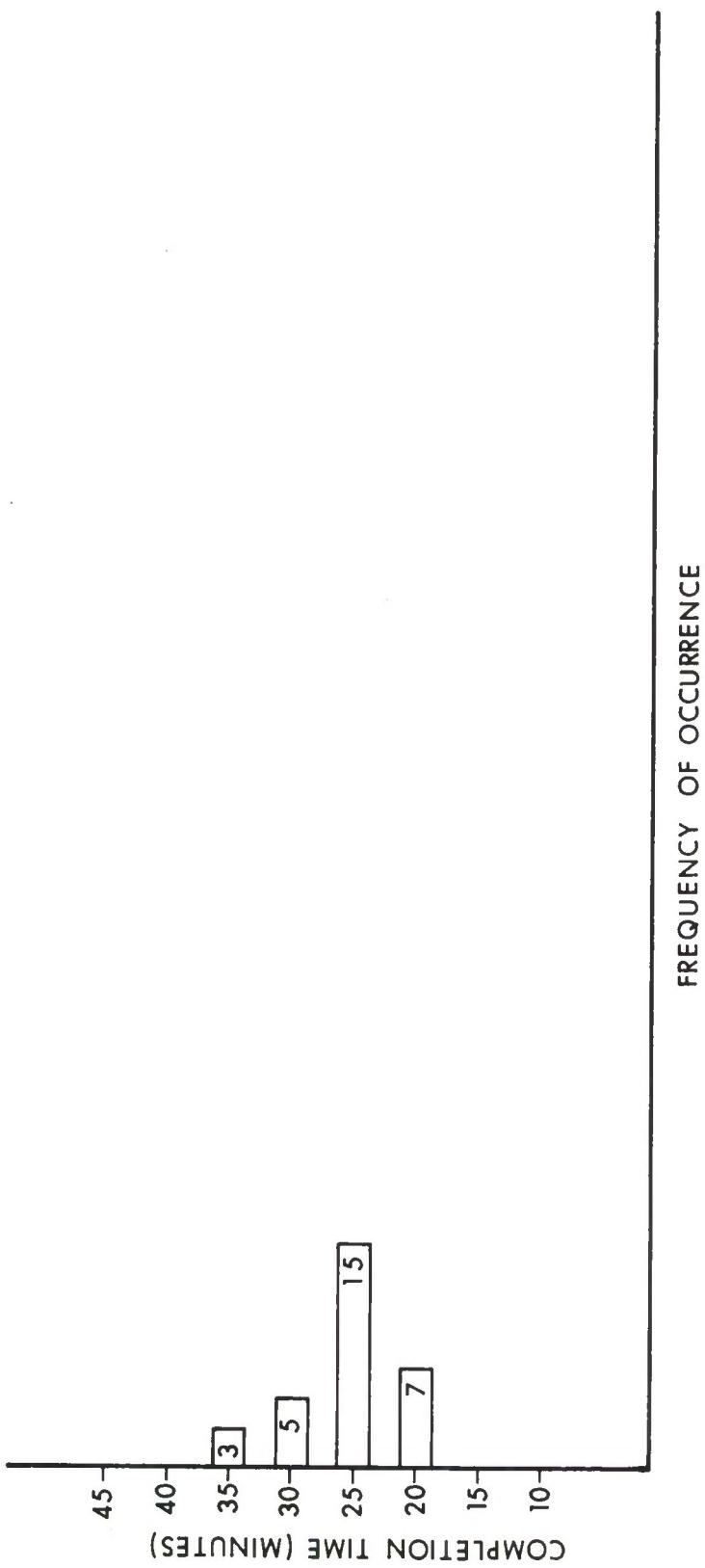


Figure 2.3 Frequency Histogram of Completion Times for Terminal Event G'

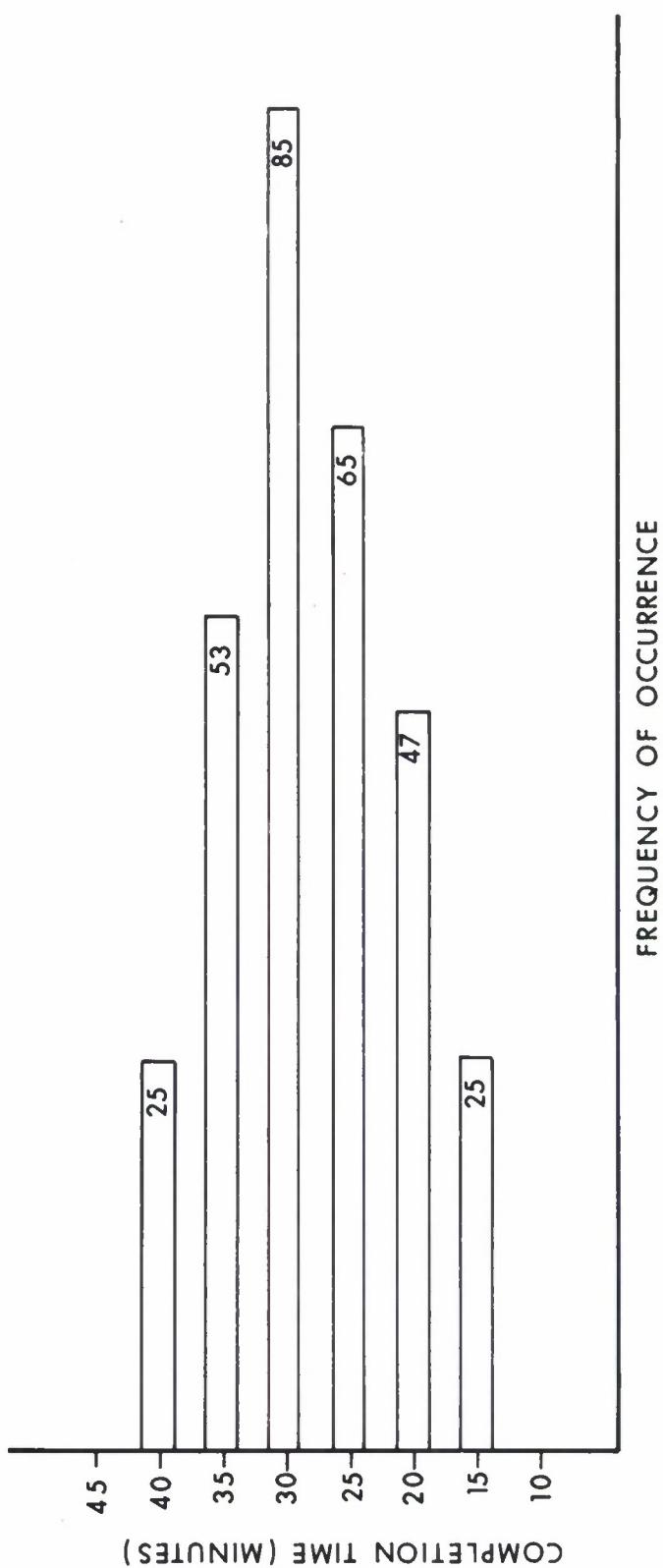


Figure 2.4 Frequency Histogram for Project Completion Times Weighted Over Terminal Events G and G' .

of analysis can provide a framework for evaluating and consolidating relevant information for decision making purposes. If one is trying to select an alternative system, this type of analysis can provide a reasonable framework for comparing time and cost trade-offs in light of possible terminal events for each possible alternative. Consider, for example, the development of a tank where there are alternate designs. These alternate designs could be compared on the chances of program failure (i.e., having to cancel the development) and the chances of developing the tank for a fixed number of dollars in a fixed period of time. In addition, if the chances of failure are great with a preferred alternative, then this analysis might serve as the basis for restructuring the development program to allow for parallel development of two designs thereby increasing the chances of successful development.

In addition, this type of analysis could provide a framework for examining the progress in a program and provide inputs to determine whether or not to continue the program or to assess the impact of program changes. Once the network has been constructed, it is a relatively simple matter to modify the basic structure or update the data. Therefore, this technique could provide an up-to-date statement of the chances of meeting program time and cost objectives.

Using these programs is no substitute for analysis. Major effort still must be applied in trying to realistically model the system as a network. These programs are only tools. If a conscientious job of modeling the system has been accomplished, then the output of these programs is useful for both planning and decision making. The uses of the output in a decision making context will be discussed in more detail in the Output Section.

3. RISCA AND MATHNET PROGRAM INPUT

3.1 Introduction.

This section describes how the elements of a network are coded and inputted into RISCA and MATHNET.

Included is a description of the arc and node notation, the program input formats, an example problem and a comparison of the two input decks used in the example.

It is important to note that all of the arc and node notation and the input formats described herein are the same for both RISCA and MATHNET. MATHNET, for time sharing mode, contains several additional control cards. The nature of these cards and their use will be fully explained when the input decks for the example are compared.

3.2 Arc and Node Notation.

As explained in the introduction, the two classes of symbols used in describing a network are arcs and nodes. An arc is used to connect two nodes and represents an activity. A node is used to represent a decision or the initiation or termination of an activity.

Each arc inputted to the RISCA* network analyzer program is characterized by:

- a. An arc name
- b. The name of the initial node
- c. The name of the terminal node
- d. A distribution of completion times
- e. A distribution of activity costs (as a linear function of time)
- f. The probability of successful completion

The following time distribution types are available:

- a. Normal
- b. Triangular
- c. Uniform
- d. Constant

Arcs may exist in one of the following states:

- a. Idle - the activity associated with the arc has not been initiated
- b. Initiated - the activity associated with the arc has been initiated, but its outcome has not been determined
- c. Completed - the activity associated with the arc has been successfully completed
- d. Unsuccessful - the activity associated with the arc has been initiated but not successfully completed

* This also applies to MATHNET

e. Utilized - the node which terminates the arc has been satisfied.

The conditions which determine in which of the above states an arc will be are discussed following a description of the node types.

Nodes represent major events or decisions. Each node inputted to the program is characterized by:

- a. a node name
- b. an input rule
- c. an output rule

In addition, time and/or cost values are also assigned to the nodes. However, these values vary (except for constant distributions) with each iteration. The time and/or cost values assigned to the nodes are those derived from the arcs entering them. In the cases where more than one arc enters a node, the exact values assigned to the node are dependent upon that node's input rule. These rules are described in detail in this section.

In order for an activity to be completed, it must satisfy the conditions of the node that it enters. For example, assume that an activity is "developing a model" and the terminating event is "completion of the model". If the model is completed, the arc is said to be successful and the node "satisfied".

The rules which determine whether or not the nodes of the network are satisfied are the input rules. They are:

a. And Input - All input arcs must be successfully completed. The time value assigned to the node is the maximum of all input arcs. The cost value is the sum of the costs generated by each input arc.

b. Or Input - At least one input arc must be successfully completed. The time value assigned is the minimum of all input arcs successfully completed. The cost value is the sum of the costs generated by each input arc based upon the smallest time value.

When an activity has satisfied the input rule of a node, the nature of its exit from the node is dependent upon the node output rules. There are two such rules:

- a. All - all output arcs are initiated simultaneously.
- b. Probabilistic - Associated with each output arc is a probability. The sum of the probabilities exiting one node must equal one.

One important point should be stressed at this time. The probabilities assigned by the analyst to each arc emanating from a node are done so on node data cards. This probability that an arc will be initiated is not to be confused with the probability that an arc will be successfully completed. This latter information is entered on an arc data card.

There are five special nodes which do not conform to the input and output rules outlined above. They are:

a. Initial Node - used to initiate the simulation. It possesses no input arcs

b. Terminal Node - used to terminate simulation. It possesses no output arcs

c. T/T (one-to-one bar) Node - This node possesses N input arcs and $N+1$ output arcs. Associated with each input arc is a unique output arc. The extra output arc is a default arc. The time value assigned to this node is the maximum of the successfully completed input arcs. The cost is the sum of the cost values for each of the input arcs which are completed successfully. This time and cost assignment is true for the remaining node types in this discussion. This node is satisfied in one of two ways:

(1) by having one successful input arc (all input arcs must be initiated) which will result in one output arc being initiated

(2) by initiation of the default arc. This is done when all of the input arcs have been initiated but none successfully completed.

The one-to-one bar node is used to simulate the time, cost and probability of completion for competing activities. For example, if two contractors submit the time, costs and probabilities associated with producing a certain prototype, this data can be applied to two arcs entering a T/T Node. By examining the corresponding output arcs and the default arc, the developer can gain valuable insight from success and failure probabilities, as well as the time and cost involved with each alternative.

d. I/I (one-to-one) Node - This node possesses N input arcs. Associated with each input arc is a unique output arc. The node will be satisfied by one complete input arc. One output arc will be initiated, namely the one associated with the input arc satisfying the node. I/I Nodes are used to preserve the time and cost factors for two or more activities experiencing a common event (the event being represented by the I/I Node). For example, suppose two contractors are developing blueprints for a house and the cost and time for each contractor differs. If the probability that both will

be successfully completed is 1.0, each of these activities (arcs) may enter a common node (blueprint completion). As the arcs exit the node, the time and cost of each activity is preserved.

Unlike the T/T node, there is no default arc to be initiated when activities are unsuccessful. Therefore all arcs entering the I/I node must have a probability of completion 1.0. A probability of less than 1.0 may cause a premature termination of the simulation resulting in no output.

e. Preferred Node - This node possesses N input arcs and N+1 output arcs. Associated with each input arc is a unique output arc. The extra output arc is a default arc. The preferred node differs from a T/T node in that the input/output arc pairs are ordered by the users preference. This node is satisfied in two ways:

(1) If all the input arcs are initiated and at least one arc has been successfully completed the output arc associated with the most preferred of the complete input arcs will be initiated.

(2) If all the input arcs are in the unsuccessful state the default output is initiated.

It is important to note that this node will never be satisfied unless all input arcs have been initiated and are in either the complete or unsuccessful state.

This node is used to simulate the time, cost and probability of completion for competing activities when the activities can be listed by order of preference.

A standard set of symbols is used to identify the various node types and input/output rules in a schematic network representation. A listing of these node types and the symbols used to represent them is found in Table 3.1.

3.3 Input Format.

The format used to enter the arc and node data into the RISCA network analyzer program will be discussed.

The Data deck consists of 3 blocks:

Block I - Header Card

Block II - ARC Cards

Block III - Node Cards

TABLE 3.1 SYMBOLIC REPRESENTATION OF INPUT/OUTPUT RULES
AND SPECIAL NODES

<u>INPUT RULES</u>	<u>SYMBOL</u>
AND	A N D
OR	O R
INITIAL	I N I T
<u>OUTPUT RULES</u>	
ALL	 A L L
PROB	 P R O B
TERMINAL	 T E R M
<u>SPECIAL NODES</u>	
ONE-TO-ONE	1/1 1/1
ONE-TO-ONE BAR	
PREFERRED	PREF

A description of each follows:

Block I: The header card is one card used to describe the network being analyzed. All 80 columns may be used.

Block II: The information required for each arc appears on one card which is formatted as follows:

Info	Columns	Format
a. Arc Name	1-4	A4
b. Input Node	5-8	A4
c. Output Node	9-12	A4
d. Distribution	13	I

In column 13, only integers 1, 2, 3, and 4 may be entered.

These integers are used to indicate one of four possible distribution types:

Integer	Distribution Type
1	Normal
2	Triangular
3	Uniform
4	Constant
e. First time distribution argument	14-23
f. Second time distribution argument	24-33
g. Third time distribution argument	34-43

When the distribution is normal, the first time distribution argument is the mean and the second time distribution argument is the standard deviation. The third time distribution argument is left blank.

When the distribution is triangular, the first time distribution is the most optimistic value, the second time distribution argument is the most likely value and the third time distribution argument is the most pessimistic value.

When the distribution is uniform, the first time distribution argument is the optimistic value, the second is the pessimistic value and the third is blank.

In a constant distribution, the first time distribution argument is the constant value and the second and third arguments are blank.

h. Fixed cost	44-53	F10.0
i. Variable Cost Coefficient	54-63	F10.0
j. Probability of successful completion	64-73	F10.0

Both the fixed cost and variable cost coefficients are components of a linear equation which describes the cost as a function of time. This equation is written:

Cost = fixed cost + variable cost coefficient $\times t$
where t is time in appropriate units.

The probability of successful completion refers to the probability that an activity (arc) will reach its desired end (node).

The arc cards which comprise Block II may be inputed in any order. However, it is desirable to enter the arcs in the order in which they appear in the network to avoid confusion.

The end of Block II is indicated by a card following the last arc card in Block II with "RETU" in card columns 1-4.

Block III: The information required for each node is formatted as follows:

Info	Columns	Format
a. Node name	1-4	A4
b. Input rule	5	I1

There are 6 possible integers (input rules) which appear in column 5:

Integer Value	Input Rule
1	And
2	Or
4	Initial
5	I/I
6	<u>I/I</u>
7	Preferred

c. Output rule 6 II

There are 6 possible integer values which can appear in column 6. Listed below is each integer and the indicated output rule:

Integer Value	Output Rule
1	All
2	Prob
4	Terminal
5	I/I
6	I/I Bar
7	Preferred

When the node card has an input/output rule I/I, I/I or PREF, a second card with the following information is required:

Info

a. No. of Output Arcs	I-2	I2
b. Input Arc Names	3-6, 11-14, 19-22, etc.	A4
c. Output Arc Names	7-10, 15-18, 23-26, etc.	A4

Each input arc name and its corresponding output arc name will appear as pairs on this card. The first input arc name will appear first in columns 3-6 followed by the output arc name it initiates (columns 7-10). The second input and output arc pairs will appear in columns 11-14 and 15-18 respectively, and so on until all arc pairs are listed.

Since the default output arc has no corresponding input arc name (~~I/I~~ and PREF), "ZZZZ" must be entered as the input arc name. The above information card must immediately follow the node card it describes.

When the node card has an output rule Prob (2), a second card with the following information is required:

Info	Columns	Format
a. No. of Output Arcs	1-2	I2
b. Output Arc Names	3-6, 13-16, 23-26, etc.	A4
c. Probabilities associated with	7-12, 17-22, 27-32, etc.	F6.3

On this card, the name of each output arc and the probability of its exiting appear in pairs similar to the input and output arc pairs of the previous card. For example, the name of the first output arc will appear in columns 3-6 followed by the probability that it will exit in columns 7-12 and so on until all arc name and probability pairs have been listed. This card must immediately follow the node card it describes.

The node cards in Block III may be inputed in any order. However, be certain that in the case of I/I, ~~I/I~~, Preferred and Probability nodes that each node card is succeeded by its appropriate information card. Following the last node card in Block III is a card with "RETU" in card column 1-4 marking the end of the block.

In the next section a hypothetical problem will be described, structured and inputs prepared as a network for RISCA.

3.4 Example Problem.

The use of the program will be illustrated via an example problem containing a variety of arc and node types.

A worker is confronted with a new tardiness policy established by his employer. It has been decided that an employee who is late for work more than 10 percent of the next 500 working days will be docked accordingly. The amount that the worker will be docked will be the cumulative time lost due to lateness.

This announcement has prompted the worker to closely examine the various routes and hazards facing him each morning in order to evaluate his chances of his being docked.

His analysis of the paths* for driving to work revealed the following critical areas:

a. A fork in the road about 12 minutes from home. It has been his experience that the shortest route is only possible 90 percent of the time due to hazardous road conditions. 10 percent of the time he must travel a considerably longer route.

b. Fuel Problems. The worker is assured of not running out of gas if he takes the shorter route. However, if he takes the longer, alternate route, there is an 80 percent chance that he will have to make a 5 minute fuel stop.

c. Rough Road. Because of the extreme punishment to his tires along a stretch of road beyond the service station, the worker feels that he has a 5 percent chance of getting a flat tire that would take 15 minutes to repair.

d. Rider Stop. Beyond the stretch of bumpy road is the home of the worker's friend who rides to work with him every day. Historical data reveals that:

(1) If the shortest route is taken, and no fuel stops or tire troubles are experienced, his rider will be waiting outside for a ride 100 percent of the time.

(2) If the alternate route is taken, and no fuel stops or tire troubles are experienced, his rider will be waiting outside 80 percent of the time.

(3) If he takes the alternate route, stops for gas and has no tire trouble, his rider will be waiting for him 60 percent of the time.

* Recall that a path is a sequence of activities connecting two events. In this instance the events are departing for work and arriving at work.

(4) If he has a flat tire, regardless of previous routes or stops, his rider will only be waiting outside 40 percent of the time.

In each case when the rider is not outside waiting, he must stop and check to see whether he is inside or has obtained another rider. This is a 5 minute stop.

Figure 3.1 illustrates the alternative routes and hazards.

In order to determine which node and arc type should be used to simulate the route in a network, each critical area should be examined.

a. Fork in the road. This is clearly a probabilistic node. The probability that the arc representing the shorter route will emanate is .90 and the probability that the arc representing the longer route will emanate is .10.

b. Gas Station. A T/T node will be used to simulate this event although a probabilistic node could also be used. The arc entering this node represents the longer route path and a probability of completion of .8 will be assigned to it. In the event that the arc is not completed, the default arc representing a gas stop will be initiated.

c. Rough Road. Three T/T nodes will be used to represent this hazard. Three nodes are used instead of one in order to account for this event in each of the three deterministic subnetworks developed thus far. Which T/T node is used in each iteration is dependent upon which of the following alternatives precedes it:

- (1) Short route,
- (2) Long route, no gas stop,
- (3) Long route, gas stop.

An arc, representing each of these alternatives, will be assigned a probability of completion of .95. In each case, failure to complete the node (get through the bumpy road without a flat) will initiate a default arc. All three default arcs will enter the fix flat node which will have an OR input rule.

d. Rider Stop. This event will be represented by three I/I nodes and an AND/ALL node. The AND/ALL node represents picking up the rider when the short route is taken and there is no tire trouble. Recall that in this case, the rider is waiting outside 100 percent of the time.

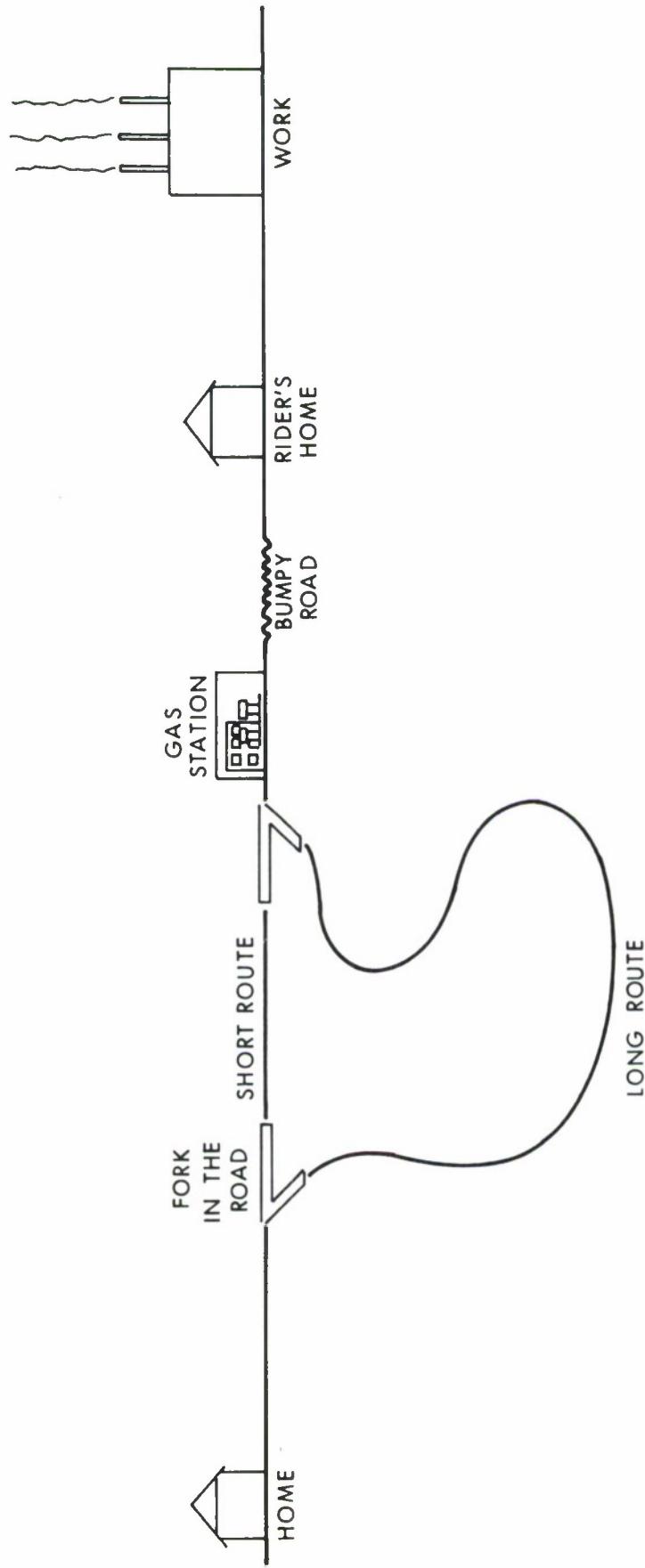


Figure 3.1 Graphical Representation of the Driving to Work Problem.

In the other three instances, the probability that the rider will be waiting is less than 1.0. These probabilities are

Event	Probability
(1) Long route, no gas stop, no tire trouble	.8
(2) Long route, gas stop, no tire trouble	.6
(3) Tire trouble	.4

Separate T/T nodes will be used in each of these instances with all three default arcs entering an OR/ALL node representing a stop to check on the rider.

e. Arrive at Work. Five AND/TERM nodes will be used to represent the worker's arrival. Their time and probability values will represent the time and probability associated with 5 separate alternatives which are:

- (1) Short route, no stops,
- (2) Long route, no stops,
- (3) Long route, gas stop,
- (4) Stop to fix flat,
- (5) Stop for rider.

Figure 3.2 illustrates the network representation of "Driving to Work" using the RISCA and MATHNET arc and node construction symbols.

Table 3.2 lists each of the time distribution arguments, the events to which they correspond, the distribution arguments, the events to which they correspond, the distribution type involved and the arc names assigned to each of these time consuming activities.

Now that the network has been graphically represented, the arcs and nodes have been labeled and the time distribution argument has been determined, the input deck can be prepared.

As explained earlier, there are some differences in MATHNET and RISCA with respect to input deck content.

The contents of the RISCA deck are the three blocks outlined previously. That is, the first card is BLOCK I consisting of one title card describing the network to be analyzed. This is followed by

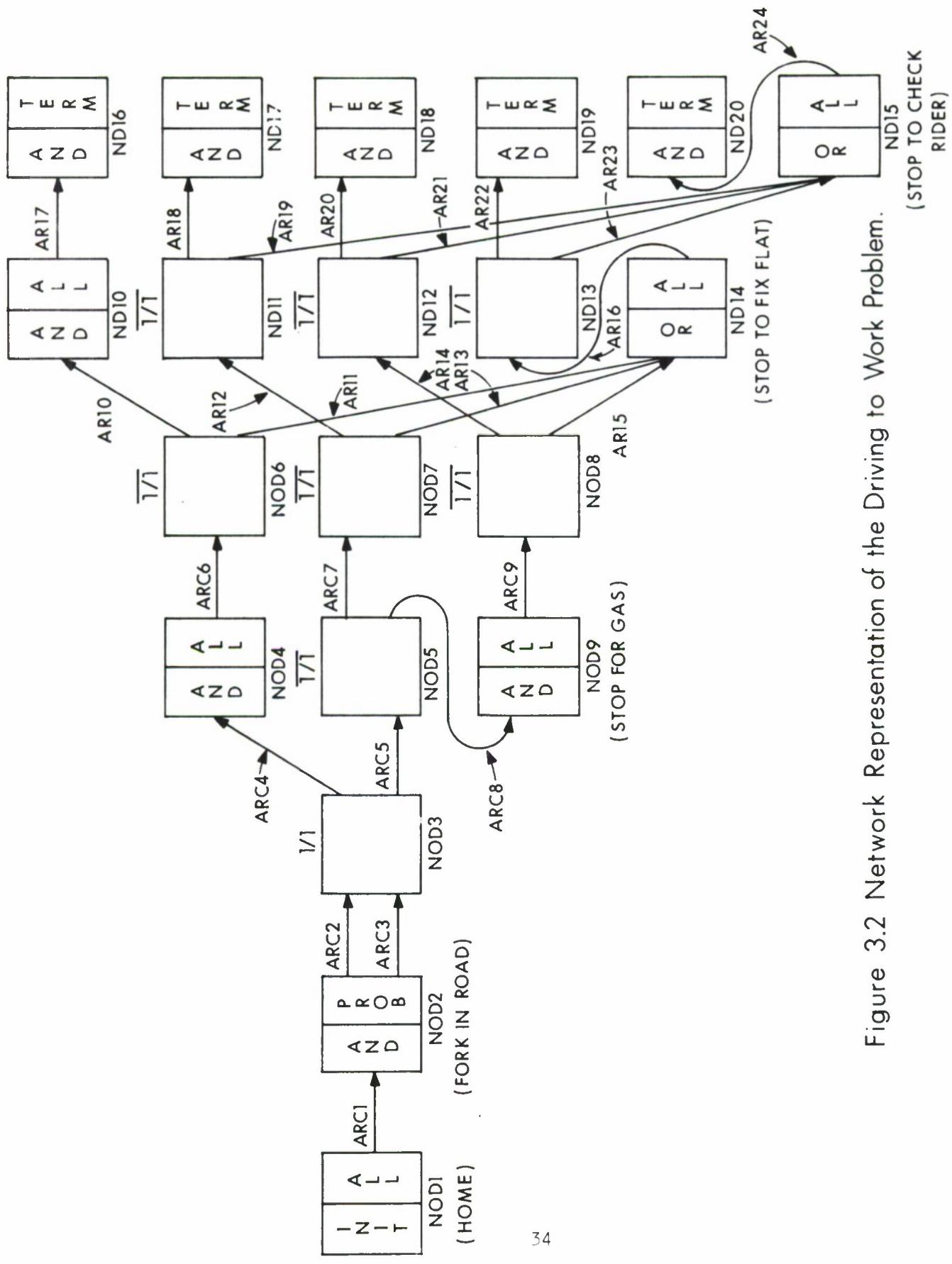


Figure 3.2 Network Representation of the Driving to Work Problem.

ND15
(STOP TO CHECK RIDER)

TABLE 3.2 CHARACTERISTICS OF ARCS USED IN EXAMPLE PROBLEM

Activity	Distribution Type	Arc Name	Time Distribution Arguments		
			Optimistic	Expected	Pessimistic
From Home to Junction	Triangular	Arc1	10.0	12.0	14.0
Junction to Gas Station (short route)	Triangular	Arc2	5.0	6.0	7.0
Junction to Gas Station (long route)	Triangular	Arc3	11.0	13.0	15.0
Gas Station Stop	Constant	Arc8	5.0		
Gas Station to Bumpy Road	Triangular	Arc6	3.0	4.0	5.0
		Arc7	3.0	4.0	5.0
		Arc9	3.0	4.0	5.0
Stop to Change Flat Tire	Constant	AR15	15.0		
Bumpy Road To Rider's House	Triangular	AR10	4.0	5.0	6.0
		AR12	4.0	5.0	6.0
		AR14	4.0	5.0	6.0
		AR16	4.0	5.0	6.0
Stop to Check Rider	Constant	AR23	5.0		
Rider's House To Work	Triangular	AR17	8.0	9.0	10.0
		AR18	8.0	9.0	10.0
		AR20	8.0	9.0	10.0
		AR22	8.0	9.0	10.0
		AR24	8.0	9.0	10.0

BLOCK II, the arc cards, the last card being a "RETU" and indicating termination of the block. Then comes BLOCK III, the node cards, the last card again being a "RETU" card indicating the end of the block.

The version of RISCA described in this manual is designed only to run in a batch mode while MATHNET is designed to run in either a batch or time shared mode. It should be emphasized that adapting RISCA for a time sharing environment is not a difficult task. However, it would probably not be possible to run these versions of MATHNET and RISCA in any batch processing mode without first adapting the program to the particular system. Similarly, it would probably not be possible to run this version of MATHNET in any time sharing system without adapting it to the system. Because the MATHNET program can be run in either mode, the input deck is designed to give operators working in time-share the capability of introducing either each section of the input deck with a card describing the section or a card describing an operation to be performed. When the program reads the introduction card, it is directed to that portion of the program which performs the indicated operation.

The first card in the MATHNET input deck is a card with either a 0 or a 1 punched in column 1 (format II). The 0 card indicates that the problem will be run in a time share environment, and a 1 indicates batch mode.

For the purposes of comparing RISCA and MATHNET inputs in this manual, only the input decks for a batch mode environment will be utilized (See Figure 3.3).

The information cards mentioned above are cards with an integer punched in column 1 (format II). The following is a list of each integer which may be used, and the information card it indicates:

Integer	Indicates
1	Node cards follow
2	Arc cards follow
3	Net iteration number is set
4	Net is scanned
5	Net is run
6	Identification card follows
9	Run is to be completed (Ends Session)

RISCA INPUT DECK

THE NEW REVIVING T-386 PROCESSOR

CONTROL CARDS (MATHEMTIC ONLY)

1	ARCIN:01N:022 ARCIN:02N:032 ARCIN:02N:032 ARCIN:03N:043 ARCIN:03N:053	1.00 1.00 1.00 1.00 1.00	12.00 6.00 7.00 13.00 13.00
2	ARCIN:01N:062 ARCIN:01N:072 ARCIN:01N:093 ARCIN:01N:098 ARCIN:01N:102	.95 .95 .95 .95 .95	14.00 4.00 5.00 5.00 5.00
3	ARCIN:01N:103 ARCIN:01N:104 ARCIN:01N:105 ARCIN:01N:106 ARCIN:01N:107	1.00 1.00 1.00 1.00 1.00	12.00 5.00 5.00 6.00 7.00

TITLE CARD (RISCA AND MATHEMET)

1	3500	1.00	1.00
2	ARCIN:01N:022 ARCIN:02N:032 ARCIN:03N:043 ARCIN:03N:053 ARCIN:03N:055	.95 1.00 1.00 1.00 1.00	12.00 6.00 5.00 5.00 5.00
3	ARCIN:01N:062 ARCIN:01N:072 ARCIN:01N:093 ARCIN:01N:098 ARCIN:01N:102	.95 1.00 1.00 1.00 1.00	14.00 4.00 5.00 5.00 5.00
4	ARCIN:01N:103 ARCIN:01N:104 ARCIN:01N:105 ARCIN:01N:106 ARCIN:01N:107	1.00 1.00 1.00 1.00 1.00	12.00 5.00 5.00 6.00 7.00

CONTROL CARDS (MATHEMET ONLY)

1	ARCIN:01N:022 ARCIN:02N:032 ARCIN:03N:043 ARCIN:03N:053 ARCIN:03N:055	1.00 1.00 1.00 1.00 1.00	14.00 6.00 5.00 5.00 5.00
2	ARCIN:01N:062 ARCIN:01N:072 ARCIN:01N:093 ARCIN:01N:098 ARCIN:01N:102	.95 1.00 1.00 1.00 1.00	14.00 4.00 5.00 5.00 5.00
3	ARCIN:01N:103 ARCIN:01N:104 ARCIN:01N:105 ARCIN:01N:106 ARCIN:01N:107	1.00 1.00 1.00 1.00 1.00	14.00 5.00 5.00 6.00 7.00

ANC CARDS (RISCA AND MATHEMET)

1	1.00	1.00	1.00
2	.95 1.00 1.00 1.00 1.00	15.00 15.00 15.00 15.00 15.00	15.00 15.00 15.00 15.00 15.00
3	.95 1.00 1.00 1.00 1.00	15.00 15.00 15.00 15.00 15.00	15.00 15.00 15.00 15.00 15.00

ANC CARDS (MATHEMET ONLY)

1	1.00	1.00	1.00
2	.95 1.00 1.00 1.00 1.00	15.00 15.00 15.00 15.00 15.00	15.00 15.00 15.00 15.00 15.00
3	.95 1.00 1.00 1.00 1.00	15.00 15.00 15.00 15.00 15.00	15.00 15.00 15.00 15.00 15.00

NODE CARDS (RISCA AND MATHEMET)

1	1.00	1.00	1.00
2	.95 1.00 1.00 1.00 1.00	15.00 15.00 15.00 15.00 15.00	15.00 15.00 15.00 15.00 15.00
3	.95 1.00 1.00 1.00 1.00	15.00 15.00 15.00 15.00 15.00	15.00 15.00 15.00 15.00 15.00

NODE CARDS (MATHEMET ONLY)

1	1.00	1.00	1.00
2	.95 1.00 1.00 1.00 1.00	15.00 15.00 15.00 15.00 15.00	15.00 15.00 15.00 15.00 15.00
3	.95 1.00 1.00 1.00 1.00	15.00 15.00 15.00 15.00 15.00	15.00 15.00 15.00 15.00 15.00

RETU

Figure 3.3 Comparison of RISCA and MATHEMET Input Decks for the Example Problem

Note that the number of iterations is controlled by the operator in MATHNET. In RISCA, the number of iterations is fixed at 500. It is conceivable that only 500 iterations could be restrictive in a network having a large number of terminal nodes. However, as was mentioned above, the program can be easily expanded to allow for more iterations. The card following the information card with a 3 in column 1 is a card with an integer value in columns 1-5 (format 15) specifying the number of iterations (from 1 to 1000).

The information cards with integers 4, 5 and 9 punched in column 1 do not introduce input cards, but they indicate to the program that one of three operations are to be performed. These operations are:

- a. Scan the net - A scan of the net means that all arc and node characteristics are printed out in a tabular format (see Section 4).
- b. Run the net - The net simulation is done.
- c. Run is Completed - All output from the simulation is printed out. (See Section 4).

The arc, node and identification cards are formated in the same manner as RISCA. However, the order in which they are inputted is not as restrictive as RISCA. The data cards must be entered before the operation cards, but the order in which the data cards are entered is not important. The operation cards, however, must be entered as follows:

- a. Scan the net
- b. Run the net
- c. Complete the run.

Figure 3.3 provides a comparison of the RISCA and MATHNET input decks used in the example problem. This figure illustrates the fact that with the exception of the MATHNET control cards discussed above, the two decks are identical.

Since the RISCA input deck has already been discussed in detail, and the fact that its MATHNET counterparts are identical has been established, only an explanation of the MATHNET control cards in the example problem input deck remains to be covered.

The first control card indicates that the problem will be run in a batch mode environment (1 in column 1). The second card indicates that the problem identification card follows (6 in column 1). The third control card (3 in column 1) indicates that the number of iterations follows. The next card sets the number of iterations at 500. The following card indicates that the arc cards follow (2 in

column 1). The next control card appears at the end of the arc card block and indicates that the node cards follow (1 in column 1).

The last 3 cards in the MATHNET input deck control the running of the simulation. The first card initiates the scanning of the net (4 in column 1). The second card indicates the simulation is to be run (5 in column 1). The last card indicates that the run is to be completed and the results printed out (9 in column 1).

It is important to note that the blanks which appear in the listing of the RISCA input deck in figure 3.3 were included for ease of comparison only and are not required.

It was pointed out above that there are certain restrictions as to the number of iterations permissible in these versions of MATHNET and RISCA. In addition to these iteration restrictions, there are certain other inherent restrictions which deserve mention. For a complete listing, see Table 3.3. These limits may be increased (through minor program modifications) to the upper bound of the computer memory core.

4. RISCA AND MATHNET PROGRAM OUTPUT

4.1 Introduction.

In this section, the output from MATHNET and RISCA for the going-to-work example will be described and compared. In addition, the potential uses of the output for decision making purposes will be discussed both in and out of the context of this example.

4.2 MATHNET Output.

The output of any MATHNET run consists of a detailed input listing, frequency histograms for completion time and cost for each of the terminal nodes, frequency histograms of completion times and cost weighted over all terminal nodes, and frequency histograms of the percent of time each terminal node was selected in the simulation. A complete output listing for MATHNET for the example is provided in Appendix IV.

The first four pages of output consists of a printout of the dialogue between the user and the program, and a detailed description of the network representation being simulated. (See the Input Section). This dialogue is really only applicable to the terminal user. It provides him with a detailed set of instructions for inputting his network representation. This example was run in a batch mode, therefore the first data card inputted into the program had to have a 1 in the first column of the first card. On the two pages following the dialogue there is a detailed listing of the arc and node input data. This is particularly

TABLE 3.3 Restrictions to MATHNET and RISCA

	<u>MATHNET</u>	<u>RISCA</u>
Maximum number of nodes	100	100
Maximum number of arcs	500	100
Maximum number of arcs into, or out of a single node	10	10
Maximum number of initial nodes	10	10
Maximum number of terminal nodes	30	30
Maximum number of iterations	1000	500

useful information for checking the network. The format of the arc and node data will not be discussed since this is the same format that was discussed in the Input section.

Next, for each of the terminal nodes (ND 16, 17, ND 18, ND 19, ND 20) a frequency histogram* of the completion time is provided. In this example, costs were not considered, but if they were then there would be a frequency histogram of cost for each terminal node. In addition, each terminal node represents the event "arriving at work" however, in each instance the path (i.e. sequence of events) is different. For example, the first histogram is for the completion times for ND 16. ND 16 is the short route to work with no time delay associated with hazards, stopping for gas, or picking up a rider. The horizontal axis is the frequency of occurrence and the vertical axis is time in minutes.** Looking at this graph, the probability of arriving at work within 35.6 and 35.9 minutes given this route is taken is .087. The interpretation of all the remaining frequency histograms is the same with two exceptions. One is that if the terminal cost frequency histograms were given then vertical axis would be cost. The other is that the final pair of frequency histograms for completion times and cost (where considered) is weighted over all possible terminal nodes (routes).

The final graph provided is the frequency plot of the percentage of times each terminal node was selected in the simulation. The horizontal axis again represents frequency of occurrence and the vertical axis lists the possible terminal nodes. Looking at the graph in Appendix IV, the probability of arriving at work having taken route ND 17 is .046, or ND 17 was chosen in 4.6 percent of the simulations.

4.3 RISCA Output.

The output of any RISCA run consists of a detailed input listing, frequency and cumulative frequency histograms for completion times and cost for each of the terminal nodes, frequency and cumulative frequency histograms of completion times and cost weighted over all terminal nodes, and a frequency histogram of the percent of times each terminal node was selected in the simulation. A complete listing of RISCA for this example is provided in Appendix V.

* On each time and cost frequency histogram the following statistics are provided: mean, variance, median, and mode.

** The time and cost units are selected by the analyst and depend upon the problem.

The first page of output consists of a detailed listing of the arc and node input data. This is particularly useful information for checking the network. Once again, the format of the arc and node data will not be discussed since this is the same format that was discussed in the Input Section.

Next, for each of the terminal nodes (ND 16, ND 17, ND 18, ND 19, ND 20) a frequency and cumulative frequency histogram* of the completion times and cost is provided. It is emphasized again that costs were not considered. In addition, each terminal node represents the event arriving at work, but in each instance the path (i.e., sequence of events) is different. Since the interpretation of the frequency histograms is the same as for MATHNET, only the cumulative frequency histograms will be discussed. For example, the first histogram is for the completion times for ND 16. It is followed by the cumulative frequency histograms for completion times for ND 16. The vertical axis is time** to completion, and the horizontal axis is the probability that the true time is less than or equal to the time on the vertical axis. For instance, the probability of arriving at work in less than 35.647 minutes given that this path was taken is .401. The interpretation of all of the remaining frequency and cumulative frequency histograms is the same with two exceptions. One is that for cost frequency histograms, the vertical axis is cost**. The other is that the final pair of frequency and cumulative frequency histograms for completion times and cost is weighted over all possible terminal nodes (routes).

The final graph provided is the frequency plot of the percent of time each terminal node was selected in the simulation. The interpretation of this histogram is identical to the MATHNET interpretation of the same histogram.

4.4 MATHNET and RISCA Output Comparison.

There are only two differences in the output of these programs. One is that RISCA provides cumulative frequency histograms for time and cost, for terminal nodes, and MATHNET does not. Clearly, the cumulative frequency histogram is required information in most applications as for example, in estimating the probability of meeting program time and cost goals. Consequently, there is an advantage in using this version of RISCA over this version of MATHNET since it eliminates the need for manually generating cumulative frequency histograms.

* On each time and cost histogram and following statistics are provided: mean, variance, and standard deviation.

** The time and cost units are selected by the analyst and depend upon the problem.

The other difference is in the output statistics computed for each time and cost distribution. In MATHNET, the mean, variance, median and mode are computed while in RISCA the mean, variance and standard deviation are computed. On first glance it may appear that one is given more information with the MATHNET statistics, but this is not the case. Since, if one is given the frequency and cumulative frequency histogram for any terminal node, determining the mode and median is a minor operation.

4.5 Use of the Output.

While there are more ways to use the output of a network analysis than will be discussed in this section, the two decision problems that are discussed probably represent the more popular applications. Before describing these problems and how to use the output for decision making purposes several general comments should be reiterated.

First, the greatest benefit to be derived in using a network analyzer program comes from the effort that is put into modeling the project or system as a network. Using this type of tool forces one to examine all possible events and the interaction of these events in the program. Further, representing a system as a network allows one to handle all of the relevant decision information in a systematic and composite fashion and to evaluate the impact of interactions that would be otherwise impossible.

Next, no matter what the decision is, there will always be a need for an overall framework for consolidating all the information. Network analyzer programs such as MATHNET and RISCA provide such a framework.

Finally, once the network has been structured, future modifications to the network are a relatively simple matter. In many instances, this type of analysis should not be a one time effort. The network representation and time and cost estimates should be modified on a periodic basis because as time passes, more information is gained and the initial network may no longer realistically represent the system.

In the remainder of this section, the use of network analysis for two general decision problems and the going to work example will be discussed.

The first decision problem either is one where the program* status must be evaluated periodically to determine whether or not to

* Program refers to a development program for a system.

continue or one where the impact of a program change must be evaluated. The discussion that follows will only be in terms of the decision to continue for brevity purposes, although network analysis could be used to help in a program change decision. A good example of a program would be a weapon system development. Clearly, the decision to continue depends on the chances of successfully developing the system within time and budget constraints.

A network representation for a development program would probably consist of two sets of outcomes. One set would constitute successful development, and the other set would constitute failure. In this case, the chances of successful development equals the sum of the percent of times each successful terminal was selected in the simulation. For any successful outcome the probability of developing the system within time and cost constraints may then be evaluated. This information is taken directly from the RISCA output (i.e. frequency histogram of the percent of times the terminal nodes were selected and the appropriate terminal node cumulative time and cost histograms). In addition, without a great deal of effort, the frequency and cumulative frequency histograms for time and cost weighted over all successful outcomes are estimated. This is done by either modifying the network representation so that all successful terminal events feed into one terminal event (successful development), or it may be constructed from the detailed frequency histograms of the successful outcomes.

This type of information should give the decision maker a foundation upon which to decide whether to continue with the program in light of the risks. Of course this doesn't relieve the burden of decision making, but it should enable the decision maker to make a more informed decision. Further, as the program continues, the network could be updated periodically to evaluate the program status for any future program decisions.

The other decision problem is one in which a choice between alternative systems for meeting a particular set of requirements* must be made. For this type of problem, a network could be structured for each alternative.** Each of these networks could then be simulated and the chances of successfully developing each alternative system and the corresponding development costs and completion times could be estimated. Given this information, the analyst has several relative measures for comparing the alternatives, and the decision maker should

* This assumes that "meeting a particular set of requirements..." generates equal and required effectiveness.

** It is assumed that a system is to be developed.

be able to systematically consider time and cost trade-offs in light of the risks.

Even though these two hypothetical decision problems are over-simplified, they are representative of many of the decisions that must be made within AMC. In both of these decision problems there is a great need for an overall framework for the evaluation. All too frequently this framework seems to be lacking. Network analysis provides an overall framework for synthesizing a large portion of the decision information in a systematic fashion that takes into account the known uncertainties. It is not meant to imply that the network analysis is the answer to all of the decision makers problems, but reasonable applications are a step in the right direction.

Returning now to the going to work example: How can this analysis help the worker in achieving his objective? First, it is assumed that the objective is not to be docked for tardiness. Since in all instances the worker arrives at work, the distribution of interest is the arrival time distribution weighted over all possible outcomes. Assuming the workman continues to leave his house at 0705 every morning and work starts at 0745, the probability of his being late is .157 or 1.0 minus the probability of arriving at work in less than or equal to 40 minutes (.843) (See the cumulative frequency histogram for arrival times weighted over all outcomes in Appendix V.)

If the probability of being late on any given day that the worker departs at 0705 is .157, the risk of being late over 10 percent of the next 500 working days is the probability of being late 51 or more times. Let ℓ be the random variable representing the number of late arrivals and p the probability of being late on a given day, then

$$P[51 \leq \ell \leq 500] = \sum_{\ell=51}^{500} \binom{500}{\ell} p^{\ell} (1-p)^{500-\ell}$$

is the risk of being late in excess of 10 percent of the time.

If the worker leaves at 0705, the above calculation results in a risk of .99($p=.157$).

Using this method it is possible to derive a risk-of-being-docked profile for the worker as a function of departure time (See Figure 4.1).

What should the worker do? The answer is not clear cut. It depends upon the worker's assessment of the value of additional rest versus the potential financial impact of being docked. However, given the risk profile, the worker is in a position to consider the trade-offs. For example, if the worker cannot possibly afford to be docked, he can select a departure time from the risk profile where the risk is approximately zero (i.e., leave at 0654 or earlier).

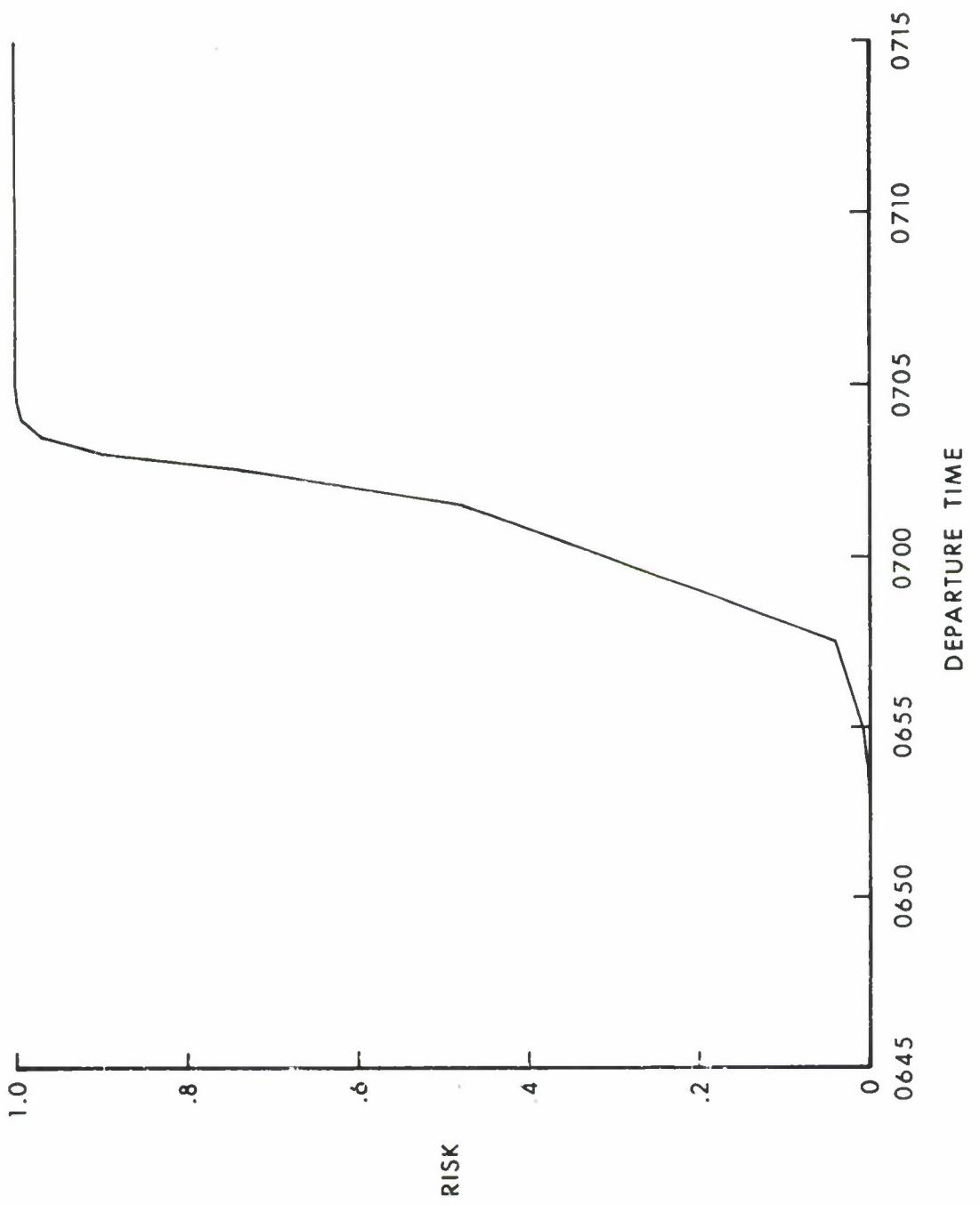


Figure 4.1 Risk Profile

Thus, it is seen in this simple example that, through the modeling of a network using RISCA or MATHNET, the analyst gains significant insight into the risks inherent in a system composed of various alternatives. This insight into the risks provides the information for making decisions concerning which alternative to choose, or decisions involving the various cost and/or time parameters (in this example departure time is the deciding factor).

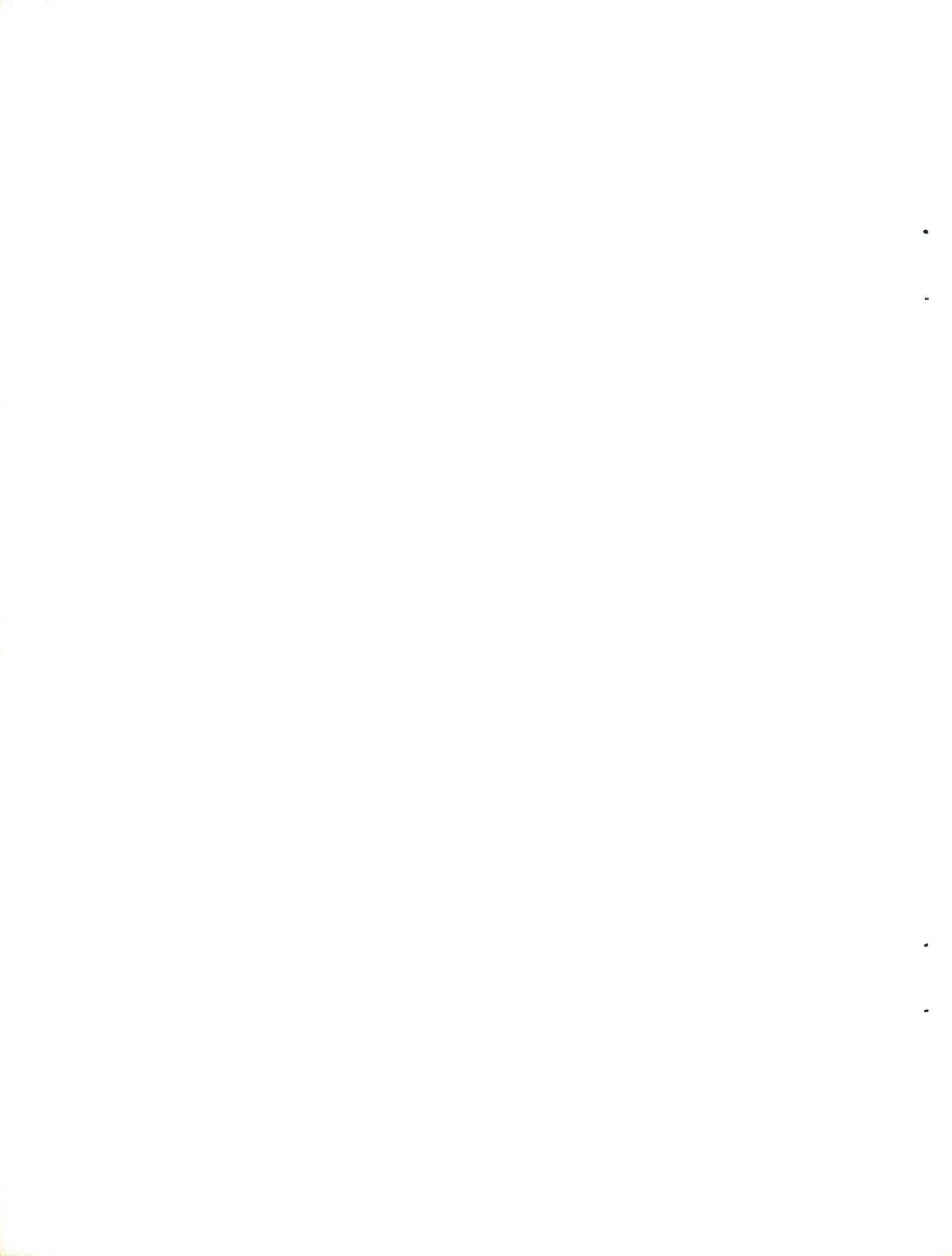
Of course, much more complex systems containing a myriad of activities, events and alternatives may be modeled using these modeling tools. The scope and complexity of each network is only constrained by the number of arcs and nodes that can be inputted.

5. SUMMARY

MATHNET and RISCA are programs for simulating a class of networks where both the events and activities can be modeled probabilistically. These programs should provide the analyst with a tool for evaluating the status of existing programs, for evaluating the impact of proposed program changes on the total program, for deciding whether to continue the program, and for deciding between alternative systems. These decisions may not be mutually exclusive.

Since RISCA is a modification of MATHNET, there are very few differences in the input and output of the programs, and there are no differences in the method of simulating the networks. As seen in the Output Section, the additional features of this version of RISCA's output to this version of MATHNET's output are not really significant.

Throughout this report R&D applications have been emphasized, however, these techniques obviously have broader applications.



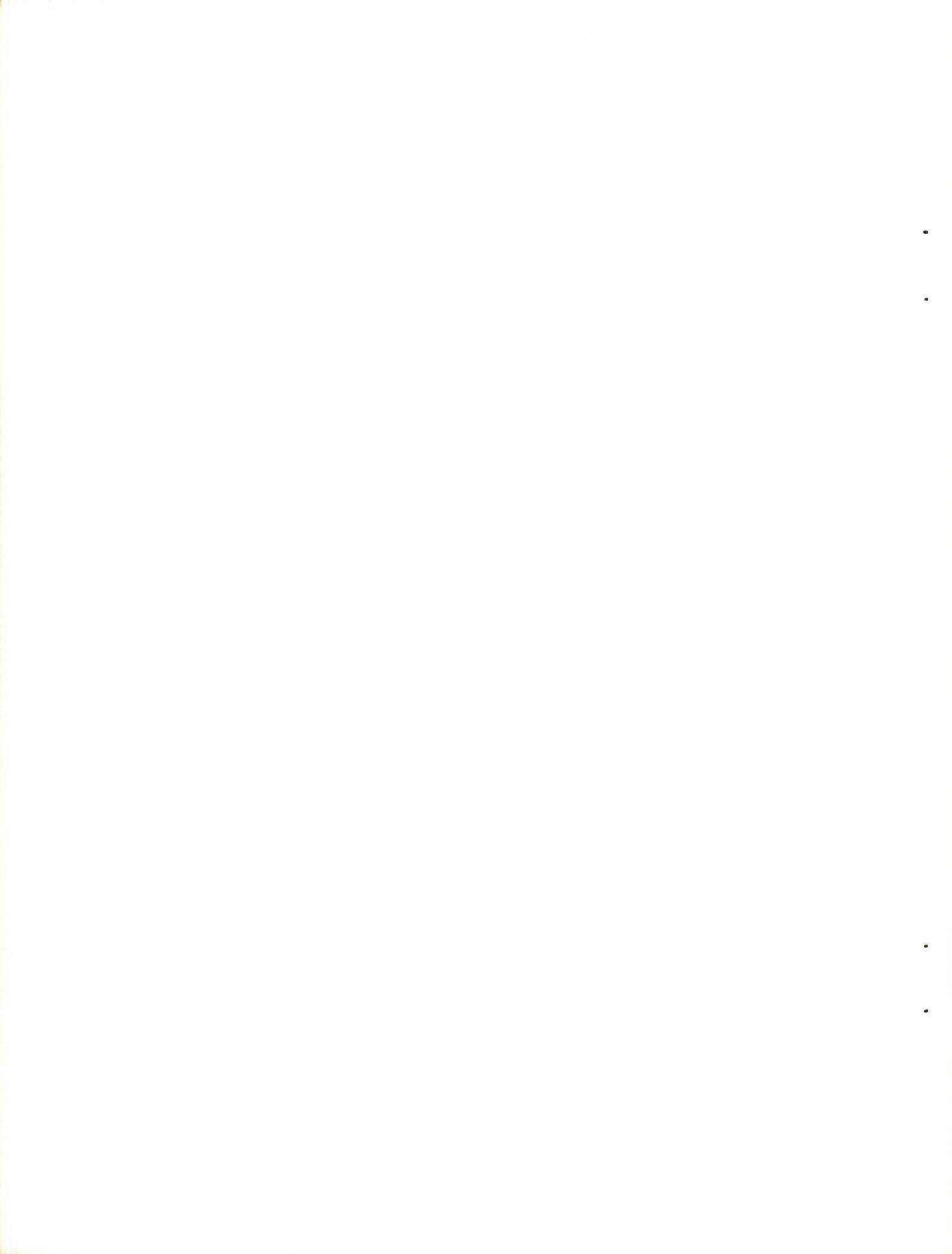
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MATHNET Mathematica's Network Analyzer Program, Preliminary Edition, August 1970, Mathematica, Princeton, New Jersey, UNCLASSIFIED.



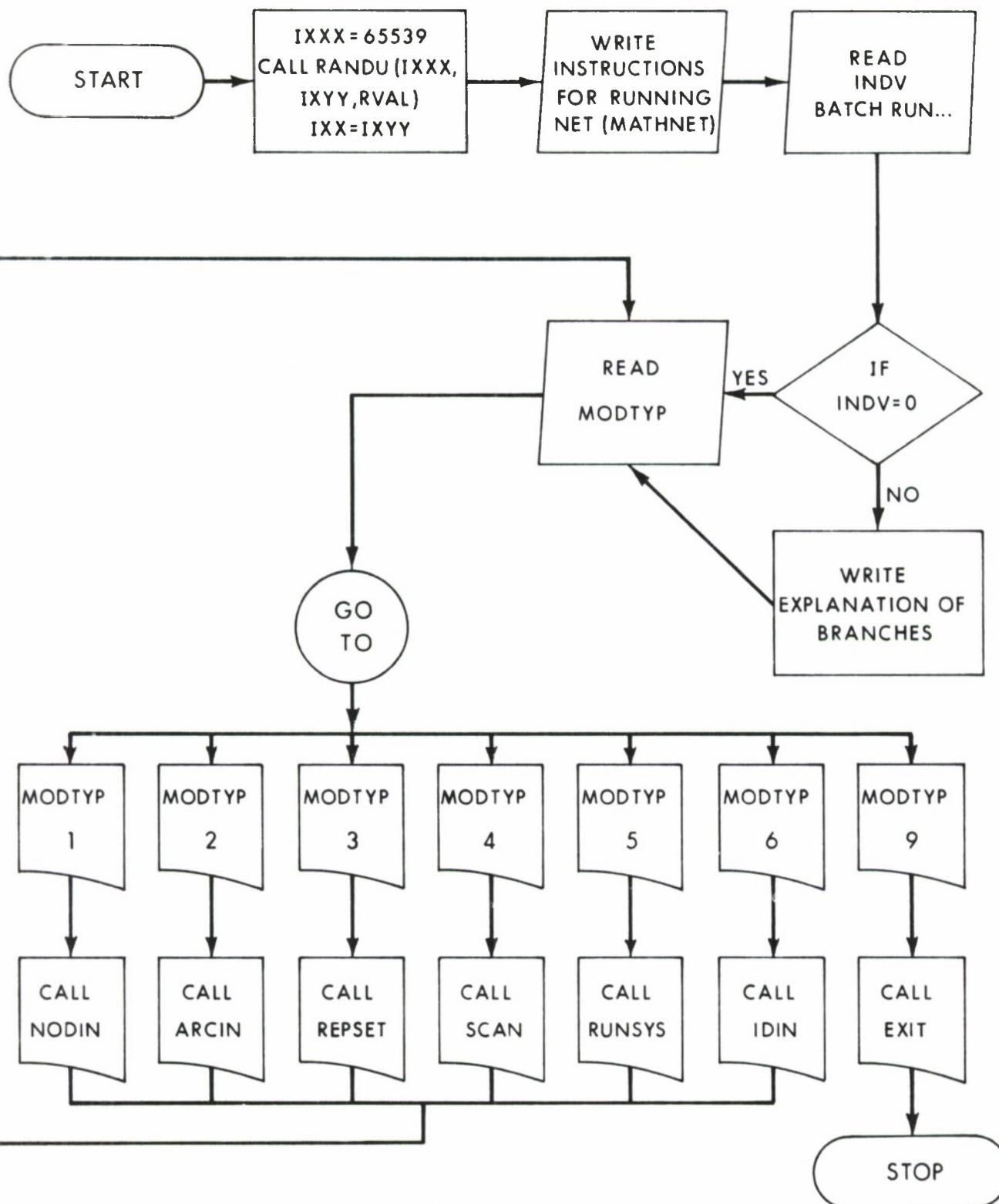
APPENDIX I
GENERAL FLOW CHART AND LISTING OF MATHNET



This appendix includes a general processing flow chart for MATHNET, but it does not include a description or flow chart of the individual subroutines. A detailed description and flow chart of the individual subroutines are provided in Appendix III. In addition to the flow chart, a complete program listing is provided. This version of MATHNET is designed to be run in either a batch or time sharing mode.

MATHNET is written in FORTRAN IV. Even though FORTRAN IV is considered to be standard language, adapting the program for a particular computer will probably require minor program modifications. These modifications generally result from peculiarities of the given system.

There is one definite modification that the user must make before MATHNET can be run on his computer. To run the simulation it is necessary to generate uniform random numbers. Within the subroutine RANDU these random numbers are generated by calling the library subroutine peculiar to the particular machine. In this listing the library subroutine RANSET is called to generate the uniform random numbers. Therefore, the user must either call the appropriate uniform random number generator for his machine or the analyst must write his own uniform random number generating routine within the RANDU subroutine. The latter was done by ALMC in their modification of MATHNET. The interested reader is referred to Appendix II where the ALMC Program is listed.



Flow Chart of "MATHNET"

PROGRAM MATHW (INPUT,TAPE5=INPUT,OUTPUT,TAPE6=OUTPUT,

+ PUNCH,TAPE7=PUNCH,TAPE1,TAPE2,TAPE3,TAPE4)
*****MAT00020
*****MAT00010
*****MAT00030
C MATHNET WAS DEVELOPED BY MATHEMATICA INC. FOR THE ARMY
RESEARCH OFFICE UNDER CONTRACT NUMBER DAHC 04 70 C0025.
C ALTHOUGH THIS PROGRAM HAS BEEN EXTENSIVELY TESTED WITH A LARGE
NUMBER OF NETWORKS, EXHAUSTIVE TESTING OF ALL POSSIBLE CLASSES
OF NETWORKS IS COMPUTATIONALLY IMPRACTICAL. MATHEMATICA THEREFORE
MAKES NO GUARANTEES CONCERNING THE ACCURACY OF THE OUTPUT GENERATED
BY A RUN OF THE MATHNET PROGRAM
C IT WOULD BE APPRECIATED IF ANY NETWORKS WHICH PRODUCE ERRONEOUS
OUTPUT, OR ANY OTHER SYSTEM ERRORS, WOULD BE REPORTED TO
MR. STEPHEN ROBINSON
C MATHEMATICA
C ONE PALMER SQUARE
C PRINCETON, NEW JERSEY 08540
C
C SUGGESTIONS CONCERNING ADDITIONAL OUTPUT FEATURES, ARC
CHARACTERISTICS, OR NODE CAPABILITIES, ARE ALSO WELCOMED.
C
C *****MAT00210
C *****MAT00220
C *****MAT00230
C MATHNET - VERSION 1 MODIFICATION LEVEL 0 - AUGUST 1, 1970
C
C *****MAT00240
C *****MAT00250
C *****MAT00260
C *****MAT00270
C *****MAT00280
C *****MAT00290
C THIS IS THE MAIN ROUTINE
COMMON/RANC/IXX
COMMON/INDEV/ INDV
C
C INITIALIZE RANDU
IXXX=65539
CALL RANDU(IXXX,IXYY,RVAL)
IXX=IXYY
WRITE(6,20)
C
C FIRST I WILL READ IN A RECORD FROM DATA SET 5 TO DETERMINE
IF WE ARE IN BATCH MODE OR NOT
C
20 FORMAT(1X, 39HIF YOU ARE RUNNING THIS FROM A TERMINAL)
WRITE(6,21)
21 FORMAT(1X, 45HPLEASE ENTER A 1, IF RUNNING BATCH YOU SHOULD)
WRITE(6,22)
22 FORMAT(1X, 28HHAVE ENTERED A CARD WITH A 0)
WRITE(6,23)
23 FORMAT(1X, 12HFORMAT IS I1)
READ(5,24) INDV
24 FORMAT(I1)
C NOW TEST MODE, IF BATCH SKIP EXPLANATIONS FROM NOW ON
IF(INDV.EQ.0) GO TO 7
WRITE(6,30)
30 FORMAT(1X, 53HYOU ARE NOW IN MONITOR MODE , FROM THE FOLLOWING LISMAT00550
CT)
WRITE(6,31)
31 FORMAT(1X, 35HSELECT THE MODE YOU WISH TO GO INTO)
WRITE(6,32)

32	FORMAT(1X, 16H1	ENTER NODES)	MAT00590
	WRITE(6,33)		MAT00600
33	FORMAT(1X, 15H2	ENTER ARCS)	MAT00610
	WRITE(6,34)		MAT00620
34	FORMAT(1X, 25H3	SET ITERATION NUMBER)	MAT00630
	WRITE(6,35)		MAT00640
35	FORMAT(1X, 24H4	SCAN THE NET SO FAR)	MAT00650
	WRITE(6,36)		MAT00660
36	FORMAT(1X, 12H5	RUN NET)	MAT00670
	WRITE(6,37)		MAT00680
37	FORMAT(1X, 25H6	ENTER RUN IDENTIFIER)	MAT00690
	WRITE(6,38)		MAT00700
38	FORMAT(1X, 16H9	END SESSION)	MAT00710
	GO TO 7		MAT00720
77	WRITE(6,50)		MAT00730
	WRITE(6,78)		MAT00740
78	FORMAT(1X, 33HYOU HAVE RETURNED TO MONITOR MODE)		MAT00750
	WRITE(6,79)		MAT00760
79	FORMAT(1X, 55HSSELECT THE MODE YOU WISH TO GO INTO AS INDICATED BY	MAT00770	
CORE)		MAT00771	
7	WRITE(6,50)		MAT00790
50	FORMAT(2H *)		MAT00800
	READ(5,1) MODTYP		MAT00810
1	FORMAT(1I)		MAT00820
	IF(MODTYP.EQ.1) CALLNODIN		MAT00830
	IF(MODTYP.EQ.2) CALL ARCI		MAT00840
	IF(MODTYP.EQ.3) CALL REPSET		MAT00850
	IF(MODTYP.EQ.4) CALL SCAN		MAT00860
	IF(MODTYP.EQ.5) CALL RUNSYS		MAT00870
	IF(MODTYP.EQ.6) CALL IDIN		MAT00880
	IF(MODTYP.EQ.9) CALL EXIT		MAT00890
	GO TO 77		MAT00900
	END		MAT00910

	SUBROUTINE ARCI	MAT00920
C		MAT00930
C	THIS ROUTINE WILL SERVE TO READ IN ARCS AND ASSOCIATED DATA	MAT00940
C		MAT00950
	COMMON/INDEV/INDV	MAT00960
	COMMON/PARA/NNODE,NARC	MAT00990
	COMMON /ARC2/ TIME(500),ISTAT(500),PROB(500)	MAT01000
	COMMON/ARC1/ ARC(500),INODE(500),ONODE(500),ITIMET(500),	MAT00970
	CTARG1(500),TARG2(500),TARG3(500),COSTC(500),COSTV(500)	MAT00971
	COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PPDA(100,10),	MAT01010
	CIARCI(100),OARCI(100),ITYPE(100),OTYPE(100),MNIND(100),	MAT01011
	CTIMEN(100)	MAT01012
	REAL NODE	MAT01040
	INTEGER ONODE	MAT01080
	INTEGER OARCI,OARC	MAT01050
	DATA RETC/4HRETU/	MAT01060
C		MAT01070
C	IF(INDV.EQ.0) GO TO 50	MAT01100
	WRITE(6,60)	MAT01110
60	FORMAT(1X, 29HYOU ARE NOW IN ENTER ARC MODE)	MAT01120
150	WRITE(6,61)	MAT01130
61	FORMAT(2H *)	MAT01140

```

    WRITE(6,70)                                     MAT01150
70   FORMAT(1X, 48HENTER ARC NAME,INPUT NODE NAME,OUTPUT NODE NAME,/  MAT01160
      C 1X, 57HTIME DISTRIBUTION TYPE,TIME DISTRIBUTION ARGUMENTS 1,2,3,MAT01161
      C /1X, 71HCONSTANT COST COEFFICIENT,COEFFICIENT OF TIME TERM IN MAT01162
      C COST TERM,//1X, 40HPROBABILITY OF SUCCESSFUL ARC COMPLETIONMAT01163
      C)                                                 MAT01164
    WRITE(6,71)                                     MAT01200
71   FORMAT(1X, 23HFORMAT IS 3A4,I1,6F10.0)        MAT01210
    WRITE(6,61)                                     MAT01220
    WRITE(6,72)                                     MAT01230
77   WRITE(6,61)                                     MAT01240
72   FORMAT(1X, 38HTO RETURN TO MONITOR MODE ENTER RETU )  MAT01250
50   READ(5,1)  ANAME,AINODE,AONODE,IDIST,P1,P2,P3,C1,C2,D
1   FORMAT(3A4,I1,5F10.0,F9.0)                     MAT01260
    IF(ANAME.EQ.RETC) RETURN
    NARC=NARC+1
    ARC(NARC)=ANAME
    ITIMET(NARC)=IDIST
    TARG1(NARC)=P1
    TARG2(NARC)=P2
    TARG3(NARC)=P3
    COSTC(NARC)=C1
    COSTV(NARC)=C2

```

PROB(NARC)=D

MAT01370

```
IF(NNODE.EQ.0) GO TO 10          MAT01380
DO 9 I=1,NN DE                  MAT01390
ISAVE=I                          MAT01400
C ISAVE SIMPLY KEEPS VALUE OF I TO USE OUT OF DO LOOP      MAT01410
IF(AINODE.EQ.NODE(I)) GO TO 11      MAT01420
9 CONTINUE                         MAT01430
10 NNODE=NNODE+1                  MAT01440
NODE(NNODE)=AINODE                MAT01450
INODE(NARC)=NNODE                 MAT01460
OARC(NNODE,1)=NARC                MAT01470
OARCI(NNODE)=1                   MAT01480
GO TO 12                          MAT01490
11 INODE(NARC)=ISAVE              MAT01500
OARCI(ISAVE)=OARCI(ISAVE)+1       MAT01510
LM=OARCI(ISAVE)                  MAT01520
OARC(ISAVE,LM)=NARC               MAT01530
12 CONTINUE                         MAT01540
DO 20 I=1,NNODE                  MAT01550
ISAVE=I                          MAT01560
C IF(AONODE.EQ.NODE(I)) GO TO 30      MAT01570
CONTINUE                         MAT01580
WE HAVE A NEW NODE               MAT01590
NNODE=NNODE+1                    MAT01600
NODE(NNODE)=AONODE                MAT01610
ONODE(NARC)=NNODE                 MAT01620
IARC(NNODE,1)=NARC                MAT01630
IARCI(NNODE)=1                   MAT01640
GO TO 4                           MAT01650
30 ONODE(NARC)=ISAVE              MAT01660
IARCI(ISAVE)=IARCI(ISAVE)+1       MAT01670
LM=IARCI(ISAVE)                  MAT01680
IARC(ISAVE,LM)=NARC               MAT01690
40 CONTINUE                         MAT01700
GO TO 77                          MAT01710
END                               MAT01720
```

```
C SUBROUTINE NODIN               MAT01730
THIS ROUTINE WILL READ IN NODE NAMES AND DATA      MAT01740
C COMMON/INDEV/ INDV             MAT01750
COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PP0AI(100,10),    MAT01760
CIARCI(100),OARCI(100),ITYPE(100),OTYPE(100),MNIND(100),      MAT01770
CTIMEN(100)                      MAT01771
REAL NODE                         MAT01772
DIMENSION DDUM(10)                MAT01800
COMMON/ PARA/ NNODE,NARC          MAT01810
COMMON/ TERN/ NODN(30),NODI,TIMEZ(1000),COSTZ(1000),NODEZ(1000),    MAT01820
CNCOUNT(30)                      MAT01830
COMMON /ARC2/ TIME(500),ISTAT(500),PROB(500)      MAT01850
COMMON/ARC1/ ARC(500),INODE(500),ONODE(500),ITIMET(500),TARG1(500),    MAT01860
CTARG2(500),TARG3(500),COSTC(500),COSTV(500)      MAT01861
DIMENSION ZNAM(10),ZPROB(10),IZNAM(10),YI(10),YO(10)    MAT01880
INTEGER OARC,OARCI                MAT01900
INTEGER OTYPE                      MAT01930
COMMON/ TERN/ INODI(10),INODT      MAT01920
DATA CZZ/4HZZZZ/                  MAT01890
DATA RETC/4HRETU/                 MAT01910
```

```

C TEST IF BATCH, IF SO SKIP GOBBELDYGOKK MAT01940
C IF(INDV.EQ.0) GO TO 20 MAT01950
C TERMINAL MODE PRINT INSTRUCTIONS MAT01960
C WRITE(6,1) MAT01970
1 FORMAT(1X, 26HYOU ARE IN ENTER NODE MODE) MAT01980
C WRITE(6,50) MAT01990
50 FORMAT(1X, 38HENTER NODE NAME,INPUT RULE,OUTPUT RULE) MAT02000
C WRITE(6,51) MAT02010
51 FORMAT(1X, 18HFORMAT IS A4,I1,I1) MAT02020
C WRITE(6,52) MAT02030
52 FORMAT(1X, 37HINPUT AND OUTPUT RULES ARE AS FOLLOWS) MAT02040
C WRITE(6,53) MAT02050
53 FORMAT(10X, 11HRULE NUMBER,10X, 10HINPUT RULE,5X, 11HOUTPUT RULE) MAT02060
C WRITE(6,540) MAT02070
540 FORMAT(9X,13(1H.),8X,12(1H.),13X,13(1H.)) MAT02080
C WRITE(6,54) MAT02090
54 FORMAT(15X,1H1,18X, 3HAND,20X, 8HALL FIRE) MAT02100
C WRITE(6,55) MAT02110
55 FORMAT(15X,1H2,18X, 2HOR,21X, 10HPROB. FIRE) MAT02120
C WRITE(6,56) MAT02130
56 FORMAT(15X,1H4,18X, 7HINITIAL,16X, 8HTERMINAL) MAT02140
C WRITE(6,57) MAT02150
57 FORMAT(15X,1H5,18X, 3H1/1,20X, 3H1/1) MAT02160
C WRITE(6,58) MAT02170
58 FORMAT(15X,1H6,18X, 7H1/1 BAR,16X, 7H1/1 BAR) MAT02180
C WRITE(6,59) MAT02190
59 FORMAT(15X,1H7,18X, 9HPREFERRED,14X, 9HPREFERRED) MAT02200
20 WRITE(6,30) MAT02210
30 FORMAT(2H *) MAT02220
READ(5,40) ADUM, IDUM, IODUM MAT02230
40 FORMAT(A4,I1,I1) MAT02240
IF(ADUM.EQ.RETC) RETURN MAT02250
DO 100 I=1,NNODE
NDUM=I
IF(NODE(I).EQ.ADUM) GO TO 101 MAT02260
100 CONTINUE MAT02270
NNODE=NNODE+1 MAT02280
NDUM=NNODE MAT02290
101 ITYPE(NDUM)=IDUM MAT02300
OTYPE(NDUM)=IODUM MAT02310
IF(ITYPE(NDUM).EQ.4) GO TO 90 MAT02320
C ITYPE=4 MEANS INITIAL NODE MAT02330
222 IF(ITYPE(NDUM).EQ.6) GO TO 400 MAT02340
C ITYPE=6 MEANS WE HAVE A 1/1 NODE WITH A NEGATIVE INPUT MAT02350
C IF(ITYPE(NDUM).EQ.5) GO TO 60 MAT02360
C ITYPE= 5 MEANS A 1/1 NODE WHICH MEANS WE MUST READ IN ORDERINGS MAT02370
C IF(OTYPE(NDUM).EQ.2) GO TO 70 MAT02380
C OTYPE=2 MEANS PROBABILISTIC FIRINGS..WE MUST READ IN PROBABILITIES MAT02390
C IF(OTYPE(NDUM).EQ.4) GO TO 80 MAT02400
C IF(OTYPE(NDUM).EQ.7) GO TO 600 MAT02410
GO TO 20 MAT02420
60 CONTINUE MAT02430
C INSERT READS HERE FOR 1/1 NODES MAT02440
WRITE(6,300) MAT02450
300 FORMAT(1X, 29HYOU HAVE INDICATED A 1/1 NODE) MAT02460
C WRITE(6,301) MAT02470
301 FORMAT(1X, 52HINPUT NUMBER OF ARCS INPUT ARC NAME,OUTPUT ARC NAMESMAT02500
C ) MAT02480
MAT02510
MAT02520
MAT02521

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      WRITE(6,302)                                     MAT0253
302   FORMAT(1X, 23HFORMAT IS I2,10(A4,A4) )        MAT0254C
      WRITE(6,30)                                     MAT0255C
      READ(5,303)  MM,(YI(I),YO(I),I=1,MM)          MAT0256C
303   FORMAT(I2,1*(A4,A4))                         MAT02570
203   FORMAT(I2,1*(A4,F6.3))                       MAT02580
      DO 305 L=1,NARC                            MAT02590
      DO 306 K=1,MM                               MAT02600
      IF(ARC(L).EQ.YI(K)) IARC(NDUM,K)=L          MAT02610
      IF(ARC(L).EQ.YO(K)) OARC(NDUM,K)=L          MAT02620
306   CONTINUE                                     MAT02630
305   CONTINUE                                     MAT02640
      GO TO 21                                     MAT02650
70    CONTINUE                                     MAT02660
C     INSERT READ FOR PROBABILITIES              MAT02670
      IF(INDV.EQ.1) GO TO 220                      MAT02680
      WRITE(6,200)                                 MAT02690
200   FORMAT(1X, 49HYOU HAVE INDICATED A NODE WITH STOCHASTIC OUTPUTS) MAT02700
      WRITE(6,201)                                 MAT02710
201   FORMAT(1X, 53HINPUT NUMBER OF OUTPUT ARCS NAME OF OUTPUT ARC,PRCB, MAT02720
      C.)                                         MAT02721
      WRITE(6,202)                                 MAT02730
202   FORMAT(1X, 25HFORMAT IS I2,10(A4,F6.3) )        MAT02740
      WRITE(6,30)                                     MAT02750
220   READ(5,203)  NN,(ZNAM(I),ZPRCB(I),I=1,NN)      MAT02760
      IF(NN.NE.OARCI(NDUM)) CALL TERM(99)          MAT02770
      DO 205 I=1,NN                                MAT02780
      DO 206 J=1,NN                                MAT02790
      JJ=J
      LM=OARC(NDUM,I)
      IF(ZNAM(J).EQ.ARC(LM)) GO TO 207          MAT02800
206   CONTINUE                                     MAT02830
      CALL TERM(100)                                MAT02840
207   PPOA(NDUM,I)=ZPRCB(JJ)                     MAT02850
205   CONTINUE                                     MAT02860
      GO TO 21                                     MAT02870
80    NODI=NODI+1                                MAT02880
      NODN(NODI)=NDUM                            MAT02890
      GO TO 21                                     MAT02900
90    INODT=INODT+1                                MAT02910
      INODI(INODT)=NDUM                          MAT02920
      GO TO 222                                    MAT02930
400   IF(INDV.EQ.0) GO TO 420                      MAT02940
      WRITE(6,401)                                 MAT02950
401   FORMAT(1X, 33HYOU HAVE INDICATED A 1/1 BAR NODE) MAT02960
      WRITE(6,402)                                 MAT02970
402   FORMAT(1X, 51HINPUT NUMBER OF ARCS INPUT ARC NAME,OUTPUT ARC NAME) MAT02980
      WRITE(6,403)                                 MAT02990
403   FORMAT(1X, 47HINPUT A NAME OF ZZZZ FOR THE NO INPUT CONDITON) MAT03000
      WRITE(6,302)                                 MAT03010
      WRITE(6,30)                                     MAT03020
420   READ(5,303)  MM,(YI(I),YO(I),I=1,MM)          MAT03030
      DO 405 L=1,NARC                            MAT03040
      DO 406 K=1,MM                               MAT03050
      IF(ARC(L).EQ.YI(K)) IARC(NDUM,K)=L          MAT03060
      IF(ARC(L).EQ.YO(K)) OARC(NDUM,K)=L          MAT03070
      IF(YI(K).EQ.CZZ) IARC(NDUM,K)=500          MAT03080
406   CONTINUE                                     MAT03090
405   CONTINUE                                     MAT03100
      IARCI(NDUM)=IARCI(NDUM)+1                  MAT03110

```

```

GO TO 20                                MAT03120
600 IF(INDV.EQ.0) GO TO 666              MAT03130
      WRITE(6,601)                         MAT03140
601 FORMAT(1X, 35HYOU HAVE INDICATED A PREFERRED NODE)
      WRITE(6,302)                         MAT03150
      WRITE(6,602)                         MAT03160
602 FORMAT(1X, 43HI/O ARC PAIRS SHOULD BE IN PREFERENCE ORDER)
      WRITE(6,403)                         MAT03170
      WRITE(6,30)
666 READ(5,303) MM,(YI(I),YO(I),I=1,MM)   MAT03180
      DO 605 L=1,NARC                     MAT03190
      DO 606 K=1,MM                         MAT03200
      IF(ARC(L).EQ.YI(K)) IARC(NDUM,K)=L    MAT03210
      IF(ARC(L).EQ.YO(K)) OARC(NDUM,K)=L    MAT03220
      IF(YI(K).EQ.CZZ) IARC(NDUM,K)=500     MAT03230
500  CONTINUE                            MAT03240
505  CONTINUE                            MAT03250
      IARCI(NDUM)=IARCI(NDUM)+1           MAT03260
      GO TO 20                            MAT03270
      END                                 MAT03280
                                         MAT03290
                                         MAT03300
                                         MAT03310

```

```

SUBROUTINE IDIN                         MAT03320
COMMON/IDD/ RUNID(20)                   MAT03330
      WRITE(6,1)                          MAT03340
1   FORMAT(1X, 47HENTER A RUN IDENTIFIER OF 80 CHARACTERS OR LESS) MAT03350
      READ(5,2) RUNID                    MAT03360
2   FORMAT(20A4)                        MAT03370
      RETURN                            MAT03380
      END                               MAT03390

```

```

SUBROUTINE REPSET                        MAT03400
COMMON/ITERA/ITER                         MAT03410
COMMON/INDEV/INDV                         MAT03420
C   TEST IF IN BATCH MODE,IF SO SKIP GOBBELDY GOOK
      IF(INDV.EQ.0) GO TO 4               MAT03430
      WRITE(6,1)                          MAT03440
      MAT03450
1   FORMAT(1X, 40HYOU CAN NOW SET THE NUMBER OF ITERATIONS) MAT03460
      WRITE(6,2)                          MAT03470
2   FORMAT(1X, 42HENTER A 5 POSITION INTEGER, RIGHT ADJUSTED) MAT03480
      WRITE(6,3)                          MAT03490
3   FORMAT(1X,1H*)
4   READ(5,5) ITER                      MAT03500
5   FORMAT(I5)                          MAT03510
      RETURN                            MAT03520
      END                               MAT03530
                                         MAT03540

```

```

SUBROUTINE SCAN                          MAT03550
C   THIS ROUTINE WILL PRINT OUT THE NET TO DATE
COMMON/RANC/ IXX                         MAT03560
COMMON /ARC2/ TIME(500),ISTAT(500),PROB(500) MAT03570
COMMON/ARC1/ARC(500),INODE(500),ONODE(500),ITIMET(500),TARG1(500),MAT03590

```

```

CTARG2(500),TARG3(500),COSTC(500),COSTV(500)          MAT03591
COMMON/ PARA/ NNODE,NARC                            MAT03610
COMMON/ NOD1/ NODE(100),IARC(100,10),OARC(100,10),PPJA(100,10),
CIARCI(100),DARCI(100),ITYPE(100),OTYPE(100),MNIND(100),   MAT03620
CTIMEN(100)                                         MAT03621
REAL NODE                                           MAT03622
INTEGER ONODE,OTYPE                                MAT03650
C
      WRITE(6,1)
1 FORMAT(1X,47H ARC     INPUT NODE    OUTPUT NODE    TIME DIST  ,
156H   ARG1        ARG2        ARG3        COST           PROB  )  MAT03660
      DC 2 I=1,NARC
      LM=INODE(I)
      LN=ONODE(I)
      WRITE(6,3)ARC(I),NODE(LM),NODE(LN),ITIMET(I),
1TARG1(I),TARG2(I),TARG3(I),COSTC(I),COSTV(I),PRJB(I)
3 FORMAT(2X,A4,6X,A4,11X,A4,11X,I1,5X,F7.2,3(3X,F7.2),
1 2H +,F7.2,3X,F6.3)                                MAT03670
2 CONTINUE                                         MAT03680
C
C      NOW WRITE OUT ARCS AND ASSOCIATED DATA
C
      WRITE(6,50)
50 FORMAT(1H )
      WRITE(6,51)
51 FORMAT(1X, 53H NODE      NO. OF INPUT ARCS  NO. OF OUTPUT ARCMAT03850
CS, 29H   INPUT TYPE    OUTPUT TYPE)                MAT03851
      DO 60 I=1,NNODE
      WRITE(6,61) NODE(I),IARCI(I),OARCI(I),ITYPE(I),OTYPE(I)
61 FORMAT(3X,A4,15X,I2,15X,I2,20X,I2,15X,I2)        MAT03880
60 CONTINUE                                         MAT03890
      RETURN                                         MAT03900
      END                                            MAT03910
                                                MAT03920

```

```

C
C      SUBROUTINE RUNSYS
THIS ROUTINE CONTROLS THE RUNNING OF A NET          MAT03930
C
      COMMON/IRRZ/IREPIT                           MAT03940
      COMMON/KKIND/KIND                            MAT03950
      COMMON/ARC1/ARC(500),INODE(500),ONODE(500),ITIMET(500),TARG1(500),MAT03980
CTARG2(500),TARG3(500),COSTC(500),COSTV(500)       MAT03981
      COMMON/ITERA/ITER                           MAT04000
      COMMON /ARC2/ TIME(500),ISTAT(500),PROB(500)  MAT04010
      COMMON/RUNER/ ITERS                         MAT04020
      COMMON/MINT/SMTIM,INSM                      MAT04030
      COMMON/TERNN/NODN(30),NODI,TIMEZ(1000),COSTZ(1000),NGDEZ(1000),
CNCOUNT(30)                                         MAT04040
      COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PPJA(100,10),
CIARCI(100),DARCI(100),ITYPE(100),OTYPE(100),MNIND(100),   MAT04060
CTIMEN(100)                                         MAT04061
      COMMON/ PARA/NNODE,NARC                      MAT04062
      COMMON/TERNI/ INODI(10),INODT                MAT04090
      INTEGER OARC,OARCI,OTYPE                     MAT04100
C
      SET NUMBER OF ITERATIONS SO FAR TO 0          MAT04120
      IREPIT=0                                       MAT04130
                                                MAT04140
                                                MAT04150

```

```

20 SMTIM=999999.0 MAT04160
C ABOVE INITIALIZES SMALLEST TERMINAL FINISH TIME TO A LARGE NUMBER MAT04170
C
C THE FOLLOWING CODE SETS THE INDICATOR OF WHETHER OR NOT MAT04180
C A TERMINAL NODE HAS BEEN FILLED TO INDICATE NO. MAT04190
C
C ITERMS=0 MAT04200
C NOW FIRE INITIAL NODES MAT04210
C
DO 10 I=1,INODT MAT04220
LM=INODI(I)
TIMEN(LM)=0.
IF(CTYPE(LM).EQ.1) CALL ALLFIR(LM)
IF(CTYPE(LM).EQ.2) CALL PROFIR(LM)
10 CONTINUE MAT04250
1 CALL ARCCCHK MAT04260
CALL NODCHK MAT04270
IF(KIND.EQ.3) GO TO 60 MAT04280
IF(ITERMS.EQ.0) GO TO 1 MAT04290
CALL ENDIT(KEY)
IF(KEY.EQ.0) GO TO 1
61 CALL PTERM MAT04300
IREPIT=IREPIT+1 MAT04310
IF(IREPIT.EQ.ITER) CALL SGGRAPH MAT04320
IF(IREPIT.EQ.ITER) RETURN MAT04330
DO 40 I=1,NARC MAT04340
TIME(I)=0.
ISTAT(I)=0 MAT04350
40 CONTINUE MAT04360
DO 50 I=1,NNODE MAT04370
TIMEN(I)=0.
50 CONTINUE MAT04380
GO TO 20 MAT04390
C COME HERE IF NO NODES HAVE FIRED MAT04400
60 IF(ITERMS.EQ.0) CALL TERM(3030) MAT04410
C DO ABOVE IF NO TERMINAL NODES HAVE BEEN FILLED MAT04420
GO TO 61 MAT04430
C DO ABOVE IF THERE IS A TERMINAL NODE-END ITERATION MAT04440
END MAT04450

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```

SUBROUTINE NODCHK MAT04550
C SEE WHAT NODES ARE READY TO FIRE, FIRE THOSE THAT MAT04560
C ARE READY MAT04570
C
COMMON/ PARA/NNODE,NARC MAT04580
COMMON/ NOD1/ NODE(100),IARC(100,10),OARC(100,10),PP0A(100,10),
CIARCI(100),DARCI(100),ITYPE(100),OTYPE(100),MNIND(100),
CTIMEN(100) MAT04590
COMMON /ARC2/ TIME(500),ISTAT(500),PROB(500) MAT04600
INTEGER OTYPE,DARCI,OARC MAT04610
COMMON /KKIND/KIND MAT04620
REAL NODE MAT04630
KIND=0 MAT04640
DO 1 I=1,NNODE MAT04650
IL=I MAT04660
J=0 MAT04670
IF(ITYPE(I).NE.1) GO TO 40 MAT04680

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```

CALL ANDTST(IL,J)                                MAT04720
GO TO 100                                         MAT04730
40 IF(ITYP(I).NE.2) GO TO 41                      MAT04740
CALL ORTST(IL,J)                                 MAT04750
GO TO 100                                         MAT04760
41 CONTINUE                                       MAT04770
IF(ITYPF(I).EQ.5) GO TO 52                      MAT04780
IF(ITYPF(I).EQ.6) GO TO 53                      MAT04790
IF(ITYPE(I).EQ.7) GO TO 54                      MAT04800
100 IF(J.EQ.0) GO TO 1                           MAT04810
KIND=KIND+1                                     MAT04820
C
C      NOW ZERO OUT INPUT ARCS
C
IRK=IARCI(I)
DO 22 IJ=1,IRK
LM=IARC(I,IJ)
IF(ISTAT(LM).EQ.0) GO TO 22
ISTAT(LM)=4
22 CONTINUE
IF(OTYPE(I).NE.1) GO TO 50
CALL ALLFIR(I)
GO TO 1
50 IF(OTYPE(I).NE.2) GO TO 51
CALL PRFIR(I)
GO TO 1
51 IF(OTYPE(I).NE.4) GO TO 52
CALL ITALL(I)
GO TO 1
52 IF(OTYPE(I).NE.5) CALL TERM(1210)
CALL ONEONE(IL,J)
KIND=KIND+J
GO TO 1
53 IF(OTYPE(I).NE.6) CALL TERM(1211)
CALL CNEBAR(IL,J)
KIND=KIND+J
GO TO 1
54 IF(OTYPE(I).NE.7) CALL TERM(1212)
CALL PREFER(IL,J)
KIND=KIND+J
1 CONTINUE
RETURN
END

```

```

SUBROUTINE ANDTST(I,J)                                MAT05150
THIS ROUTINE TESTS AND NODES                         MAT05160
COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PP0A(100,10),
CIARCI(100),GARCI(100),ITYPE(100),OTYPE(100),MNIND(100),
CTIMEN(100)
REAL NODE
COMMON /ARC2/ TIME(500),ISTAT(500),PROB(500)
II=IARCI(I)
TIM=0.
DO 1 K=1,II
KK=IARC(I,K)
IF(ISTAT(KK).NE.2) GO TO 2
IF(TIME(KK).GT.TIM) TIM=TIME(KK)                  MAT05270

```

```

1   CONTINUE
    TIMEN(I)=TIM
    J=1
    RETURN
2   J=0
    RETURN
    END
                                         MAT05280
                                         MAT05290
                                         MAT05300
                                         MAT05310
                                         MAT05320
                                         MAT05330
                                         MAT05340

C   SUBROUTINE DRTST(I,J)
  THIS ROUTINE TEST OR NODES
  COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PPOA(100,10),
  CIARCI(100),OARCI(100),ITYPE(100),OTYPE(100),MNIND(100),
  CTIMEN(100)
  REAL NODE
  COMMON /ARC2/ TIME(500),ISTAT(500),PROB(500)
  COMMON/ARC1/ ARC(500),INODE(500),ONODE(500),ITIMET(500),TARG1(500),
  CTARG2(500),TARG3(500),COSTC(500),COSTV(500)
  II=IARC(I)
  TIM=1000000.
  J=0
  DO 1 K=1,II
  KK=IARC(I,K)
  IF(ISTAT(KK).NE.2) GO TO 1
  J=1
  IF(TIME(KK).LT.TIM) TIM=TIME(KK)
1   CONTINUE
  IF(J.EQ.0) RETURN
  TIMEN(I)=TIM
  RETURN
  END
                                         MAT05350
                                         MAT05360
                                         MAT05370
                                         MAT05371
                                         MAT05372
                                         MAT05400
                                         MAT05410
                                         MAT05420
                                         MAT05421
                                         MAT05440
                                         MAT05450
                                         MAT05460
                                         MAT05470
                                         MAT05480
                                         MAT05490
                                         MAT05500
                                         MAT05510
                                         MAT05520
                                         MAT05530
                                         MAT05540
                                         MAT05550
                                         MAT05560

C   SUBROUTINE PROFIR(I)
  FIRE NODE I USING STOCHASTIC CONSIDERATIONS
  COMMON /ARC2/ TIME(500),ISTAT(500),PROB(500)
  COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PPOA(100,10),
  CIARCI(100),OARCI(100),ITYPE(100),OTYPE(100),MNIND(100),
  CTIMEN(100)
  REAL NODE
  COMMON/RANC/ IX
  INTEGER OARC,OARCI,OTYPE
                                         MAT05570
                                         MAT05580
                                         MAT05590
                                         MAT05600
                                         MAT05601
                                         MAT05602
                                         MAT05630
                                         MAT05640
                                         MAT05650
                                         MAT05660
                                         MAT05670
                                         MAT05680
                                         MAT05690
                                         MAT05700
                                         MAT05710
                                         MAT05720
                                         MAT05730
                                         MAT05740
                                         MAT05750
                                         MAT05760
                                         MAT05770
                                         MAT05780
                                         MAT05790

C
  IX=IXX
  CALL RANDU(IXX,IXY,RVAL)
  IXY=IXY
  AHIGH=0.
  II=OARCI(I)
  DO 1 K=1,II
  KK=OARC(I,K)
  ALOW=AHIGH
  AHIGH=ALOW+PPOA(I,K)
  IF((RVAL.GE.ALOW).AND.(RVAL.LE.AHIGH)) GO TO 2
1   CONTINUE
  CALL TERM(1)
2   ISTAT(KK)=1

```

```

RETURN                                MAT05800
END                                   MAT05810

C
SUBROUTINE ALLFIR(I)                  MAT05820
FIRE ALL OUTPUT ARCS                 MAT05830
COMMON /ARC2/ TIME(500),ISTAT(500),PROB(500)   MAT05840
COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PPJA(100,10),
CIARCI(100),DARCI(100),ITYPE(100),OTYPE(100),MNIND(100),      MAT05850
CTIMEN(100)                           MAT05851
REAL NODE                            MAT05852
INTEGER DARCI,DARC                  MAT05880
II=DARCI(I)
DO 1 K=1,II                          MAT05890
KK=DARC(I,K)
ISTAT(KK)=1                          MAT05900
CONTINUE
RETURN                               MAT05940
END                                  MAT05950
                                         MAT05951

SUBROUTINE ONEONE(ILK,J)              MAT05970
COMMON/PARA/NNODE,NARC                MAT05980
COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PPJA(100,10),
CIARCI(100),DARCI(100),ITYPE(100),OTYPE(100),MNIND(100),      MAT05990
CTIMEN(100)                           MAT05991
COMMON/ARC1/ARC(500),INODE(500),ONODE(500),ITIMET(500),TARG1(500),MAT06020
CTARG2(500),TARG3(500),COSTC(500),COSTV(500)                  MAT06021
COMMON /ARC2/ TIME(500),ISTAT(500),PROB(500)                   MAT06040
INTEGER OTYPE,OARCI,OARC             MAT06050
REAL NODE                            MAT06060
J=0
II=IARCI(ILK)
TIM=1000000.
DO 1 K=1,II
KK=IARC(ILK,K)
IF(ISTAT(KK).NE.2) GO TO 1
IF(TIME(KK).GE.TIM) GO TO 1
TIM=TIME(KK)
J=K
CONTINUE
IF(J.EQ.0) RETURN
ZERO OUT ALL INPUTS, FIRE J TH OUTPUT ARC
DO 2 K=1,II
LM=IARC(ILK,K)
IF(ISTAT(LM).EQ.0) GO TO 2
ISTAT(LM)=4
CONTINUE
LM=OARC(ILK,J)
ISTAT(LM)=1
TIMEN(ILK)=TIM
RETURN
END

```

```

SUBROUTINE ONERAR(ILK,J) MAT06290
COMMON/ PARA/NNODE,NARC MAT06300
COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PPOA(100,10),
CIARCI(100),DARCI(100),ITYPE(100),OTYPE(100),MNIND(100),
CTIMEN(100) MAT06310
COMMON/ARC1/ARC(500),INODE(500),ONODE(500),ITIMET(500),TARG1(500),MAT06311
CTARG2(500),TARG3(500),COSTC(500),COSTV(500) MAT06312
COMMON /ARC2/ TIME(500),ISTAT(500),PROB(500)
INTEGER OTYPE,DARCI,OARC
REAL NODE
J=0
II=IARCI(ILK)
TIM=1000000.
DO 1 K=1,II
KK=IARC(ILK,K)
IF(KK.EQ.500) IBAR=K
IF(KK.EQ.500) GO TO 1
IF(ISTAT(KK).NE.2) GO TO 1
IF(TIME(KK).GE.TIM) GO TO 1
TIM=TIME(KK)
J=K
1 CONTINUE
IF(J.EQ.0) GO TO 5
C ZERO OUT ALL INPUTS, FIRE J TH OUTPUT ARC
DO 2 K=1,II
LM=IARC(ILK,K)
IF(ISTAT(LM).EQ.0) GO TO 2
ISTAT(LM)=4
2 CONTINUE
LM=OARC(ILK,J)
ISTAT(LM)=1
TIMEN(ILK)=TIM
RETURN
5 TIM=0.
DO 6 K=1,II
KK=IARC(ILK,K)
IF(KK.EQ.500) GO TO 6
IF(ISTAT(KK).NE.3) GO TO 7
IF(TIME(KK).LE.TIM) GO TO 6
TIM=TIME(KK)
6 CONTINUE
LM=DARC(ILK,IBAR)
ISTAT(LM)=1
J=1
DO 12 K=1,II
LM=IARC(ILK,K)
ISTAT(LM)=4
12 CONTINUE
TIMEN(ILK)=TIM
7 CONTINUE
RETURN
END

```

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SUBROUTINE PREFER(ILK,J) MAT06810
COMMON/ PARA/NNODE,NARC MAT06820
COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PPOA(100,10),

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CIARCI(100),DARCI(100),ITYPE(100),OTYPE(100),MNIND(100),          MAT06831
CTIMEN(100)          MAT06832
COMMON/ARC1/ARC(500),INODE(500),ONODE(500),ITIMET(500),TARG1(500),MAT06860
CTARG2(500),TARG2(500),COSTC(500),COSTV(500)          MAT06861
COMMON /ARC2/ TIME(500),ISTAT(500),PROB(500)          MAT06880
INTEGER OTYPE,DARCI,DARC          MAT06890
REAL NODE          MAT06900
J=0          MAT06910
II=IARCI(ILK)          MAT06920
TIM=0.          MAT06930
DO 1 K=1,II          MAT06940
KK=IARC(ILK,K)          MAT06950
IF(KK.EQ.500) GO TO 1          MAT06960
IF(ISTAT(KK).EQ.0) GO TO 30          MAT06970
IF(ISTAT(KK).EQ.1) GO TO 30          MAT06980
IF(ISTAT(KK).EQ.4) GO TO 30          MAT06990
IF(TIME(KK).GT.TIM) TIM=TIME(KK)          MAT07000
1 CONTINUE          MAT07010
J=1          MAT07020
C IF WE GET HERE THE NODE WILL BE FIRED          MAT07030
C FIRE FIRST ARC PAIR WITH 2 STATUS, IF THERE IS ONE          MAT07040
III=II-1          MAT07050
DO 2 K=1,III          MAT07060
KK=IARC(ILK,K)          MAT07070
KKK=K          MAT07080
IF(ISTAT(KK).EQ.2) GO TO 4          MAT07090
2 CONTINUE          MAT07100
C IF WE GET HERE FIRE BAR ARC          MAT07110
LM=DARC(ILK,II)          MAT07120
GO TO 5          MAT07130
C FIRE THE KKK ARC          MAT07140
4 LM=DARC(ILK,KKK)          MAT07150
LN=IARC(ILK,KKK)          MAT07160
TIM=TIME(LN)          MAT07170
5 ISTAT(LM)=1          MAT07180
DO 40 K=1,II          MAT07190
LM=IARC(ILK,K)          MAT07200
ISTAT(LM)=4          MAT07210
40 CONTINUE          MAT07220
30 CONTINUE          MAT07230
    TIMEN(ILK)=TIM          MAT07240
RETURN          MAT07250
END          MAT07260

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```

SUBROUTINE ARCCCHK          MAT07270
C IF INITIATED8CHECK PROBABILITY OF COMPLETION          MAT07280
C IF COMPLETED8CALCULATE TIME AND COST          MAT07290
C
COMMON/RANC/ IXX          MAT07300
COMMON /ARC2/ TIME(500),ISTAT(500),PROB(500)          MAT07310
COMMON/ARC1/ARC(500),INODE(500),ONODE(500),ITIMET(500),TARG1(500),MAT07320
CTARG2(500),TARG3(500),COSTC(500),COSTV(500)          MAT07330
COMMON/PARA/ NNODE,NARC          MAT07331
COMMON/NOD1/ NODE(100),IARC(100,10),DARC(100,10),PPOA(100,10),MAT07350
CIARCI(100),DARCI(100),ITYPE(100),OTYPE(100),MNIND(100),          MAT07360
CTIMEN(100)          MAT07361
REAL NODE          MAT07362

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DO 1 I=1,NARC                                MAT07400
IF(ISTAT(I).NE.1) GO TO 1                   MAT07410
IXXX=IXX                                     MAT07420
A=TARG1(I)                                    MAT07430
B=TARG2(I)                                    MAT07440
C=TARG3(I)                                    MAT07450
IF(ITIMET(I).EQ.1) CALL GAUSS(IXXX,B,A,TVAL) MAT07460
IF(ITIMET(I).EQ.2)CALL TRIANG(IXXX,A,B,C,TVAL) MAT07470
IF(ITIMET(I) .EQ. 3) CALL UNIFRM(IXXX,A,B,C,TVAL)
IXX=IXXX                                     MAT0748C
LM=INODE(I)                                   MAT07490
TIME(I)=TVAL+TIMEN(LM)                      MAT07500
IF(PROB(I).EQ.1) GO TO 2                   MAT07510
IXXX=IXX                                     MAT07520
CALL RANDU(IXXX,IXYY,RVAL)                  MAT07530
IXX=IXYY                                     MAT0754C
IF(RVAL.LE.PROB(I)) GO TO 2                 MAT07550
ISTAT(I)=3                                    MAT07560
GO TO 1                                       MAT07570
2   ISTAT(I)=2                                MAT07580
1   CONTINUE                                    MAT07590
RETURN                                         MAT0760C
END                                           MAT07610

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```

SUBROUTINE ITALL(II)                           MAT07620
C
C THIS ROUTINE WILL HANDLE A TERMINAL NODE BEING FILLED    MAT07630
C IT WILL SEE IF THE TIME IS SMALLER THAN ANY OTHER TERMINAL    MAT07640
C NODE TIME AND IF SO SWAP TIME AND COST INDICATORS          MAT07650
C
COMMON/MINT/SMTIM,INSM                         MAT07660
COMMON/RUNER/ TERMS                          MAT07670
COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PPOA(100,10),    MAT07680
CIARCI(100),PARCI(100),ITYPE(100),OTYPE(100),MNIND(100),    MAT07690
CTIMEN(100)                                    MAT07700
TERMS=1                                         MAT07701
C ABOVE INDICATES A TERMINAL NODE HAS BEEN FILLED        MAT07710
IF(TIMEN(II).GE.SMTIM) RETURN                MAT07720
SMTIM=TIMEN(II)                               MAT07730
INSM=II                                       MAT07740
RETURN                                         MAT07750
END                                           MAT07760

```

```

SUBROUTINE ENDIT(KEY)                         MAT07800
C
C THIS ROUTINE CHECKS TO SEE IF THERE ARE COMPLETED ARCS WITH TIMES    MAT07810
C SMALLER THAN THE SMALLEST TERMINAL NODE           MAT07820
C IF SO SET KEY=0, IF NOT SET KEY=1 AND TERMINATE THIS RUN      MAT07830
COMMON /ARC2/ TIME(500),ISTAT(500),PROB(500)    MAT07840
COMMON/MINT/ SMTIM,INSM                         MAT07850
COMMON/ PARA/NNODE,NARC                        MAT07860
DO 1 I=1,NARC                                 MAT07870
IF(ISTAT(I).EQ.0) GO TO 1                   MAT07880
IF(ISTAT(I).EQ.3) GO TO 1                   MAT07890
                                              MAT07900

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```

IF(ISTAT(I).EQ.4) GO TO 1 MAT07910
IF(TIME(I).LT.SMTIM) GO TO 2 MAT07920
1 CONTINUE MAT07930
KEY=1 MAT07940
RETURN MAT07950
2 KEY=0 MAT07960
RETURN MAT07970
END MAT07980

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SUBROUTINE PTERM MAT07990
COMMON/ PARA/ NNODE,NARC MAT08000
COMMON/ IRRZ/IREPIT MAT08010
COMMON/ MINT/ SMTIM,INSM MAT08020
COMMON/ NODE/ NODE(100),IARC(100,10),OARC(100,10),PPUA(100,10), MAT08030
CIARCI(100),PARCI(100),ITYPE(100),OTYPE(100),MNIND(100), MAT08031
CTIMEN(100) MAT08032
COMMON/ TERNN/ NODN(30),NODI,TIMEZ(1000),COSTZ(1000),NODEZ(1000), MAT08060
NCOUNT(30) MAT08061
COMMON/ ARC1/ ARC(500),INODE(500),ONODE(500),ITIMET(500),TARG1(500), MAT08080
CTARG2(500),TARG3(500),COSTC(500),COSTV(500) MAT08081
COMMON /ARC2/ TIME(500),ISTAT(500),PROB(500) MAT08100
COMMON/ TERNI/ INODI(10),INODT MAT08110
C
DO 1 I=1,NODI MAT08120
JJ=I MAT08130
IF(NODN(I).EQ.INSM) GO TO 2 MAT08140
1 CONTINUE MAT08150
CALL TERM(69) MAT08160
2 NCOUNT(JJ)=NCOUNT(JJ)+1 MAT08170
LM=NCOUNT(JJ) MAT08180
IRR=IREPIT+1 MAT08200
TIMEZ(IRR)=SMTIM MAT08210
NODEZ(IRR)=INSM MAT08220
COSTZ(IRR)=0. MAT08230
DO 3 I=1,NARC MAT08240
LM=INODE(I) MAT08250
IF(ISTAT(I).EQ.0) GO TO 3 MAT08260
IF(TIME(I).GT.SMTIM) GO TO 4 MAT08270
COSTZ(IRR)=COSTZ(IRR)+COSTC(I)+COSTV(I)*(TIME(I)-TIMEN(LM)) MAT08280
GO TO 3 MAT08290
4 IF(TIMEN(LM).GT.SMTIM) GO TO 3 MAT08300
COSTZ(IRR)=COSTZ(IRR)+COSTC(I)+COSTV(I)*(SMTIM-TIMEN(LM)) MAT08310
3 CONTINUE MAT08320
RETURN MAT08330
END MAT08340

```

```

SUBROUTINE TERM(I) MAT08350
C
THIS ROUTINE WILL ACT AS AN ERROR TERMINATOR MAT08360
COMMON/ ARC1/ ARC(500),INODE(500),ONODE(500),ITIMET(500), MAT08370
CTARG1(500),TARG2(500),TARG3(500),COSTC(500),COSTV(500) MAT00970
COMMON/ PARA/NNODE,NARC MAT00990
COMMON /ARC2/ TIME(500),ISTAT(500),PROB(500) MAT01000
WRITE(6,1) I MAT08380
1 FORMAT(IX, 31HEXECUTION TERMINATED FOR REASON,I5) MAT08390

```

```

IF(I .EQ. 3030) GO TO 2
CALL EXIT
2 WRITE(6,3)
3 FORMAT( 25H ARCS ACTIVATED THUS FAR  )
DO 4 J = 1,NARC
IF(ISTAT(J) .NE. 0)WRITE(6,5) ARC(J)
5 FORMAT(1X,A4)
4 CONTINUE
CALL EXIT
END

```

MAT08400
MAT08420

```

SUBROUTINE RANDU(IX,IY,YFL)
IF(IX .NE. 65539) GO TO 10
CALL RANSET (Y)
10 CONTINUE
YFL = RANF(Y)
YFL = ABS(YFL)
IY = 1
RETURN
END

```

MAT08430
MAT08490
MAT08500

```

SUBROUTINE GAUSS(IX,S,AM,V)
A=0.0
DO 50 I=1,12
CALL RANDU(IX,IY,Y)
IX=IY
50 A=A+Y
V=(A-6.0)*S+AM
RETURN
END

```

MAT08510
MAT08520
MAT08530
MAT08540
MAT08550
MAT08560
MAT08570
MAT08580
MAT08590

```

C
C SUBROUTINE TRIANG(IXT,A,B,C,X)
C
C THIS ROUTINE WILL CALCULATE RANDUM TRIANGULARLY DISTRIBUTED
C VARIABLES
C     IF(C.EQ.A) GO TO 1
C     IF(B.EQ.A) AM=0.
C     IF(B.EQ.A) GO TO 2
C     AM=(B-A)/(C-A)
2     CONTINUE
C     CALL RANDU(IXT,IXY,VAL)
C     IXT=IXY
C     IF(VAL.LE.AM) XI=SQRT(AM*VAL)
C     IF(VAL.GT.AM) XI=1.-SQRT(1.-AM-VAL+AM*VAL)
C     X=A+XI*(C-A)
C     RETURN
1     X=A
C     RETURN
END

```

MAT08600
MAT08610
MAT08620
MAT08630
MAT08640
MAT08650
MAT08660
MAT08670
MAT08680
MAT08690
MAT08700
MAT08710
MAT08720
MAT08730
MAT08740
MAT08750
MAT08760
MAT08770

SUBROUTINE SGRAPH MAT08780

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DIMENSION DOT(120) MAT08800
DIMENSION DARR(10) MAT08880
DIMENSION ARRR(5000) MAT08900
DIMENSION ANN(10) MAT08910
DIMENSION NBLIP(30) MAT08940
DIMENSION AVAL(10) MAT08950
COMMON/TERNN/NODN(30),NODI,TIMEZ(1000),COSTZ(1000),NODEZ(1000),
CNCOUNT(30) MAT08820
REAL NODE
COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PPUA(100,10),
CIARCI(100),JARCI(100),ITYPE(100),OTYPE(100),MNIND(100),
CTIMEN(100) MAT08850
COMMON/ITERA/ ITER MAT08890
COMMON/IDD/ RUNID(20) MAT08970
DATA AVAL/.1,.2,.3,.4,.5,.6,.7,.8,.9,1.0/ MAT08960
DATA DDT/4H..../
DATA ANN/1H1,1H2,1H3,1H4,1H5,1H6,1H7,1H8,1H9,1H0/
DATA DOT/120*1H=/ MAT08810
DATA TT/1HI/ MAT08790
C
C FIRST GENERATE INDIVIDUAL GRAPHS BY NODE MAT08980
C
C
DO 1 J=1,NODI MAT09000
LM=NODN(J) MAT09010
LL=NCDUNT(J) MAT09020
DO 3 IZ=1,2 MAT09030
LLK=0 MAT09040
DO 2 K=1,ITER MAT09050
IF(NODEZ(K).NE.LM) GO TO 2 MAT09060
LLK=LLK+1 MAT09070
IF(IZ.EQ.1) ARRR(LLK)=TIMEZ(K) MAT09080
IF(IZ.EQ.2) ARRR(LLK)=COSTZ(K) MAT09090
2 CONTINUE MAT09120
IF(LLK.NE.LL) WRITE(6,109) LLK,LL MAT09130
109 FORMAT(1X, 25HVALUES OF LLK AND LL ARE ,2I5) MAT09140
IF(LLK.NE.LL) CALL TERM(444) MAT09150
IF(LLK.EQ.0) GO TO 3 MAT09160
CALL GRAPH(ARRR,LL) MAT09170
WRITE(6,10)
WRITE(6,10)
IF(IZ.EQ.1) WRITE(6,11) NODE(LM) MAT09200
IF(IZ.EQ.2) WRITE(6,12) NODE(LM) MAT09210
WRITE(6,10)
WRITE(6,25) RUNID MAT09220
FORMAT(20X,25A4) MAT09230
25 FORMAT(1H ) MAT09240
10 FORMAT(1H ) MAT09250
11 FORMAT(20X, 44HGRAPH OF COMPLETION TIMES FOR TERMINAL NODE ,A4) MAT09260
12 FORMAT(20X, 44HGRAPH OF COMPLETION COSTS FOR TERMINAL NODE ,A4) MAT09270
3 CONTINUE MAT09280
1 CONTINUE MAT09290
CALL GRAPH(TIMEZ,ITER) MAT09300
WRITE(6,10) MAT09310
WRITE(6,10) MAT09320
WRITE(6,65) MAT09330
65 FORMAT(20X, 39HGRAPH OF COMPLETION TIMES FOR ALL NODES) MAT09340
WRITE(6,10) MAT09350
WRITE(6,25) RUNID MAT09360
CALL GRAPH(COSTZ,ITER) MAT09370
WRITE(6,10) MAT09380

```

```

      WRITE(6,10)                                MAT09390
      WRITE(6,66)                                MAT09400
66   FORMAT(20X, 39HGRAPH OF COMPLETION COSTS FOR ALL NODES) MAT09410
      WRITE(6,10)
      WRITE(6,25) RUNID                         MAT09420
      WRITE(6,111)
111  FORMAT(1H1)
      DO 200 JJ=1,NODI                         MAT09430
      NCC=NCCOUNT(JJ)
      ROGE = FLOAT(NCC)*1000.0/FLOAT(ITER)
      DOG = ROGE - FLOAT(IFIX(ROGE)/1)
      IF(DOG .LT. .5) GO TO 80
      ROGE = ROGE + 1.0
80   CONTINUE
200  NBLIP(JJ) = ROGE                         MAT09490
      DO 201 JJ=1,NODI
      JZ = NBLIP(JJ)/100
      JY = (NBLIP(JJ) - JZ*100)/10
      JX = (NBLIP(JJ) - JZ*100 - JY*10)
      IF(JZ.EQ.0) JZ=10                         MAT09520
      IF(JY.EQ.0) JY=10                         MAT09530
      IF(JX .EQ. 0) JX = 10
      KK=NODN(JJ)
      LL=NBLIP(JJ)
      IF(LL.EQ.0) GO TO 201                     MAT09540
      LL = LL/10
      IF(LL .EQ. 0) LL = 1
      WRITE(6,202) (DOT(K),K=1,LL),TT          MAT09550
      WRITE(6,203) NODE(KK),(DOT(K),K=1,LL),TT,DDT,ANN(JZ),ANN(JY),ANN(JX)
1)
      WRITE(6,204)                                MAT09560
      WRITE(6,204)
202  FORMAT(11X,1HI,120A1)                      MAT09590
203  FORMAT(6X,A4,1X,1HI,120A1)                  MAT09600
204  FORMAT(11X,1HI)                            MAT09610
201  CONTINUE
      WRITE(6,13)                                MAT09620
13   FORMAT(12X,10(10H-----I))               MAT09630
      WRITE(6,14) (AVAL(I),I=1,10)                MAT09640
14   FORMAT(13X,10(7X,F3.1))                   MAT09650
      WRITE(6,10)
      WRITE(6,10)
      WRITE(6,15)
15   FORMAT(20X, 27HGRAPH OF NODE PROBABILITIES) MAT09660
      WRITE(6,10)
      WRITE(6,25) RUNID                         MAT09670
      WRITE(6,111)
      RETURN
      END                                         MAT09770

```

```

SUBROUTINE GRAPH(ARR,LIM)                      MAT09790
DIMENSION ANN(10)                             MAT09810
DIMENSION ARR(LIM)                            MAT09840
DIMENSION CAT(50)                            MAT09850
DIMENSION ICAT(50),NUM(60),DOT(120),AVAL(10) MAT09870
DATA DOT/120*1H=/                           MAT09890
DATA AVAL/.1,.2,.3,.4,.5,.6,.7,.8,.9,1.0/    MAT09880
DATA TERM/1HI/                               MAT09860

```

```

DATA BLANK/1H /
DATA ANN/1H1,1H2,1H3,1H4,1H5,1H6,1H7,1H8,1H9,1H0/
DATA DDT/4H..../
BIG=0.
SMALL=10000.00.0
SSUM=0.
DO 1 I=1,LIM
SSUM=SSUM+ARR(I)
IF(ARR(I).GT.BIG) BIG=ARR(I)
IF(ARR(I).LT.SMALL) SMALL=ARR(I)
1 CONTINUE
RANGE=BIG-SMALL
IF(RANGE.EQ.0) GO TO 900
AINT=RANGE/25.
DO 4 K=1,50
ICAT(K)=0
DO 2 J=1,LIM
AHIGH=SMALL
DO 3 K=1,25
KK=K
ALOW=AHIGH
AHIGH=ALOW+AINT
IF(K.EQ.25) AHIGH=BIG
IF((ARR(J).GE.ALLOW).AND.(ARR(J).LE.AHIGH)) GO TO 77
3 CONTINUE
77 ICAT(KK)=ICAT(KK)+1
2 CONTINUE
SUM=0.
DO 90 I=1,25
SUM=SUM+ICAT(I)
SCAT=0.
DO 91 I=1,25
CAT(I)=FLOAT(ICAT(I))/SUM
IF(CAT(I).GT.SCAT) SCAT=CAT(I)
IF(SCAT.EQ.CAT(I)) ISCAT=I
91 CONTINUE
AINS=.02
DO 7 I=1,25
LM=25-I+1
NUM(LM)=0
AHIGH=0.
DO 8 J=1,50
JJ=J
ALOW=AHIGH
AHIGH=ALOW+AINS
IF((CAT(I).GT.ALLOW).AND.(CAT(I).LE.AHIGH)) GO TO 20
8 CONTINUE
GO TO 7
20 NUM(LM)=JJ*2-1
7 CONTINUE
VAL=BIG
WRITE(6,101)
WRITE(6,822) VAL
822 FORMAT(1X,F9.1,1X,1HI)
DO 10 I=1,25
LM=25-I+1
JZ=CAT(LM)*10.
JY=CAT(LM)*100.-JZ*10
JX=CAT(LM)*1000.-JZ*100.-JY*10.
IF(JX.EQ.0) JX=10

```

MAT09630
MAT09820
MAT09800
MAT09901
MAT09910
MAT09920
MAT09930
MAT09940
MAT09950
MAT09960
MAT09970
MAT09980
MAT09990
MAT10000
MAT10010
MAT10020
MAT10030
MAT10040
MAT10050
MAT10060
MAT10070
MAT10080
MAT10090
MAT10100
MAT10110
MAT10120
MAT10130
MAT10140
MAT10150
MAT10160
MAT10170
MAT10180
MAT10190
MAT10200
MAT10210
MAT10220
MAT10230
MAT10240
MAT10250
MAT10260
MAT10270
MAT10280
MAT10290
MAT10300
MAT10310
MAT10320
MAT10330
MAT10340
MAT10350
MAT10360
MAT10370
MAT10380
MAT10390
MAT10400
MAT10410
MAT10420
MAT10430
MAT10440
MAT10450
MAT10460

```

IF(JY.EQ.0) JY=10          MAT10470
  IF(JZ.EQ.0) JZ=10          MAT10480
  VAL=VAL-AINT             MAT10490
101  FORMAT(1H1)             MAT10500
    NUM8=NUM(I)              MAT10510
    IF(NUMB.GT.110) NUMB=110  MAT10520
    IF(NUMB.EQ.0) GO TO 15   MAT10530
    NUMB=NUMB-1               MAT10540
    WRITE(6,12) (DDT(K),K=1,NUMB),TERM  MAT10550
12   FORMAT(1X,10X,1HI,120A1)
      WRITE(6,11)VAL,(DDT(K),K=1,NUM8),TERM,BLANK,DDT,ANN(JZ),ANN(JY)
      C,ANN(JX)                MAT10560
11   FORMAT(1X,F9.1,1X,1HI,120A1)  MAT10570
      GO TO 10                MAT10571
15   WRITE(6,80)               MAT10590
      WRITE(6,81) VAL          MAT10600
80   FORMAT(11X,1HI)            MAT10610
81   FORMAT(1X,F9.1,1X,1HI)     MAT10620
10   CONTINUE                  MAT10630
      WRITE(6,13)               MAT10640
13   FORMAT(12X,10(10H-----I))
      WRITE(6,14) (AVAL(I),I=1,10)  MAT10650
14   FORMAT(13X,10(7X,F3.1))    MAT10660
      AMEAN=SSUM/LIM           MAT10670
      SSQ=0.                    MAT10680
      DO 800 I=1,LIM            MAT10690
800  SSQ=SSQ+(AMEAN-ARR(I))**2  MAT10700
      SDUM=0.                  MAT10710
      DO 801 I=1,25              MAT10720
      SDUM=SDUM+CAT(I)          MAT10730
      IF(SDUM.LT.0.5) GO TO 801  MAT10740
      AMED=SMALL+(I-1)*AINT+AINT*(SDUM-CAT(I))/SDUM  MAT10750
      GO TO 802                MAT10760
801  CONTINUE                  MAT10770
802  CONTINUE                  MAT10780
      AMODE=SMALL+AINT*(ISCAT-1)+AINT/2.0  MAT10790
      AVAR=SSQ/LIM              MAT10800
      WRITE(6,810)               MAT10810
810  FORMAT(1H )
      WRITE(6,811) AMEAN,AVAR,AMED,AMODE  MAT10820
811  FORMAT( 13H THE MEAN IS ,F10.2, 18H THE VARIANCE IS ,F10.2,
      C 16H THE MEDIAN IS ,F10.2, 14H THE MODE IS ,F10.2)  MAT10830
      RETURN
900  WRITE(6,101)
      WRITE(6,902) BIG
902  FORMAT(1X, 49H ALL VALUES IN THE ARRAY ARE IDENTICAL ,AND ARE =,
      C F12.4)
      RETURN
      END

```

```

BLOCK DATA
  COMMON/IDD/ RUNID(20)          MAT10960
  COMMON/PARA/ NNODE,NARC         MAT10970
  COMMON/ARC2/ DUM(500),IDUM(500),DUMA(500)  MAT10990
  COMMON/ARC1/ BDUM(500),JDUM(1500),CDUM(2500)  MAT11010
  COMMON/NOD1/ KDUM(2100),ZDUM(1000),LDUM(500),YDUM(100)  MAT11030
  COMMON/TERNN/LLDUM(31),A8RB(2000),KKKL(1030)  MAT11050
  COMMON/TERNI/ KJDUM(11)          MAT11090

```

```

DATA KJDUM/11*0/                                MAT11100
DATA NNODE/0/,NARC/0/
DATA DUM/500*0.0/
DATA IDUM/500*0.0/
DATA DUMA/500*0.0/
DATA BDUM/500*0.0/
DATA JDUM/1500*0/
DATA CDUM/2500*0.0/
DATA KDUM/2100*0/
DATA ZDUM/1000*0.0/
DATA LDUM/500*0/
DATA YDUM/100*0.0/
DATA LL.DUM/31*0/
DATA ABBB/2000*0.0/
DATA KKRL/1030*0/
DATA RUNID/20*4H      /
END                                              MAT1098C
                                                MAT11119

```

```

SUBROUTINE DUMP1                                MAT11120
COMMON/ PARA/NNODE,NARC
COMMON /ARC2/ TIME(500),ISTAT(500),PROB(500)
WRITE(6,1)                                       MAT11130
1 FORMAT(1X, 21HCOMING THROUGH NODCHK)          MAT11140
WRITE(6,2) (ISTAT(K),K=1,NARC)                  MAT11150
2 FORMAT(10I5)                                    MAT11160
RETURN                                         MAT11170
END                                             MAT11180
                                                MAT11190
                                                MAT11200

```

```

SUBROUTINE DUMP2                                MAT11210
COMMON/ PARA/ NNODE,NARC
COMMON /ARC2/ TIME(500),ISTAT(500),PROB(500)
WRITE(6,1)                                       MAT11220
1 FORMAT(1X, 21HCOMING THROUGH ARCCHK)          MAT11230
WRITE(6,2) (ISTAT(K),K=1,NARC)                  MAT11240
2 FORMAT(10I5)                                    MAT11250
RETURN                                         MAT11260
END                                             MAT11270
                                                MAT11280
                                                MAT11290

```

```

SUBROUTINE UNIFRM(IXT,A,B,C,X)
C
C THIS SUBROUTINE WILL CALCULATE UNIFORM DISTRIBUTED
C VARIABLES
C PA ADDITION TO PROGRAM AT 8 DEC 70
C CODE NUMBER IS 3
C
IF( C .EQ. A ) GO TO 1
IFI( B .NE. 0.0 ) CALL TERM( 1001 )
CALL RANDU(IXT,IXY,VAL)
IXT = IXY
X = A + VAL * (C - A )
RETURN
1 X = A
RETURN
END

```

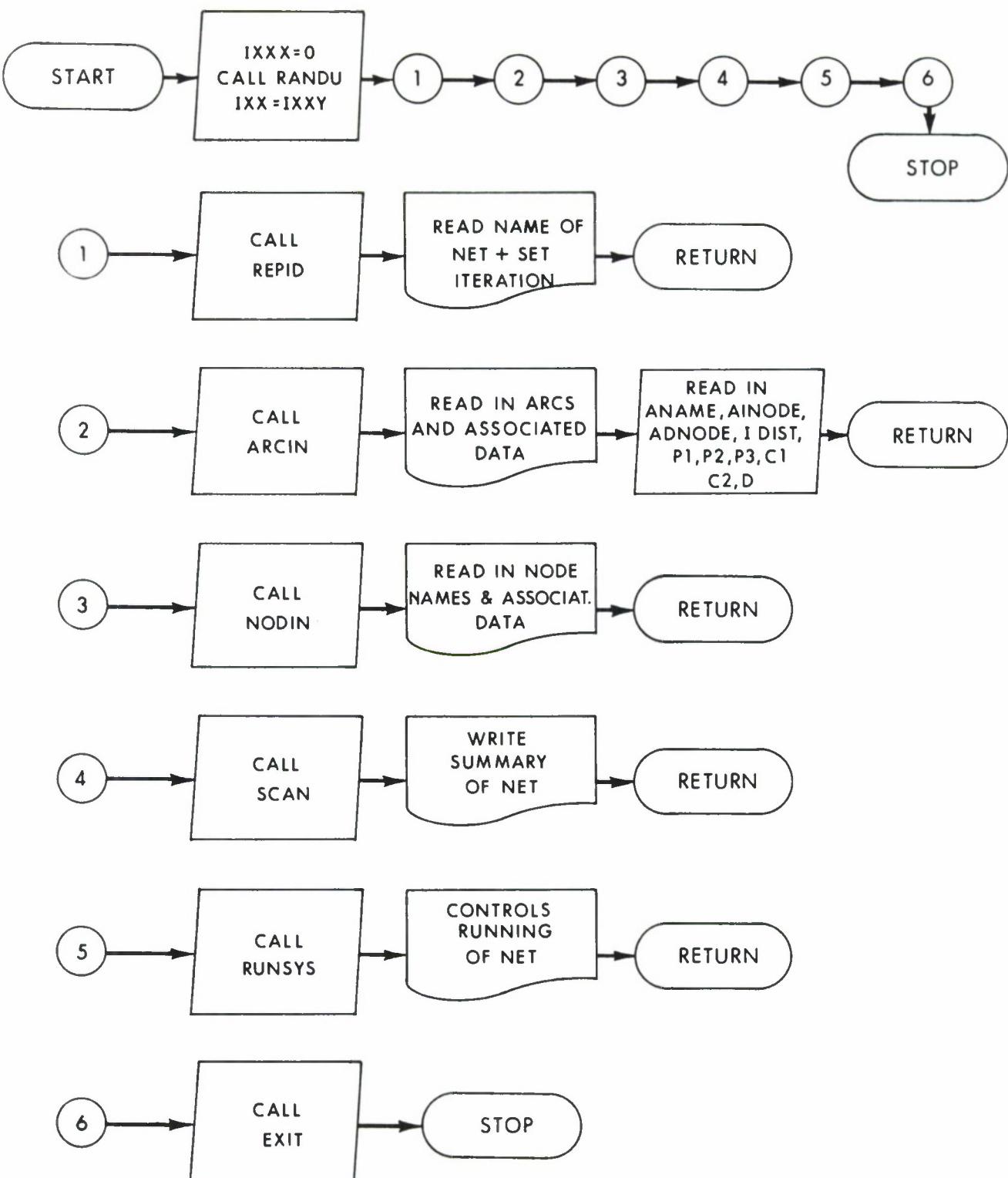
APPENDIX II
GENERAL FLOW CHART AND LISTING OF RISCA



This appendix includes a general processing flow chart for RISCA, but it does not include a description or flow chart of the individual subroutines. A detailed description and flow chart of the individual subroutines are provided in Appendix III. In addition to the flow chart, a complete program listing is provided. This version of RISCA is designed to run in a batch mode only, although the interested user could certainly adapt this program for a time sharing mode.

RISCA is written in FORTRAN IV. Even though FORTRAN IV is considered to be a standard language, adapting the program for any computer will probably require minor program modifications. These modifications generally result from peculiarities of the given system.

Unlike MATHNET, the RANDU subroutine in RISCA contains its' own uniform random number generating routine. Therefore, no modification in this area is required.



Flow Chart of "RISCA"

```

COMMON/RANC/ IXX
C PROGRAM RISCA
C THIS IS THE MAIN ROUTINE MAT00010
C MAT00020
C
IXXX=0
CALL RANDU(IXXX,IXYY,RVAL) MAT00110
IXX=IXYY
CALL REPID
CALL ARGIN
CALL NODIN
CALL SCAN
CALL RUNSYS
CALL EXIT
STOP
END
SUBROUTINE RANDU(I,J,RAN) MAT00590
IF(I.EQ.0)I=11111111
J=I*25 $ J=J-(J/67108864)*67108864
J=J*25 $ J=J-(J/67108864)*67108864
J=J*5 $ J=J-(J/67108864)*67108864
RAN=FLOAT(J)/67108864, $ RETURN $ END
SUBROUTINE REPID
C READS IN NAME OF NET AND SETS ITERATIONS MAT05180
C
COMMON/ITERA/ITER
COMMON/IDD/ RUNID(20)
READ(5,2) RUNID
2 FORMAT(25A4)
ITER=500
RETURN
END
SUBROUTINE ARGIN
C THIS ROUTINE WILL SERVE TO READ IN ARCS AND ASSOCIATED DATA MAT07920
C MAT07940
C MAT07950
COMMON/ARC1/ARC(100),INODE(100),ONODE(100),ITIMET(100),TARG1(100),
1 TARG2(100),TARG3(100),COSTC(100),COSTV(100)
COMMON/PAPA/MNODE,NARC MAT07990
COMMON /ARC2/ TIME(100),ISTAT(100),PROB(100)
COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PPDA(100,10),
1 IARCI(100),OARCI(100),ITYPE(100),OTYPE(100),MNIND(100),
2 TIMEN(100)
REAL NODE
INTEGER OARCI,OARC
INTEGER ONODE
DATA RETC/4HRETU/
C
50 READ(5,1) ANAME,AINODE,AONODE,IDLST,P1,P2,P3,C1,C2,D MAT08250
1 FORMAT(3A4,I1,3F10.0,3F10.0) MAT08260
IF(ANAME,EQ,RETC) RETURN MAT08270
NARC=NARC+1
ARC(NARC)=ANAME
ITIMET(NARC)=IDLST
TARG1(NARC)=P1
TARG2(NARC)=P2
TARG3(NARC)=P3 MAT08280
MAT08290
MAT08300
MAT08310
MAT08320
MAT08330

```

```

COSTC(NARC)=C1          MAT08340
COSTV(NARC)=C2          MAT08350
PRDR(NARC)=D             MAT0 13
IF(NNODE.EQ.0) GO TO 10  MAT08370
DO 9 I=1,NNODE           MAT08380
ISAVE=I                  MAT08390
C   ISAVE SIMPLY KEEPS VALUE OF I TO USE OUT OF DO LOOP    MAT08400
IF(AINODE.EQ.NODE(I)) GO TO 11  MAT08410
9  CONTINUE               MAT08420
10   NNODE=NNODE+1        MAT08430
NNODE(NNODE)=AINODE      MAT08440
INODE(NARC)=NNODE         MAT08450
DARC(NNODE,1)=NARC        MAT08460
DARCI(NNODE)=1            MAT08470
GO TO 12                  MAT08480
11   INODE(NARC)=ISAVE    MAT08490
DARCI(ISAVE)=DARCI(ISAVE)+1  MAT08500
LM=DARCI(ISAVE)           MAT08510
DARC(ISAVE,LM)=NARC        MAT08520
12  CONTINUE               MAT08530
DO 20 I=1,NNODE           MAT08540
ISAVE=I                  MAT08550
IF(AINODE.EQ.NODE(I)) GO TO 30  MAT08560
20  CONTINUE               MAT08570
C   WE HAVE A NEW NODE.          MAT08580
NNODE=NNODE+1             MAT08590
NODE(NNODE)=AONODE         MAT08600
ONODE(NARC)=NNODE          MAT08610
IARC(NNODE,1)=NARC          MAT08620
IARCI(NNODE)=1              MAT08630
GO TO 40                  MAT08640
30   ONODE(NARC)=ISAVE        MAT08650
IARCI(ISAVE)=IARCI(ISAVE)+1  MAT08660
LM=IARCI(ISAVE)             MAT08670
IARC(ISAVE,LM)=NARC          MAT08680
40  CONTINUE               MAT08690
GO TO 50
END                      MAT08710
SUBROUTINE NODIN          MAT00600
C   THIS ROUTINE WILL READ IN NODE NAMES AND DATA       MAT00610
C
COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PPOA(100,10),  MAT00620
1IARCI(100),OARC1(100),ITYPE(100),OTYPE(100),MNIND(100),  MAT00640
2TIMEN(100)
REAL NODE                  MAT00670
DIMENSION DDUH(10)          MAT00680
COMMON/PARA/ NNODE,NARC     MAT00690
COMMON/TERNN/ NODN(30),NODI,TIMEZ(500),COSTZ(500),NODEZ(500),
1NCOUNT(30)
COMMON /ARC2/ TIME(100),ISTAT(100),PROB(100)
COMMON/ARC1/ARC(100),INODE(100),ONODE(100),ITIMET(100),TARG1(100),
1TARG2(100),TARG3(100),COSTC(100),COSTV(100)
DIMENSION ZNAM(10),ZPROB(10),IZNAM(10),YI(10),YO(10)          MAT00750
INTEGER DARC,DARCI           MAT00770
COMMON/TERN1/INODI(10),INODT  MAT00790
INTEGER OTYPE                MAT00800
DATA CZ7/4HZZZZ/              MAT00760
DATA RETC/4HRETRU/             MAT00780

```

C MA100810
 20 READ(5,40) ADUM, I1HM, T0DUM
 40 FORMAT(A4,11,11)
 IF (ADUM.EQ.RETC) RETURN
 DO 100 I=1,NNODE
 NDUM=1
 IF (NODE(I).EQ.ADUM) GO TO 101
 100 CONTINUE
 NNODE=NNODE+1
 NDUM=NNODE
 101 ITYPE(NDUM)=I1DUM
 OTYPE(NDUM)=I0DUM
 IF (ITYPE(NDUM).EQ.4) GO TO 90
 C ITYPE=4 MEANS INITIAL NODE
 IF (ITYPE(NDUM).EQ.6) GO TO 400
 C ITYPE=6 MEANS WE HAVE A 1/1 NODE WITH A NEGATIVE INPUT
 IF (ITYPE(NDUM).EQ.5) GO TO 60
 C ITYPE= 5 MEANS A 1/1 NODE WHICH MEANS WE MUST READ IN ORDERINGS
 30 IF (OTYPE(NDUM).EQ.2) GO TO 70
 C OTYPE=2 MEANS PROBABILISTIC FIRINGS..WE MUST READ IN PROBABILITYS
 IF (OTYPE(NDUM).EQ.4) GO TO 80
 IF (OTYPE(NDUM).EQ.7) GO TO 400
 GO TO 20
 60 CONTINUE
 C INSERT READS HERE FOR 1/1 NODES
 READ(5,303) MM,(Y1(I),Y0(I),I=1,MM)
 303 FORMAT(I2,10(A4,A4))
 203 FORMAT(I2,10(A4,F6.3))
 DO 305 L=1,NARC
 DO 306 K=1,MM
 IF (ARC(L).EQ.Y1(K)) IARC(NDUM,K)=L
 IF (ARC(L).EQ.Y0(K)) OARC(NDUM,K)=L
 306 CONTINUE
 305 CONTINUE
 GO TO 20
 70 CONTINUE
 C INSERT READ FOR PROBABILITIES
 220 READ(5,203) NN,(ZNAM(I),ZPROB(I),I=1,NN)
 IF (NN.NE.OARCI(NDUM)) CALL TERM(1)
 DO 205 I=1,NN
 DO 206 J=1,NN
 JJ=J
 LM=OARC(NDUM,I)
 IF (ZNAM(J).EQ.ARC(LM)) GO TO 207
 206 CONTINUE
 CALL TERM(2)
 207 PPOA(NDUM,I)=ZPROB(JJ)
 205 CONTINUE
 GO TO 20
 80 NODI=NODI+1
 NODN(NODI)=NDUM
 GO TO 20
 90 INODT=INODT+1
 INODI(INODT)=NDUM
 GO TO 30
 400 CONTINUE
 420 READ(5,303) MM,(Y1(I),Y0(I),I=1,MM)
 DO 405 L=1,NARC

```

DO 406 K=1,MN
IF(ARC(I).EQ.YI(K)) IARC(NDUM,K)=L
IF(ARC(I).EQ.YG(K)) DARC(NDUM,K)=L
IF(YI(F).EQ.CZZ) IARC(NDUM,K)=100
406 CONTINUE
405 CONTINUE
IARCI(NDUM)=IARCI(NDUM)+1
GO TO 20
END
SUBROUTINE SCAN
C      PRINTS A SUMMARY OF NET
C
COMMON/ITERA/ITER
COMMON/IDB/ RUND(20)
COMMON/RANC/ IX
COMMON /ARC2/ TIME(100),ISTAT(100),PROB(100)
COMMON/ARC1/ARC(100),INODE(100),ONODE(100),ITIMET(100),TARG1(100),
1TARG2(100),TARG3(100),CUSTC(100),CUSTV(100)
COMMON/PAPA/ NNODE,NARC
COMMON/NOD1/ NODE(100),IARC(100,10),DARC(100,10),PPDA(100,10),
1IARCI(100),DARCI(100),ITYPE(100),OTYPE(100),MNIND(100),
2TMEN(100)
COMMON/TERRN/ NODN(30),NODI,TIMEZ(500),COSTZ(500),NODEZ(500),
1INCINT(30)
REAL NODE
INTEGER NODE,CTYPE,DARCI
DIMENSION TYPE(4),INRUL(7),OUTRUL(7),RUL(2)
DATA TYPE/'NORM','TRI ','UNIF','CON '
DATA INRUL/'AND ','OR ',' ','INIT','1-1 ','1-1B','PREF'/
DATA OUTRUL/'ALL ','PROB',' ','TERM','1-1 ','1-1B','PREF'/
DATA RUL/'NO ','YES'/
C
      WRITE(6,4) RUND
4 FORMAT(1H1,25X,25A4)
      WRITE(6,7) ITER
7 FORMAT(50X,I5,2X,'ITERATIONS')
      WRITE(6,50)
      WRITE(6,1)
1 FORMAT(1H0,1X,' ARC     INP NODE     OUT NODE     TIME DIST     ARG1',
     1'          ARG2           ARG3           COST           P OF ',,
     2'COMP')
      WRITE(6,50)
      DO 2 I=1,NARC
LM=INODE(I)
LN=ONODE(I)
LT=ITIMET(I)
      WRITE(6,3) ARC(I),NODE(LM),NODE(LN),TYPE(LT),TARG1(I),
1,TARG2(I),TARG3(I),CUSTC(I),CUSTV(I),PROB(I)
3 FORMAT(2X,A4,5X,A4,8X,A4,9X,A4 ,3(3X,F10.2),4X,F10.2,3H + ,F10.2,
12H T,7X,F4.2)
2 CONTINUE
C
C      NOW WRITE OUT ARCS AND ASSOCIATED DATA
      WRITE(6,50)
      WRITE(6,50)
50 FORMAT(1H )
      WRITE(6,51)
51 FORMAT(1X,'     NODE           NO. OF INPUT ARCS   NO. OF OUTPUT ARCS',MAI07530

```

```

1' INPUT RULE      OUTPUT RULE 1)
WRITE(6,50)                                              MAT07550
DO 60 I=1,NNODE
  IR=ITYPE(I)
  IOR=OTYPE(I)
  WRITE(6,61) NODE(I),IARCI(I),OARCI(I),INRDL(IR),OUTRUL(IOR)
61  FORMAT(3X,A4,15X,I2,15X,I2,19X,A4,13X,A4)             MAT07580
60  CONTINUE
  RETURN
END
SUBROUTINE RUNSYS
C THIS ROUTINE CONTROLS THE RUNNING OF A NET
C
COMMON/IPRZ/IREPIT
COMMON/KKIND/KIND
COMMON/ARC1/ARC(100),INODE(100),ONODE(100),ITIMET(100),TARG1(100),
1TARG2(100),TARG3(100),COSTC(100),COSTV(100)           MAT05520
COMMON/ITERA/ITER
COMMON /AFC2/ TIME(100),ISTAT(100),PROB(100)
COMMON/RUNER/ TERMS
COMMON/NINT/SHTIM,INSH
  COMMON/TERNN/ NODN(30),NODI,TIMEZ(500),COSTZ(500),NODEZ(500),
1INCOUNT(30)
  COMMON/NUD1/ NODE(100),IARC(100,10),OARC(100,10),PPDA(100,10),
1IARCI(100),OARCI(100),ITYPE(100),OTYPE(100),MNIND(100),
2TIMFN(100)
  COMMON/PARA/NNODE,NARC
  COMMON/TERNI/ INUDI(10),INGDT
  INTEGER OARC,OARCI,OTYPE
C
C SET NUMBER OF ITERATIONS SO FAR TO 0
IREPIT=0
20  SMTIM=999999.0
C
C ABOVE INITIALIZES SMALLEST TERMINAL FINISH TIME TO A LARGE NUMBER
C THE FOLLOWING CODE SETS THE INDICATOR OF WHETHER OR NOT
C A TERMINAL NODE HAS BEEN FILLED TO INDICATE NO.
C
TERMS=0
C
C NOW FIRE INITIAL NODES
DO 10 I=1,INODT
  LM=INODI(I)
  TIMEN(LM)=0.
  IF(OTYPE(LM).EQ.1) CALL ALLFIR(LM)
  IF(OTYPE(LM).EQ.2) CALL PROFIR(LM)
10  CONTINUE
1   CALL ARCCHK
  CALL NODCHK
  IF(KIND.EQ.0) GO TO 60
  IF(TERMS.EQ.0) GO TO 1
  CALL ENDIT(KEY)
  IF(KEY.EQ.0) GO TO 1
61  CALL PTERM
  IREPIT=IREPIT+1
  IF(IREPIT.EQ.ITER) CALL SGRAPH
  IF(IREPIT.EQ.ITER) RETURN
  DO 40 I=1,NARC

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TIME(I)=0.          MAT06010
ISTAT(I)=0          MAT06020
40  CONTINUE        MAT06030
DO 50 I=1,NODE    MAT06040
TIMEN(I)=0.          MAT06050
50  CONTINUE        MAT06070
GO TO 20           MAT06080
C  COME HERE IF NO NODES HAVE FIRED      MAT06090
60  IF(ITERMS.EQ.0) CALL TERM(4)
C  DO ABOVE IF NO TERMINAL NODES HAVE BEEN FILLED
GO TO 61           MAT06110
C  DO ABOVE IF THERE IS A TERMINAL NODE-END ITERATION
END               MAT06120
C  SUBROUTINE ALLFIR(I)                  MAT06130
C  FIRE ALL OUTPUT ARCS                MAT06140
COMMON /ARC2/ TIME(100),ISTAT(100),PROB(100)          MAT02800
COMMON/NODE/ NODE(100),IARC(100,10),OARC(100,10),PPOA(100,101,
1IARCI(100),OARCI(100),ITYPE(100),OTYPE(100),MNIND(100),
2TIMEN(100)          MAT02840
REAL NODE          MAT02850
INTEGER OARCI,OARC          MAT02860
II=OARCI(I)
DO 1 K=1,II          MAT02870
KK=OARC(I,K)
ISTAT(KK)=1          MAT02880
1  CONTINUE          MAT02890
RETURN             MAT02910
END               MAT02920
C  SUBROUTINE PROFIR(I)                 MAT02950
C  FIRE NODE I USING STOCHASTIC CONSIDERATIONS
C
COMMON /ARC2/ TIME(100),ISTAT(100),PROB(100)          MAT02550
COMMON/NODE/ NODE(100),IARC(100,10),OARC(100,10),PPOA(100,101,
1IARCI(100),OARCI(100),ITYPE(100),OTYPE(100),MNIND(100),
2TIMEN(100)          MAT02590
REAL NODE          MAT02610
COMMON/RAHC/ IXX          MAT02620
INTEGER OARC,OARCI,OTYPE          MAT02630
C
IXXX=IXX          MAT02640
CALL RAND((IXXX,IXY,RVAL)          MAT02650
IXX=IXY          MAT02660
AHIGH=0.          MAT02670
MAT02680
II=OARCI(I)
DO 1 K=1,II          MAT02690
KK=OARC(I,K)
ALOW=AHIGH          MAT02700
AHIGH=ALOW+PPOA(I,K)
IF((RVAL.GE.ALLOW).AND.(RVAL.LE.AHIGH)) GO TO 2
1  CONTINUE          MAT02710
CALL TERM(3)          MAT02720
2  ISTAT(KK)=1          MAT02730
RETURN             MAT02740
END               MAT02750
C  SUBROUTINE ARCCCHK
IF INITIATED&CHECK PROBABILITY OF COMPLETION      MAT02770
C  IF COMPLETED&CALCULATE TIME AND COST            MAT02780
C

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COMMON/RANC/ IXX                                MAT02230
COMMON /ARC2/ TIME(100),ISTAT(100),PROB(100)
COMMON/ARC1/APC(100),INODE(100),DNODE(100),ITIMET(100),TARG1(100),
1TARG2(100),TARG3(100),COSTC(100),COSTV(100)
COMMON/PARA/ HNODE,NARC                         MAT02270
COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PPUA(100,10),
1IARCI(100),OARCI(100),ITYPE(100),OTYPE(100),MNIND(100),
2TIMEN(100)
      REAL NODE                                     MAT02290

C
DO 1 I=1,NARC
IXXX=IXX                                         MAT02320
A=TARG1(I)                                       MAT02330
B=TARG2(I)                                       MAT02340
C=TARG3(I)                                       MAT02350
IF(ITIMET(I).EQ.1) CALL GAUSS(IXXX,B,A,TVAL)
IF(ITIMET(I).EQ.2)CALL TRIANG(IXXX,A,B,C,TVAL)
IF(ITIMET(I).EQ.3) CALL UNIF(IXXX,A,B,TVAL)
IF(ITIMET(I).EQ.4) TVAL=A
IXX=IXXX                                         MAT02360
LM=INODE(I)                                      MAT02370
TIME(I)=TVAL+TIMEN(LM)                          MAT02380
IF(ISTAT(I).NE.1) GO TO 1                      SFP 70
IF(PROB(I).EQ.1.)GO TO 2
IXXX=IXX                                         MAT02390
CALL RANDU(IXXX,IXYY,RVAL)                      MAT02400
IXX=IXYY                                         MAT02410
IF(RVAL.LE.PROB(I)) GO TO 2
ISTAT(I)=3                                       MAT02430
GO TO 1                                           MAT02440
2      ISTAT(I)=2                               MAT02450
1      CONTINUE                                    MAT02460
      RETURN                                     MAT02470
      END                                         MAT02480
      SUBROUTINE GAUSS(IX,S,AM,V)                MAT02490
      CALCULATES NORMAL DISTRIBUTED VARIABLES   MAT02500

C
A=0.0                                            MAT05410
DO 50 I=1,12                                     MAT05420
CALL RANDU(IX,IY,Y)                            MAT05430
IX=IY                                           MAT05440
50      A=A+Y                                     MAT05450
V=(A-6.0)*S+AM                                MAT05460
RETURN                                         MAT05470
END                                             MAT05480
SUBROUTINE TRIANG(IXT,A,B,C,X)                 MAT07110
THIS ROUTINE WILL CALCULATE RANDOM TRIANGULARLY DISTRIBUTED
VARIABLES                                     MAT07190
MAT07200
MAT07180

C
IF((C-A).EQ.0.) CALL TERM(9)
AM=(B-A)/(C-A)
CALL RANDU(IXT,IXY,VAL)
IXT=IXY
IF(VAL.LE.AM) XI=SQRT(AM*VAL)
IF(VAL.GT.AM) XI=1.0-SQRT(1.0-AM*VAL+AM*VAL)
X=A+XI*(C-A)
RETURN                                         MAT07120
END                                         MAT07130
MAT07140
MAT07150
MAT07160
MAT07170
MAT07210
MAT07220

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C SUBROUTINE UNIF(IX,OPT,PES,VAL)          SEE 70
C CALCULATES UNIFORMLY DISTRIBUTED VARIABLES
C
C CALL RANDU(IX,IY,Y)                      SEP 70
C IX=IY                                     SEP 70
C VAL=OPT+Y*(PES-OPT)                      SEP 70
C RETURN                                     SEP 70
C END                                         SEP 70
C SUBROUTINE NODCHK                         MA1029/0
C SEE WHAT NODES ARE READY TO FIRE, FIRE THOSE THAT
C ARE READY                                  MA102980
C
C COMMON/ PARA/UNODE,NARC                   MA102990
C COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PPOA(100,10),
C 1IARCI(100),DARCI(100),ITYPE(100),OTYPE(100),MNIIND(100),
C 2TIMEN(100)                                MA103000
C COMMON /ARC2/ TIME(100),ISTAT(100),PROB(100)
C INTEGER OTYPE,DARCI,OARC
C COMMON /FFIND/ KIND
C REAL NODE
C
C KIND=0                                      MA103060
C DO 1 I=1,ENODE                            MA103100
C IL=I                                       MA103110
C J=0                                         MA103120
C IF(ITYPE(I).EQ.1) CALL ANDTST(IL,J)       MA103130
C IF(ITYPE(I).EQ.2) CALL ORTST(IL,J)        MA103140
C IF(ITYPE(I).EQ.5) GO TO 30                 MA103160
C IF(ITYPE(I).EQ.6) GO TO 31                 MA103170
C   IF(ITYPE(I).EQ.7) GO TO 32
C IF(J.EQ.0) GO TO 1                          MAT03180
C KIND=KIND+1                                 MAT03190
C
C NOW ZERO OUT INPUT ARCS                  MAT03200
C IRK=IARCI(I)                             MAT03210
C DO 22 IJ=1,IRK                            MAT03230
C LM=IARC(I,IJ)                            MAT03240
C
C   IF(ISTAT(LM).EQ.0) GO TO 22
C   IF(ISTAT(LM).EQ.2) ISTAT(LM)=4
C   IF(ISTAT(LM).EQ.3) ISTAT(LM)=4
C   IF(ISTAT(LM).EQ.1) ISTAT(LM)=4
C
C 22 CONTINUE                                MA103270
C
C   IF(OTYPE(I).EQ.1) CALL ALLFIR(I)         MAT03280
C   IF(OTYPE(I).EQ.2) CALL PROFIR(I)        MAT03290
C   IF(OTYPE(I).EQ.4) CALL ITALL(I)         MA103300
C
C 30 IF(OTYPE(I).EQ.5) CALL ONEONE(IL,J)
C 31 IF(OTYPE(I).EQ.6) CALL ONEBAR(IL,J)
C 32 IF(OTYPE(I).EQ.7) CALL PREFER(IL,J)
C
C   IF(OTYPE(I).EQ.5) KIND=KIND+J
C   IF(OTYPE(I).EQ.6) KIND=KIND+J
C   IF(OTYPE(I).EQ.7) KIND=KIND+J
C
C 1 CONTINUE                                 MAT03330
C
C RETURN                                    MAT03340
C
C END                                         MAT03350
C
C SUBROUTINE ANDTST(I,J)                    MAT04950
C COMMON/ PARA/UNODE,NARC                   MAT04970
C COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PPOA(100,10),
C 1IARCI(100),DARCI(100),ITYPE(100),OTYPE(100),MNIIND(100),
C 2TIMEN(100)                                MAT04980

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REAL NODE                                MAT05000
COMMON /ARC2/ TIME(100),ISTAT(100),PROB(100)

C
II=IARCI(I)
TIM=0.
DO 1 K=1,II
KK=IARC(I,K)
IF(ISTAT(KK).NE.2) GO TO 2
IF(TIME(KK).GT,TIM) TIM=TIME(KK)
1 CONTINUE
TIMEN(I)=TIM
J=1
RETURN
2 J=0
RETURN
END
SUBROUTINE ORTST(I,J)
THIS ROUTINE TEST 'OR' NODES

C
COMMON/NOD1/ NODE(100),IARC(100,10),DARC(100,10),PPDA(100,10),
1IARCI(100),DARCI(100),ITYPE(100),OTYPE(100),MNIND(100),
2TIME(100)
REAL NODE
COMMON /ARC2/ TIME(100),ISTAT(100),PROB(100)
COMMON/ARC1/ARC(100),INODE(100),DNODE(100),ITIMET(100),TARG1(100),
1TARG2(100),TARG3(100),COSTC(100),COSTV(100)

C
II=IARCI(I)
TIM=1000000.
J=0
DO 1 K=1,II
KK=IARC(I,K)
IF(ISTAT(KK).NE.2) GO TO 1
C THIS ROUTINE TESTS'AND' NODES
C
J=1
IF(TIME(KK).LT,TIM) TIM=TIME(KK)
1 CONTINUE
IF(J.EQ.0) RETURN
TIMEN(I)=TIM
RETURN
END
SUBROUTINE ONEONE(ILK,J)
TESTS ONE-ONE NODES

C
COMMON/ PARA/NNODE,NARC
COMMON/NOD1/ NODE(100),IARC(100,10),DARC(100,10),PPDA(100,10),
1IARCI(100),DARCI(100),ITYPE(100),OTYPE(100),MNIND(100),
2TIME(100)
COMMON/ARC1/ARC(100),INODE(100),DNODE(100),ITIMET(100),TARG1(100),
1TARG2(100),TARG3(100),COSTC(100),COSTV(100)
COMMON /ARC2/ TIME(100),ISTAT(100),PROB(100)
INTEGER OTYPE,DARCI,DARC
REAL NODE

C
J=0
II=IARCI(ILK)
TIM=1000000.

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DO 1 K=1,II                                MAT03490
KK=IARC(ILK,K)
IF(ISTAT(KK),NE.2) GO TO 1
IF(TIME(KK),GE,TIM) GO TO 1
TIME=TIME(KK)
J=K
1 CONTINUE
IF(J.EQ.0) RETURN
ZERO OUT ALL INPUTS, FIRE J TH OUTPUT ARC
DO 2 K=1,II                                MAT03500
LM=IARC(ILK,K)
IF(ISTAT(LM),EQ.0) GO TO 2
ISTAT(LM)=4
2 CONTINUE
LM=OARC(ILK,J)
ISTAT(LM)=1
TINEN(ILK)=TINI
RETURN
END
      SUBROUTINE ONEBAR(ILK,J)
TESTS ONE-ONE BAR NODES
C
COMMON/PABA/NODE,NARC
COMMON/NODE/1/ NODE(100),IARC(100,10),OARC(100,10),PPDA(100,10),
1IARCI(100),DARCI(100),ITYPE(100),OTYPE(100),MNIND(100),
2TIMEN(100)
COMMON/ARC1/ARC(100),TNODE(100),DNODE(100),ITIMET(100),TARG1(100),
1TARG2(100),TARG3(100),COSTC(100),COSTV(100)
COMMON /ARC2/ TIME(100),ISTAT(100),PROB(100)
INTEGER OTYPE,DARCI,DARC
REAL NCDF
C
J=0
IT=IARCI(ILK)
TIM=I000000.
DO 1 K=1,II                                MAT04050
KK=IARC(ILK,K)
IF(KK.EQ.100) IBAK=K
IF(KK.EQ.100) GO TO 1
IF(ISTAT(KK),NE.2) GO TO 1
IF(TIME(KK),GE,TIM) GO TO 1
TIME=TIME(KK)
J=K
1 CONTINUE
IF(J.EQ.0) GO TO 5
ZERO OUT ALL INPUTS, FIRE J TH OUTPUT ARC
DO 2 K=1,II                                MAT04100
LM=IARC(ILK,K)
IF(ISTAT(LM),EQ.0) GO TO 2
ISTAT(LM)=4
2 CONTINUE
LM=OARC(ILK,J)
ISTAT(LM)=1
TIMEN(ILK)=TINI
RETURN
5   TIM=0.
DO 6 K=1,II                                MAT04370
KK=IARC(ILK,K)
6 CONTINUE
IF(J.EQ.0) RETURN
ZERO OUT ALL INPUTS, FIRE J TH OUTPUT ARC
DO 7 K=1,II                                MAT04380
LM=IARC(ILK,K)
IF(ISTAT(LM),EQ.0) GO TO 7
ISTAT(LM)=4
7 CONTINUE
LM=OARC(ILK,J)
ISTAT(LM)=1
TIMEN(ILK)=TINI
RETURN

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IF(KK.EQ.100) GO TO 6                                MAT04400
IF(ISTAT(KK),NE.3) GO TO 7
  IF(TIME(KK),LE.TIM) GO TO 6
  TIM=TIME(KK)
6  CONTINUE
  LM=DARC(ILK,IBAR)
  ISTAT(LM)=1
    J=1
    DO 12 K=1,II
      LM=IARC(ILK,K)
      ISTAT(LM)=4
12  CONTINUE
  TIMEN(ILK)=TIM
7  CONTINUE
  RETURN
END
  SUBROUTINE PREFER(ILK,J)
C  TESTS PREFERENCE NODES

COMMON/PARA/NNODE,NARC
COMMON/NOD1/ NODE(100),IARC(100,10),DARC(100,10),PPOA(100,10),
1IARCI(100),DARCI(100),ITYPE(100),OTYPE(100),MNIND(100),
2TIMEN(100)
COMMON/ARC1/ARC(100),INODE(100),ONODE(100),ITIMET(100),TARG1(100),
1TARG2(100),TARG3(100),COSTC(100),COSTV(100)
COMMON /ARC2/ TIME(100),ISTAT(100),PROB(100)
INTEGER OTYPE,DARCI,DARC
REAL NODE
  J=0
  II=IARCI(ILK)
  DO 1 K=1,II
    KK=IARC(ILK,K)
    IF(KK.EQ.100) GO TO 1
    IF(ISTAT(KK),EQ.0) GO TO 30
    IF(ISTAT(KK),EQ.1) GO TO 30
    IF(ISTAT(KK),EQ.4) GO TO 30
1  CONTINUE
  J=1
C  IF WE GET HERE THE NODE WILL BE FIRED
C  FIRE FIRST ARC PAIR WITH 2 STATUS, IF THERE IS ONE
  TIM=0,
  III=II-1
  DO 2 K=1,III
    KK=IARC(ILK,K)
    KKK=K
    IF(TIME(KK),GT.TIM) TIM=TIME(KK)
    IF(ISTAT(KK),EQ.2) GO TO 4
2  CONTINUE
C  IF WE GET HERE FIRE BAR ARC
  LM=DARC(ILK,II)
  GO TO 5
C  FIRE THE KKK ARC
4  LM=DARC(ILK,KKK)
5  ISTAT(LM)=1
  DO 40 K=1,II
    LM=IARC(ILK,K)
    ISTAT(LM)=4
40  CONTINUE

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      TIMEN(ILF)=TIN
30    CONTINUE
      RETURN
      END
      SUBROUTINE ITALL(I)
C      THIS ROUTINE WILL HANDLE A TERMINAL NODE BEING FILLED
C      IT WILL SEE IF THE TIME IS SMALLER THAN ANY OTHER TERMINAL
C      NODE TIME AND IF SO SWAP TIME AND COST INDICATORS
C
      COMMON/MINT/SHTIM,INSH
      COMMON/RUNER/ ITERM
      COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PPOA(100,10),
      1IARCI(100),OARCI(100),ITYPE(100),OTYPE(100),MNNIN(100),
      2TIMEN(100)
      ITERMN=1
C      ABOVE INDICATES A TERMINAL NODE HAS BEEN FILLED
      IF(TIMEN(I).GE.SHTIM) RETURN
      SHTIM=TIMEN(I)
      INSM=I
      RETURN
      END
      SUBROUTINE ENDIT(KEY)
C
C      THIS ROUTINE CHECKS TO SEE IF THERE ARE COMPLETED ARCS WITH TIMES
C      SMALLER THAN THE SMALLEST TERMINAL NODE
C      IF SO SET KEY=0, IF NOT SET KEY=1 AND TERMINATE THIS RUN
      COMMON /ARC2/ TIME(100),ISTAT(100),PROB(100)
      COMMON/MINT/ SHTIM,INSM
      COMMON/PARA/NNODE,NARC
      DO 1 I=1,NARC
      IF(ISTAT(I).EQ.0) GO TO 1
      IF(ISTAT(I).EQ.3) GO TO 1
      IF(ISTAT(I).EQ.4) GO TO 1
      IF(TIME(I).LT.SHTIM) GO TO 2
1     CONTINUE
      KEY=1
      RETURN
2     KEY=0
      RETURN
      END
      SUBROUTINE PTERM
C      DETERMINES COST OF ITERATION
C
      COMMON/PARA/ NNODE,NARC
      COMMON/IRRZ/TREPIT
      COMMON/MINT/ SHTIM,INSM
      COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PPOA(100,10),
      1IARCI(100),OARCI(100),ITYPE(100),OTYPE(100),MNNIN(100),
      2TIMEN(100)
      COMMON/TERNN/ NODN(30),NODI,TIMEZ(500),COSTZ(500),NODEZ(500),
      INCOUNT(30)
      COMMON/ARC1/ARC(100),INODE(100),ONODE(100),ITIMET(100),TARG1(100),
      1TARG2(100),TARG3(100),COSTC(100),COSTV(100)
      COMMON /ARC2/ TIME(100),ISTAT(100),PROB(100)
      COMMON /IDD/ RUNID(20)
      COMMON/TERNI/ INODI(10),INODT
C
      DO 1 I=1,NODI

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MAT07740
MAT07760
MAT07770
MAT07780
MAT07790
MAT07800
MAT07810
MAT07820
MAT07830
MAT07850
MAT07860
MAT07870
MAT07880
MAT07890
MAT07900
MAT07910
MAT06370
MAT06380
MAT06390
MAT06400
MAT06410
MAT06430
MAT06440
MAT06450
MAT06470
MAT06480
MAT06490
MAT06500
MAT06510
MAT06520
MAT06530
MAT06150
MAT06160
MAT06170
MAT06180
MAT06220
MAT06230
MAT06240

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JJ=I
IF (NODI(I).EQ.INSM) GO TO 2
1 CONTINUE
CALL TERM(69)
2 NCOUNT(JJ)=NCOUNT(JJ)+1
LM=NCOUNT(JJ)
IRR=IREPIT+1
TIMEZ(IRR)=SMTIM
6 NODEZ(IRR)=INSM
COSTZ(IRR)=0.
DO 3 I=1,NARC
LM=INODE(I)
IF (ISTAT(I),EQ,0) GO TO 3
IF (TIME(I),GT,SMTIM) GO TO 4
COSTZ(IRR)=COSTZ(IRR)+COSTC(I)+COSTV(I)*(TIME(I)-TIMEN(LM))
GO TO 3
4 IF (TIMEN(LM),GT,SMTIM) GO TO 3
COSTZ(IRR)=COSTZ(IRR)+COSTC(I)+COSTV(I)*(SMTIM-TIMEN(LM))
3 CONTINUE
RETURN
END
SUBROUTINE SGRAPH
DIMENSION DOT(120)
COMMON/TERNN/ NODN(30),NODI,TIMEZ(500),COSTZ(500),NODEZ(500),
INCOUNT(30)
REAL NODE
COMMON/NOD1/ NODE(100),TARC(100,10),DARC(100,10),PPOA(100,10),
TARCI(100),DARCI(100),ITYPE(100),OTYPE(100),MNIND(100),
2TIMEN(100)
COMMON/ITERA/ ITER
DIMENSION ARRR(500)
DIMENSION ANN(10)
DIMENSION NBLIP(10)
DIMENSTON AVAL(10)
COMMON/IBD/ RUNID(20)
DATA TT/1H/
DATA DOT/120*1H=
DATA ANN/4H1111,4H2222,4H3333,4H4444,4H5555,4H6666,4H7777,4H8888,
14H9999,4H0000/
DATA IDT/4H.../
DATA AVAL/.1,.2,.3,.4,.5,.6,.7,.8,.9,1.0/
C
C FIRST GENERATE INDIVIDUAL GRAPHS BY NODE
DO 1 J=1,NODI
LM=NODN(J)
LL=NCOUNT(J)
DO 3 IZ=1,2
LLK=0
DO 2 K=1,ITER
IF (NODFZ(K).NE.LM) GO TO 2
LLK=LLK+1
IF (IZ,EQ,1) ARRR(LLK)=TIMEZ(K)
IF (IZ,EQ,2) ARRR(LLK)=COSTZ(K)
2 CONTINUE
IF (LLK,NE,LL) WRITE(6,109) LLK,LL
109 FORMAT(1X,'VALUES OF LLK AND LL ARE ',2I5)
IF (LLK,NE,LL) CALL TERM(6)
CALL GRAPH(ARRR,LL)

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      WRITE(6,60)
      IF(IZ.EQ.1) WRITE(6,61) NODE(LM)
      IF(IZ.EQ.2) WRITE(6,62) NODE(LM)
      WRITE(6,60)
      WRITE(6,25) RUNID
60   FORMAT(1H )
61   FORMAT(20X,'GRAPH OF COMPLETION TIMES FOR TERMINAL NODE ',A4)
62   FORMAT(20X,'GRAPH OF COMPLETION COSTS FOR TERMINAL NODE ',A4)
3    CONTINUE
1    CONTINUE
      CALL GRAPH(TIMEZ,ITER)
      WRITE(6,10)
10   FORMAT(1H )
      WRITE(6,10)
      WRITE(6,65)
65   FORMAT(20X,'GRAPH OF COMPLETION TIMES FOR ALL NODES')
      WRITE(6,10)
      WRITE(6,25) RUNID
      CALL GRAPH(COSTZ,ITER)
      WRITE(6,10)
      WRITE(6,10)
      WRITE(6,66)
66   FORMAT(20X,'GRAPH OF COMPLETION COSTS FOR ALL NODES')
      WRITE(6,10)
      WRITE(6,25) RUNID
25   FORMAT(20X,25A4)
      WRITE(6,111)
111  FORMAT(1H1)
      DO 200 JJ=1,NODI
      NCC=NCOU1T(JJ)
200  NBLIP(JJ)=FLOAT(NCC)*100./FLOAT(ITER)
      DO 201 JJ=1,NODI
      JZ=NBLIP(JJ)/10
      JY=NBLIP(JJ)-JZ*10
      IF(JZ.EQ.0) JZ=10
      IF(JY.EQ.0) JY=10
      KK=NODN(JJ)
      LL=NBLIP(JJ)
      IF(LL.EQ.0) GO TO 201
      WRITE(6,202) (DOT(K),K=1,LL),TT
      WRITE(6,203) NODE(KK),(DOT(K),K=1,LL),TT,DDT,ANN(JZ),ANN(JY)
      WRITE(6,204)
      WRITE(6,204)
202  FORMAT(11X,1HI,120A1)
203  FORMAT(6X,A4,1X,1HI,120A1)
204  FORMAT(11X,1HI)
201  CONTINUE
      WRITE(6,13)
13   FORMAT(12X,10(10H-----))
      WRITE(6,14) (AVAL(I),I=1,10)
14   FORMAT(13X,10(7X,F3.1))
      WRITE(6,10)
      WRITE(6,10)
      WRITE(6,15)
15   FORMAT(20X,'GRAPH OF NODE PROBABILITIES')
      WRITE(6,10)
      WRITE(6,25) RUNID
      WRITE(6,111)

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RETURN                                MAT07090
END                                  MAT07100
SUBROUTINE GRAPH(ARR,LIM)
DIMENSION ANN(10)                      MAT09070
DIMENSION ARR(LIM)                      MAT09100
COMMON/NOD1/ NODE(100),IARC(100,10),OARC(100,10),PP0A(100,10),
ITARCI(100),OARCI(100),ITYPE(100),OTYPE(100),MNIND(100),
2TIPFN(100)
COMMON/IDU/ RUNID(20)
DIMENSION CAT(50)                      MAT09110
DIMENSION ICAT(50),NUM(60),DOT(120),AVAL(10)      MAT09130
DATA DOT/4H...,/
DATA ANN/4H1111,4H2222,4H3333,4H4444,4H5555,4H6666,4H7777,4H8888,
14H9999,4H0000/
DATA BLANK/1H /
DATA TERM/1H/
DATA AVAL/.1,.2,.3,.4,.5,.6,.7,.8,.9,1.0/
DATA DGT/120*1H=/
BIG=0.
SMALL=10000000.
AVE=0.0
SD=0.0
IF(LIM.EQ.0) GO TO 900
DO 1 I=1,LIM                                MAT09180
AVE = AVE+ARR(I)
IF(ARR(I).GT.BIG) BIG=ARR(I)
IF(ARR(I).LT.SMALL) SMALL=ARR(I)
CONTINUE
RANGE=BIG-SMALL
IF(RANGE.EQ.0.) GO TO 900
AVE = AVE/FLOAT(LIM)
AINT=RANGE/25.
DO 4 K=1,50                                MAT09240
ICAT(K)=0
DO 2 J=1,LIM                                MAT09250
SD=SD+((AVE-ARR(J))**2)
AHIGH=SMALL
DO 3 K=1,26                                MAT09260
ALOW=AHIGH
AHIGH=ALOW+AINT
IF((ARR(J).GE.ALOW).AND.(ARR(J).LE.AHIGH)) ICAT(K)=ICAT(K)+1
3 CONTINUE
CONTINUE
IF(LIM.GT.1) VAR=SD/(FLOAT(LIM)-1.0)
IF(LIM.LE.1) VAR=0
SD=SQRT(VAR)
SUM=0.
DO 90 I=1,26                                MAT09350
SUM=SUM+(FLOAT(ICAT(I)))
INDEX=1
DO 92 I=1,26
92 CAT(I)=FLOAT(ICAT(I))/SUM
GO TO 93
94 INDEX=2
DO 91 I=2,26
CAT(I)=CAT(I)+CAT(I-1)
91 CONTINUE
93 AINS=.02

```

```

      DO 7 I=1,26                                MAT09410
      LM=26-I+1                                 MAT09420
      NUM(LM)=0                                 MAT09430
      AHIGH=0.                                  MAT09440
      DO 8 J=1,51                                MAT09460
      JJ=J
      ALOW=AHTGH
      AHIGH=ALOW+AINS
      IF((CAT(I).GT.ALOW).AND.(CAT(I).LE.AHIGH)) GO TO 20
      8 CONTINUE
      GO TO 7
      20 NUM(LM)=J,I*2-1                         MAT09510
      7 CONTINUE
      VAL=BIG+AINT
      WRITE(6,101)
      DO 10 I=1,26
      LM=26-I+1
      JZ=CAT(LM)*10.
      JY=CAT(LM)*100.-FLOAT(JZ)*10.
      JX=CAT(LM)*1000.-FLOAT(JZ1*100.-FLOAT(JY)*10.
      IF(JY.EQ.0) JY=10
      IF(JZ.EQ.0) JZ=10
      IF(JY.EQ.0) JX=10
      VAL=VAL-AINT
      101 FORMAT(1H1)
      NUMB=NUM(I)
      IF(NUME.GT.110) NUMB=110
      IF(NUME.EQ.0) GO TO 15
      NUMB=NUMB-1
      WRITE(6,12) (DOT(K),K=1,NUMB),TERM
      12 FORMAT(1X,12X,1H1,120A1)
      WRITE(6,11) VAL,(DOT(K),K=1,NUMB),TERM,BLANK,DDT,ANN(JZ),ANN(JY)
      1,ANN(JX)
      11 FORMAT(1X,F11.3,1X,1H1,120A1)
      GO TO 10
      15 WRITE(6,80)
      WRITE(6,81) VAL
      80 FORMAT(13X,1H1)
      81 FORMAT(1X,F11.3,1X,1H1)
      10 CONTINUE
      WRITE(6,13)
      13 FORMAT(12X,10(10H-----I))
      WRITE(6,14) (AVAL(I),I=1,10)
      14 FORMAT(13X,10(7X,F3.1))
      WRITE(6,70) AVE,VAR,SD
      70 FORMAT(1H0,16X,'MEAN =',F11.3,15X,'VARIANCE =',F11.3,15X,'STANDARD
      1 DEVIATION =',F11.3)
      IF(INDEX.EQ.1) GO TO 94
      RETURN
      900 WRITE(6,101)
      IF(LIM.NE.0) WRITE(6,902) BIG
      IF(LIM.EQ.0) WRITE(6,903)
      902 FORMAT(1X,' ALL VALUES IN THE ARRAY ARE IDENTICAL , AND ARE =',
      1F12.4)
      903 FORMAT(1X,'THIS NODE WAS NEVER A TERMINAL NODE')
      RETURN
      END
      SUBROUTINE TERM()

```

C THIS SUBROUTINE PRINTS ERROR MESSAGES

```
COMMON/ARC1/ARC(100),INODE(100),ONODE(100),ITIMET(100),TARG1(100),
1TARG2(100),TARG3(100),COSTC(100),COSTV(100)
COMMON/IRRZ/IREPIT
COMMON /APC2/ TIME(100),ISTAT(100),PROB(100)
COMMON/PARA/NNODE,NARC
GO TO (1,2,3,4,5,6,24,25,27),I
1 WRITE(6,7)
7 FORMAT(1X,'***ERROR***PRORABILISTIC OUTPUT NODE - WRONG NUMBER OF
1ARCS STATED***NODIN')
CALL EXIT
2 WRITE(6,8)
8 FORMAT(1X,'***ERROR***PRORABILISTIC OUTPUT NODE - WRONG ARC LISTED
1***NODIN')
CALL EXIT
3 WRITE(6,9)
9 FORMAT(1X,'***ERROR***PRORABILISTIC OUTPUT NODE - NO ARC INITIATED
1***PROFTR')
CALL EXIT
4 WRITE(6,10)
10 FORMAT(1X,'***ERROR***NO INPUT RULES WERE SATISFIED***RUNSYS')
WRITE(6,13) IREPIT
13 FORMAT(1H0,17X,'ITERATION ',I3)
WRITE(6,14)
14 FORMAT(1GX,'STATUS OF ALL ARCS FOLLOWS!',/)
DO 15 I=1,NARC
15 WRITE(6,17) ARC(I),ISTAT(I)
17 FORMAT(17X,A4,5X,I1)
WRITE(6,18)
18 FORMAT(10X,'WHEREO 0 NOT INITIATED',/19X,'1 INITIATED',/19X,
1'2 COMPLETED SUCCESSFULLY',/19X,'3 FAILED',/19X,
2'4 COST + TIME VALUES ALREADY CONSIDERED')
CALL EXIT
5 WRITE(6,11)
11 FORMAT(1X,'***ERROR***COULD NOT DETERMINE TERMINAL NODE***PTERM')
CALL EXIT
6 WRITE(6,12)
12 FORMAT(1X,'***ERROR***LLK AND LL MUST BE EQUAL***SGRAPH')
CALL EXIT
24 WRITE(6,23)
23 FORMAT(1X,'***ERROR***NO TERMINAL NODES ARE PUNCHED TO PRINT')
CALL EXIT
25 WRITE(6,26)
26 FORMAT(1X,'***ERROR***CAN NOT FIND TERMINAL NODES FOR SCAN')
CALL EXIT
27 WRITE(6,28)
28 FORMAT(1X,'***ERROR***CHECK ALL ARC CARDS.',/11X,'AT LEAST ONE SHOW
1S FIRST AND THIRD ARGUMENT EQUAL WHILE TIME DISTRIBUTION TYPE IS
2TRIANGULAR',/11X,'CHANGE TO CONSTANT')
CALL EXIT
STOP
END
BLOCK DATA
COMMON/IDD/ RUNID(20)
COMMON/PARA/ NNODE,NARC
COMMON/APC2/ DUM(100),IDUM(100),DUMA(100)
COMMON/TERNN/ LLDUM(31),ARDUM(1000),KLDUM(530)
```

```
COMMON/ARC1/ RDUM(100),JDUM(300),CDUM(500)          MAT08830
      COMMON/LDB1/ KDUM(2100),ZDUM(1000),LDUM(500),YDUM(100)
COMMON/TEPNT/ KJDM(11)                                MAT08840
      DATA FUM16/20*4H /                                 MAT08850
      DATA NNODE/0/,NARC/0/
      DATA DUM/100*0.0/,IDUM/100*0/,DUMA/100*0.0/
      DATA LDUM/31*0/,ABDUM/1000*0.0/,KLDUM/530*0/
      DATA BDUM/100*0.0/,JDUM/300*0/,CDUM/500*0.0/
      DATA FDUM/2100*0/,ZDUM/1000*0.0/,LDUM/500*0/,YDUM/100*0.0/
      DATA KJDM/11*0/
      END
      LIST(STOP)
```

APPENDIX III

SUBROUTINES THAT MAKE UP MATHNET AND RISCA



This appendix includes a detailed flow chart for each of the 25 subroutines in RNSCA**. Table I contains a listing of the 25 subroutines in the sequence of their appearance in the appendix. In addition to the name and sequence number, a brief description of the subroutine function is given in Table I.

TABLE I. SUBROUTINE FUNCTION

Name	Functions
1. Subroutine IDIN	Reads in run identifier card name of network.
2. Subroutine ARGIN	Reads in the Arc cards. Stores and orders Arc data into corresponding arrays.
3. Subroutine NODIN	Reads in the Node cards. Stores and orders Node data into corresponding arrays.
4. Subroutine SCAN	Summarizes the input data and prints out an input listing.
5. Subroutine RUNSYS	Runs the simulation and prints the results.
6. Subroutine REPSET	Sets the number of iteration.
7. Subroutine ALLFIR(1)	Fires* nodes using "AND" output arcs. Fires all output arcs from fix node.
8. Subroutine PROFIR(1)	Randomly selects an arc that exits from a probability node.

* Initiates

**Most of these subroutines are the same as those used in MATHNET.

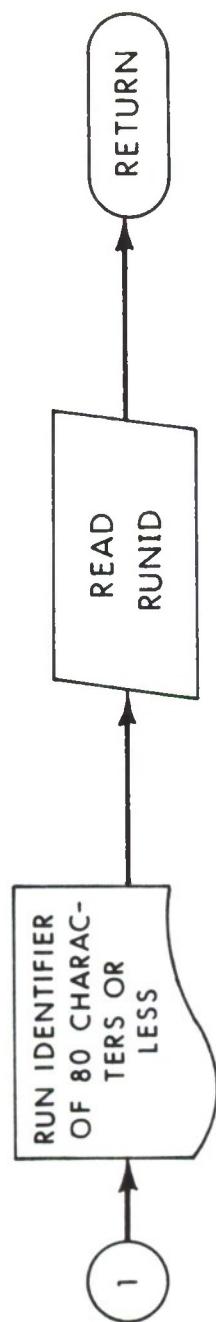
TABLE 1. SUBROUTINE FUNCTION (Continued)

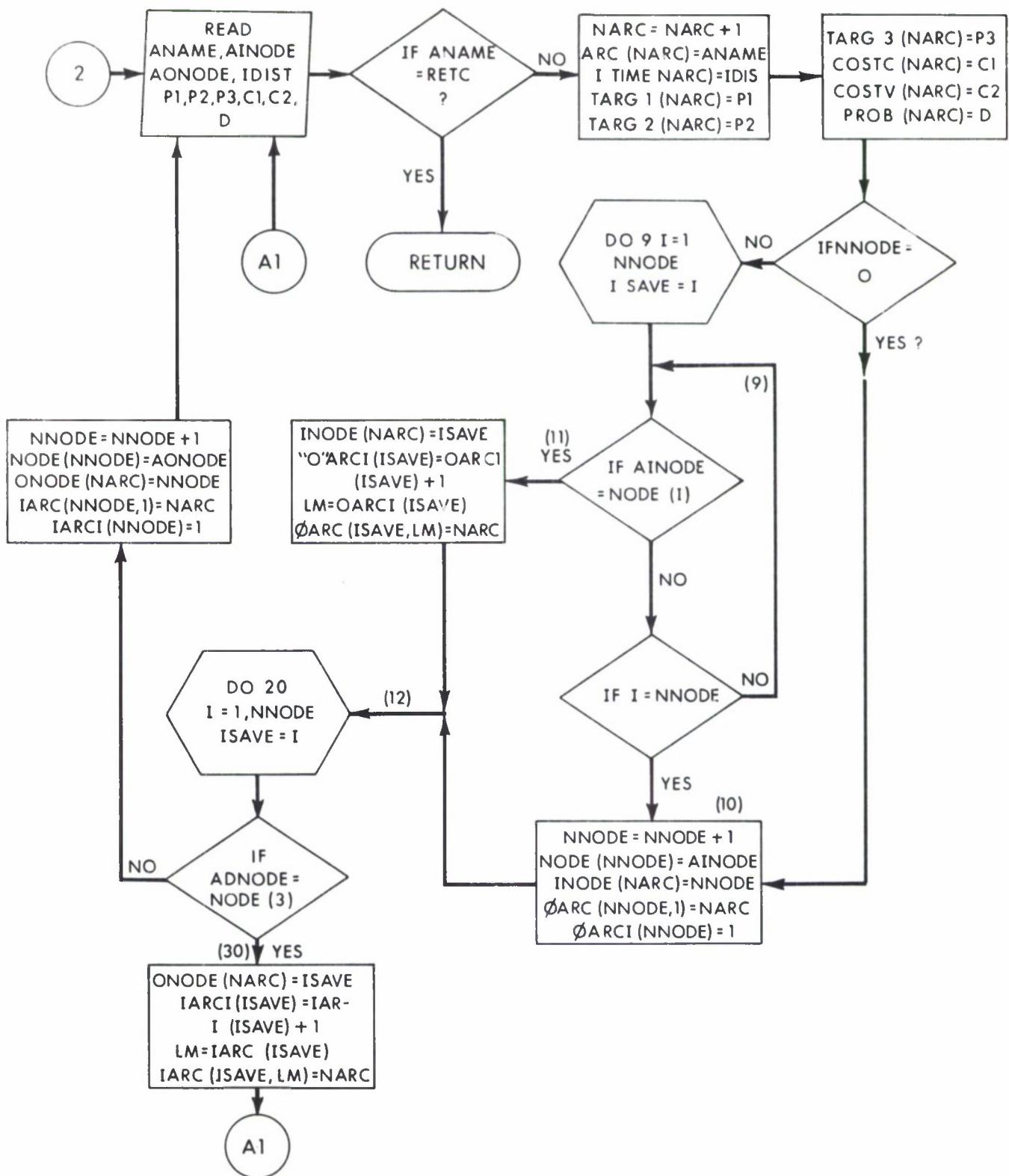
Name	Functions
9. Subroutine ARCCHK	Checks all of the arcs to see if they have been initiated. Checks the probability of successful completion of initiated arcs. Calculates the time for completion. 1 - normal distribution (sub GAUSS) 2 - triangular distribution (sub TRIANG) 3 - uniform distribution (sub UNIF)
10. Subroutine GAUSS	Calculates normal random variables.
11. Subroutine RANDU	Generates uniform random numbers.
12. Subroutine TRIANG	Calculates the triangularly distributed random variables.
13. Subroutine UNIF	Calculates the uniform random variables.
14. Subroutine NODCHK	Executes the output rules of those nodes whose input rules have just been satisfied by the arcs completed in subroutine ARCCHK. Determines what nodes are ready to fire. Fires those nodes that are ready.
15. Subroutine ANDTST	Tests "AND" nodes. Tests the time (t) taken by each arc and stores this information. Saves the time (t) of the longest arc to completion.
16. Subroutine ORTST	Tests "OR" nodes. Calculates cumulative time needed to satisfy input rule. Stores time (t) taken by each arc.

TABLE I. SUBROUTINE FUNCTION (Continued)

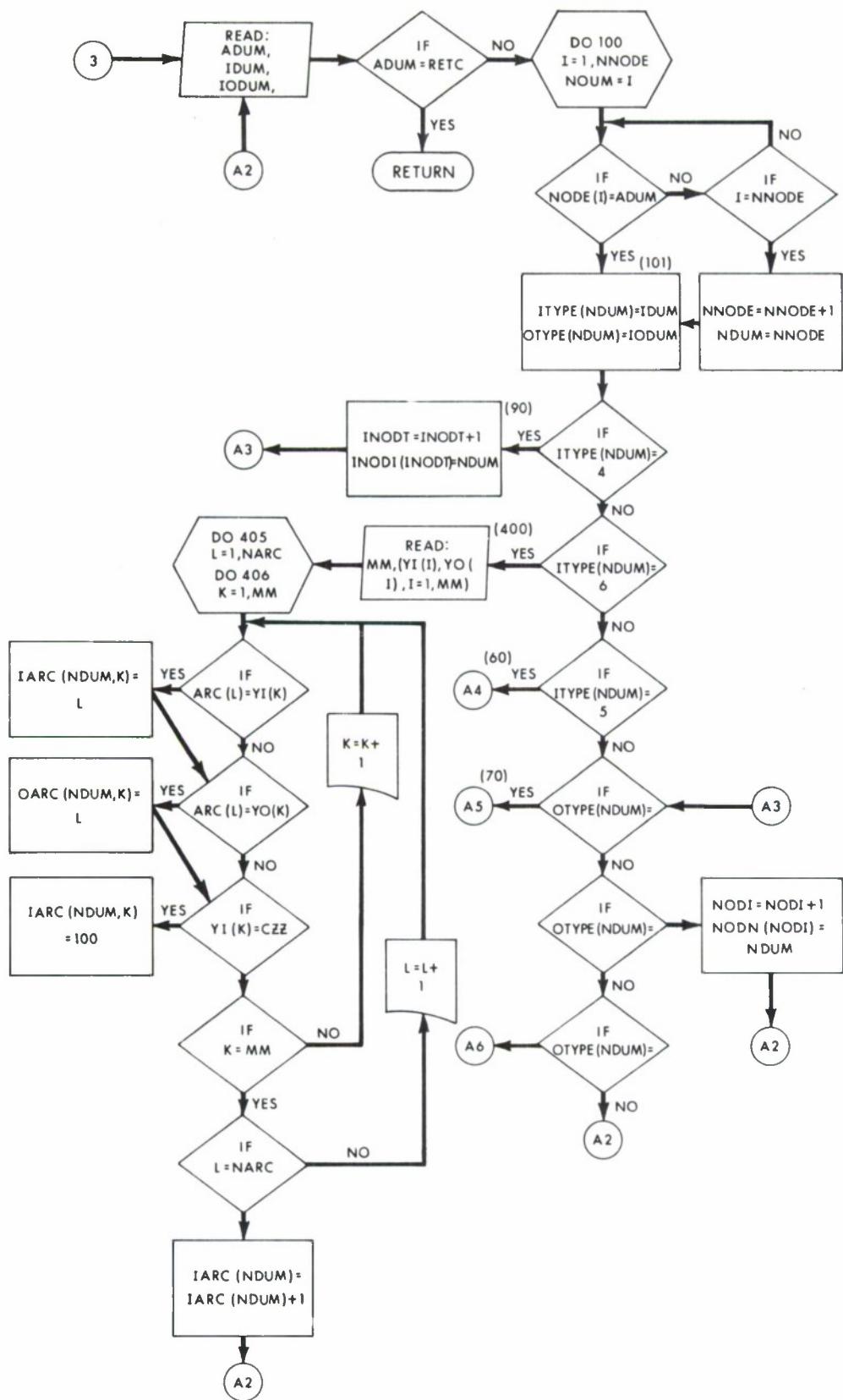
Name	Functions
17. Subroutine ONEONE	Tests and runs one-one nodes (1/1).
18. Subroutine ONEBAR	Tests and runs one-one bar nodes ($\overline{1}/\overline{1}$).
19. Subroutine PREFER	Tests and runs preferred nodes.
20. Subroutine ITALL	This subroutine will handle all Terminal Node.
21. Subroutine ENDIT	Stores information on completed arcs.
22. Subroutine PTERM	Determines which terminal node was reached first in each iteration. Calculates how many times each terminal node was selected. Computes the total cost and completion time for each iteration.
23. Subroutine SGRAPH	Determines what is to be graphed and supplies titles for each graph. The actual graphing is done by subroutine GRAPH except for the final graph which lists the probabilities of reaching the various terminal nodes.
24. Subroutine GRAPH	Does the actual printing of the time and cost graphs.
25. Subroutine TERM	Prints all error messages in MATHNET and RISCA.

Subroutine IDIN

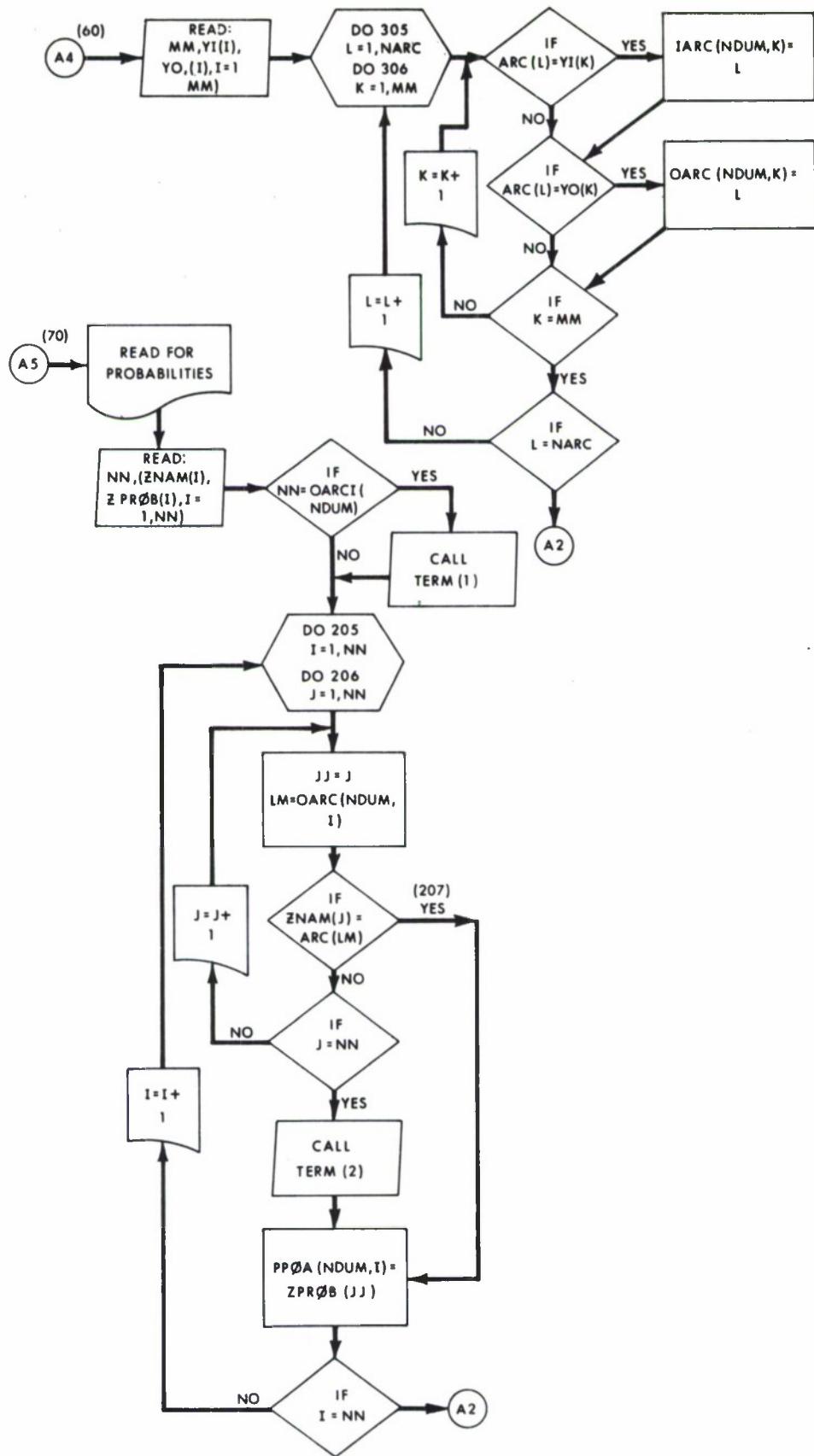




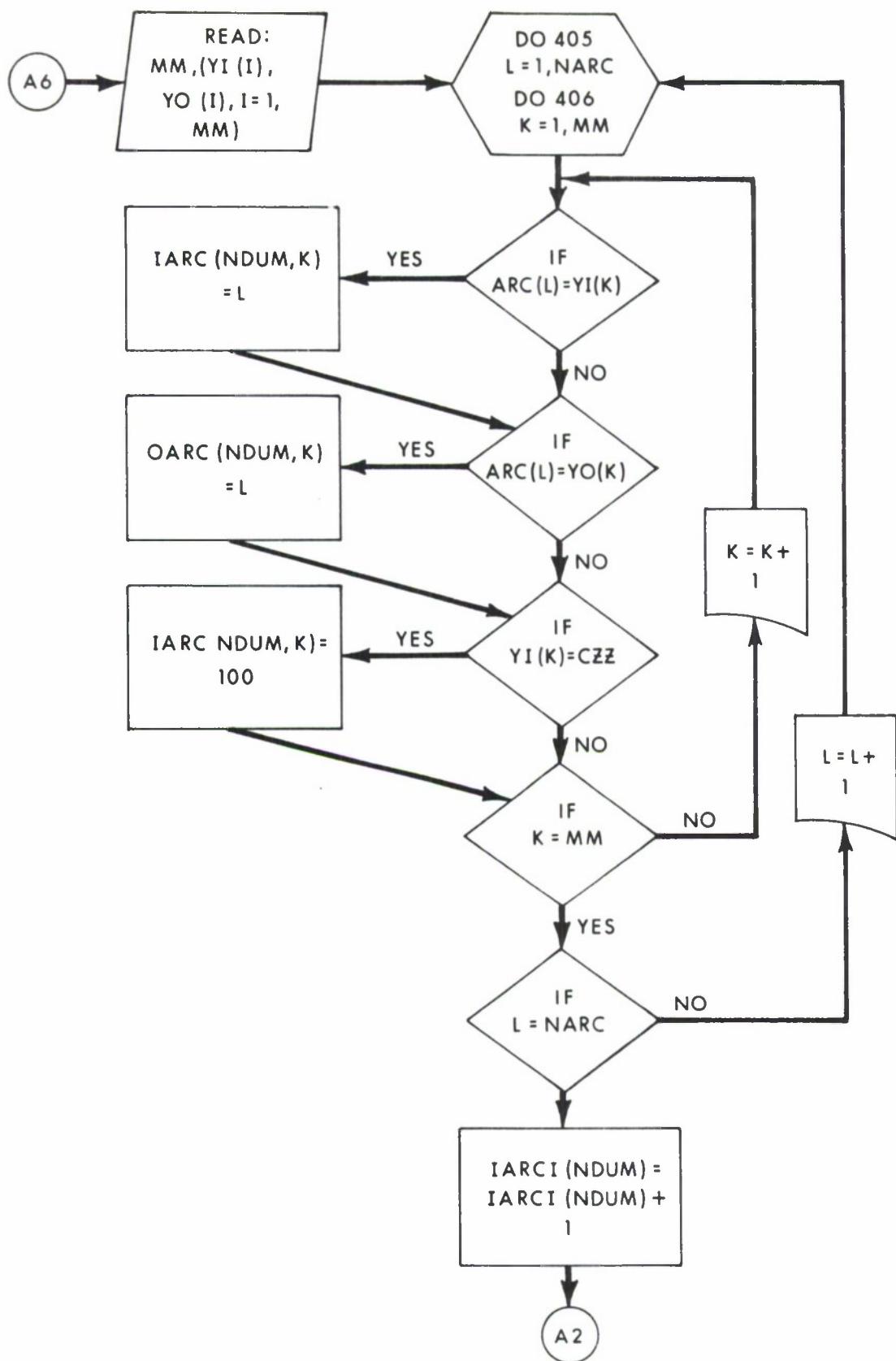
Subroutine ARCIN



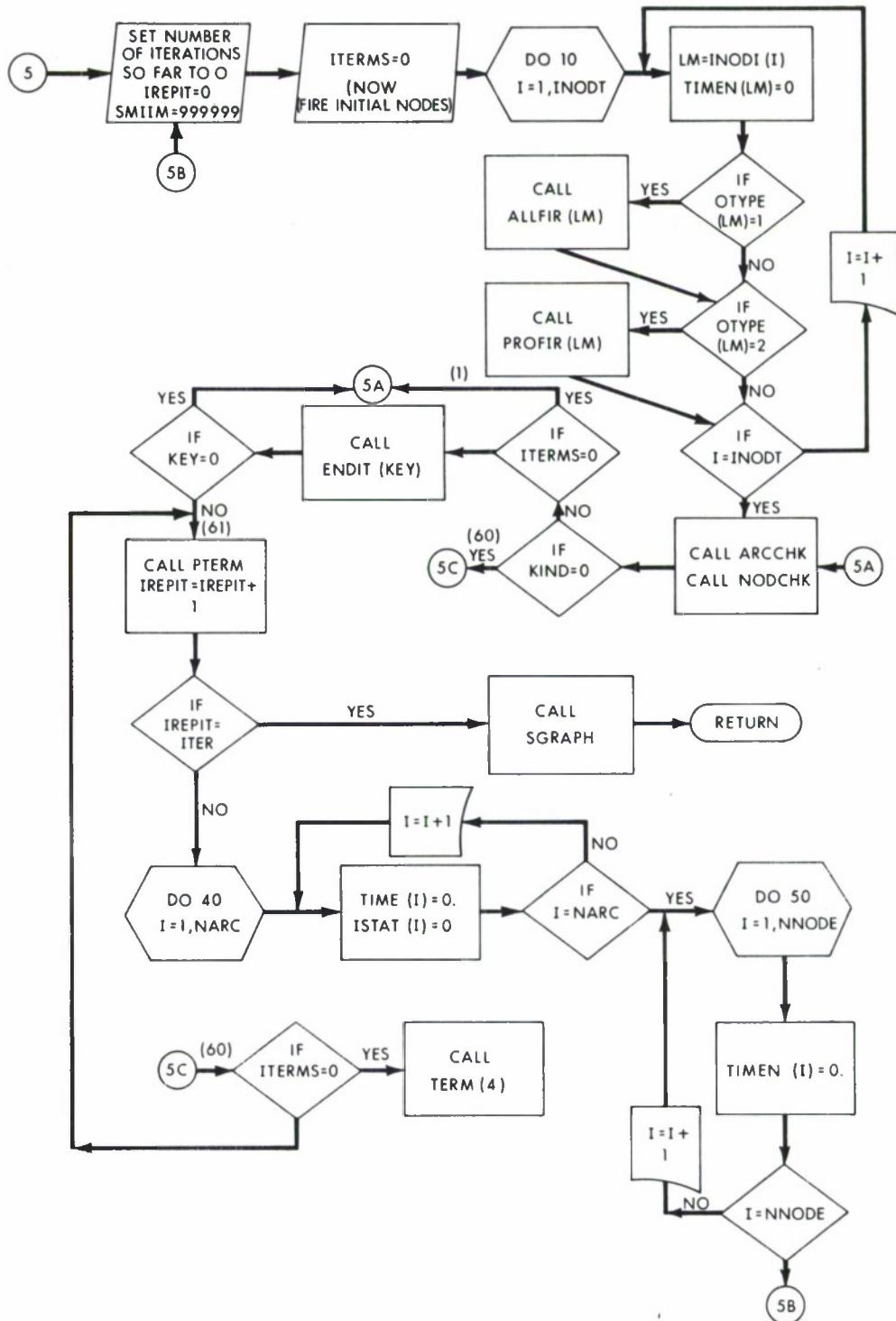
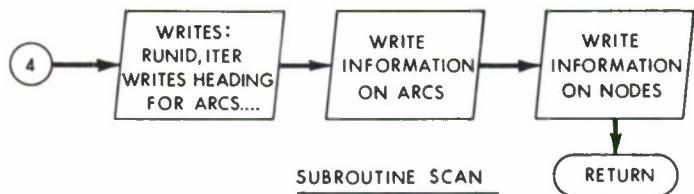
Subroutine NODIN



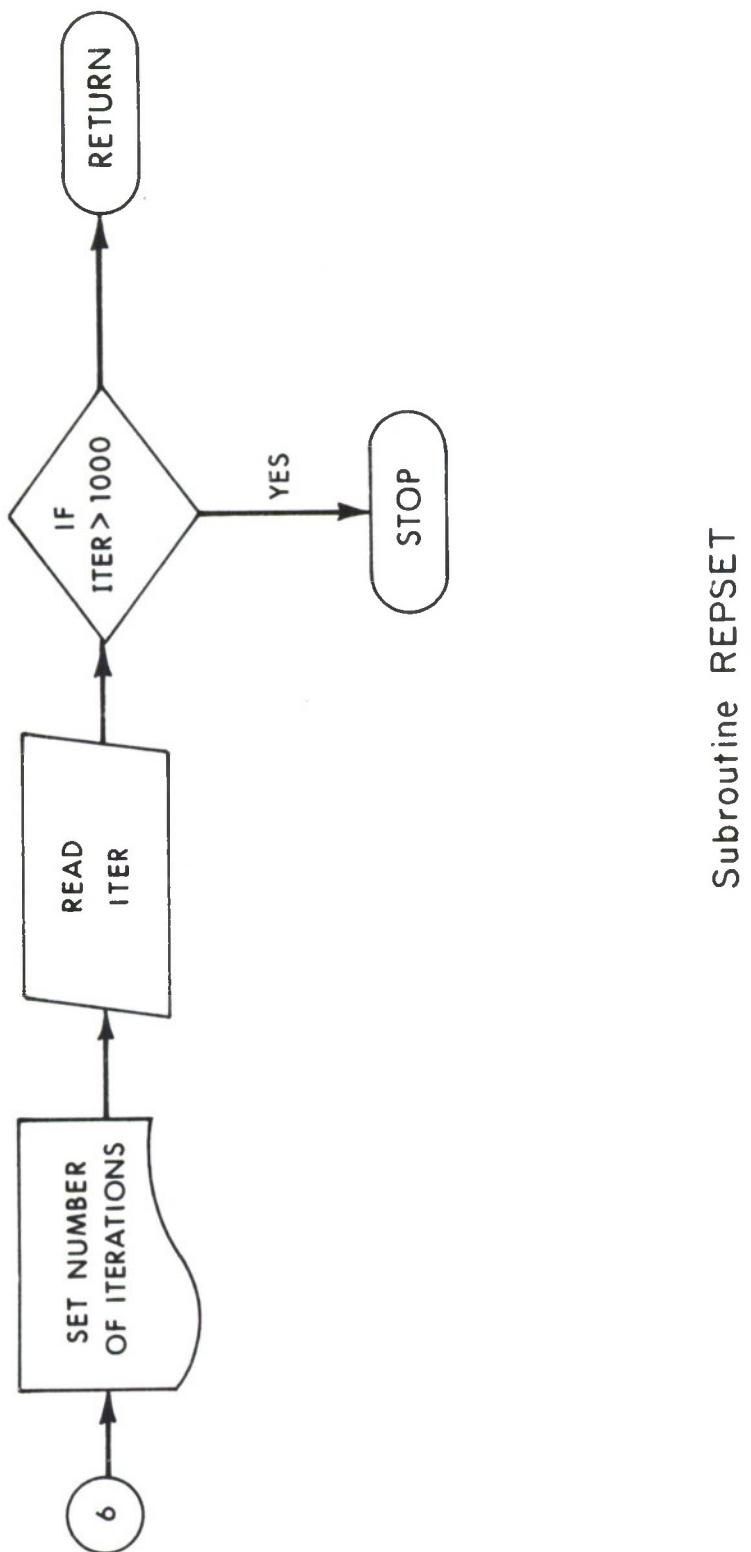
Subroutine NODIN (Continued)



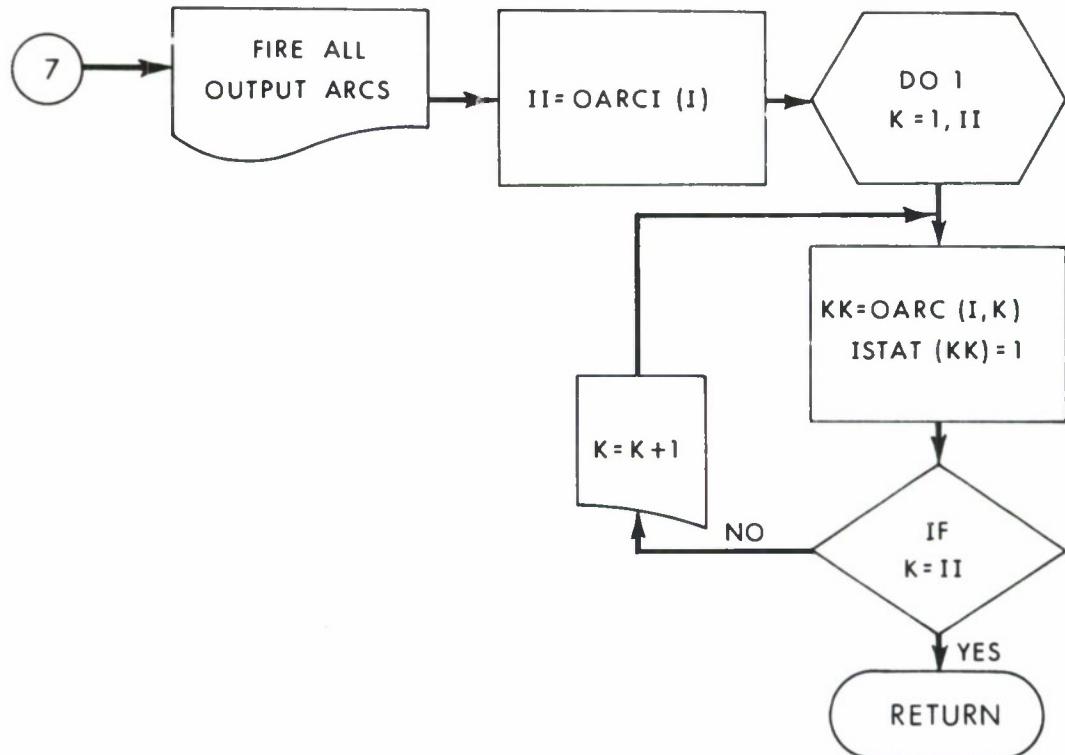
Subroutine NODIN (Continued)



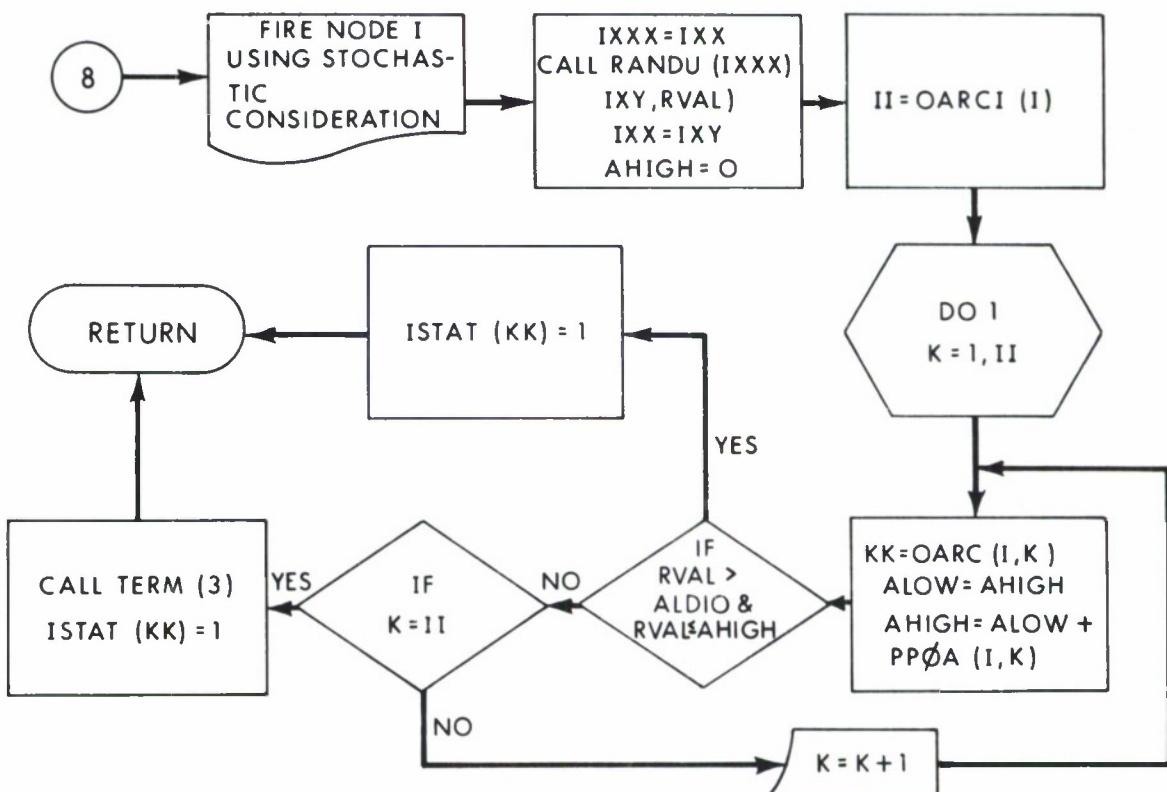
Subroutine RUNSYS



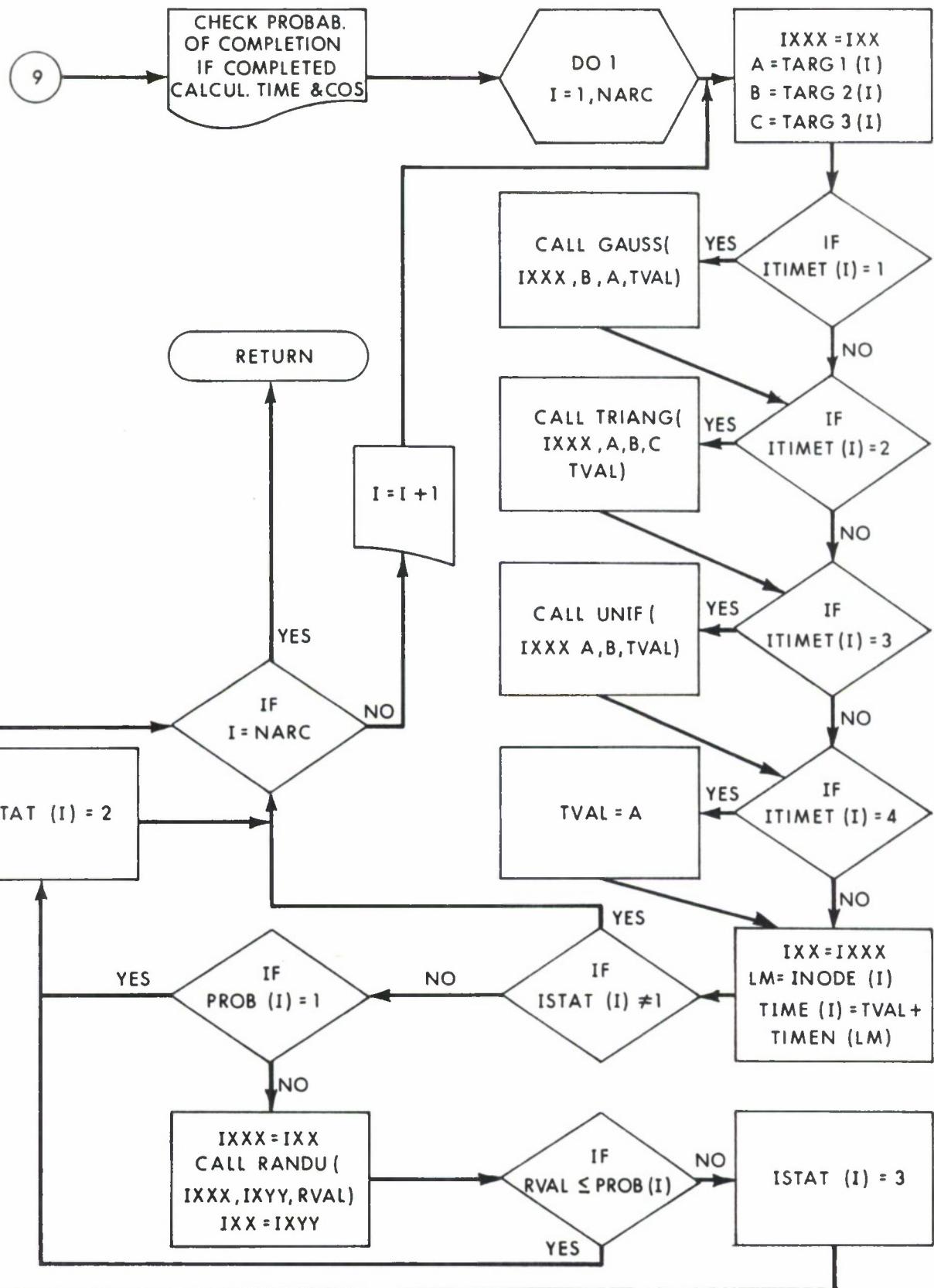
Subroutine REPSET



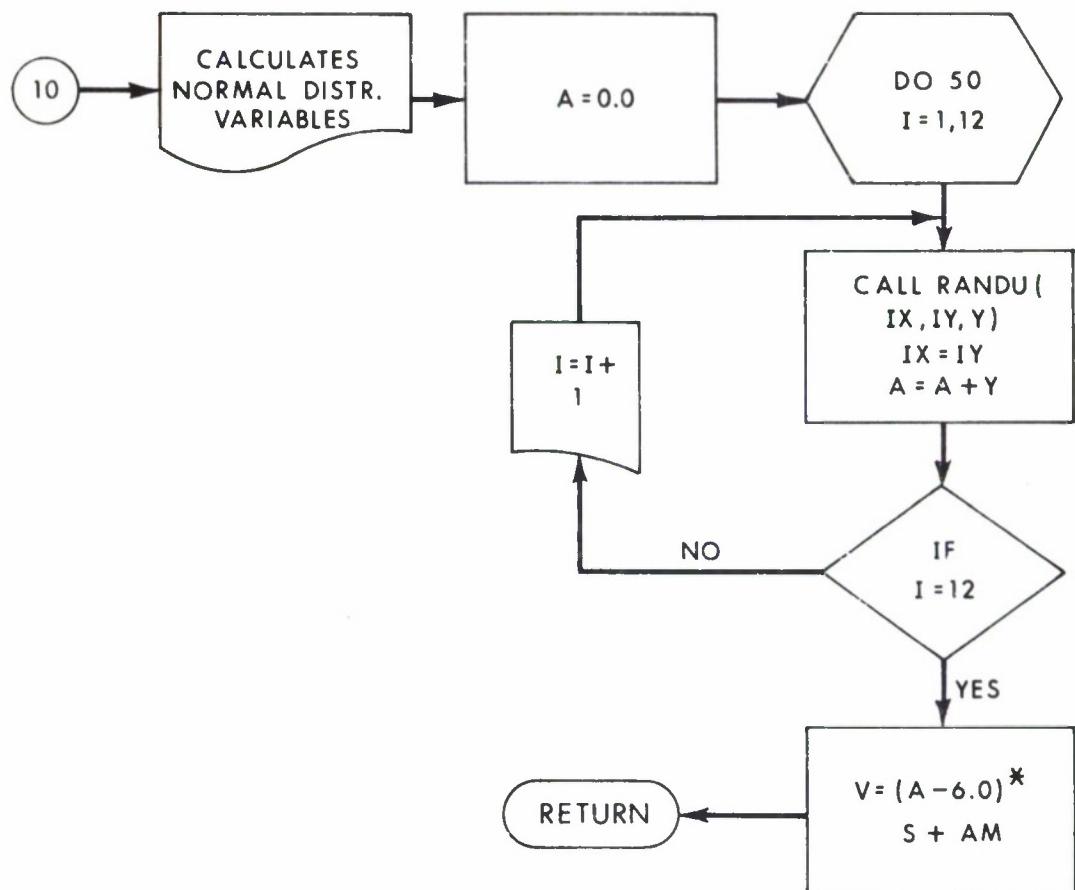
Subroutine ALLFIR (I)



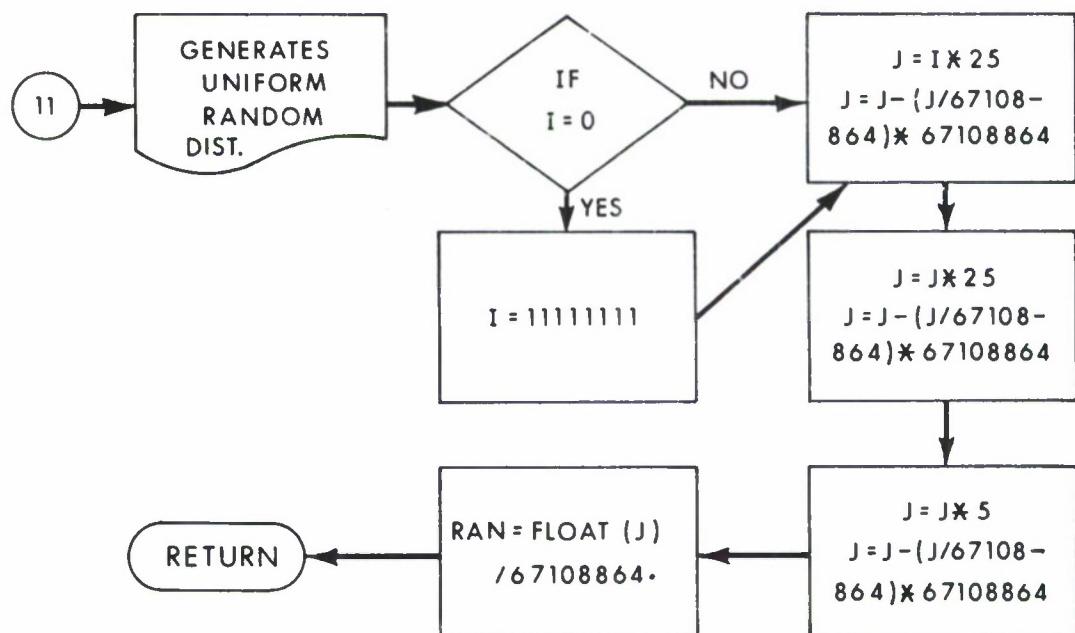
Subroutine PROFIR (I)



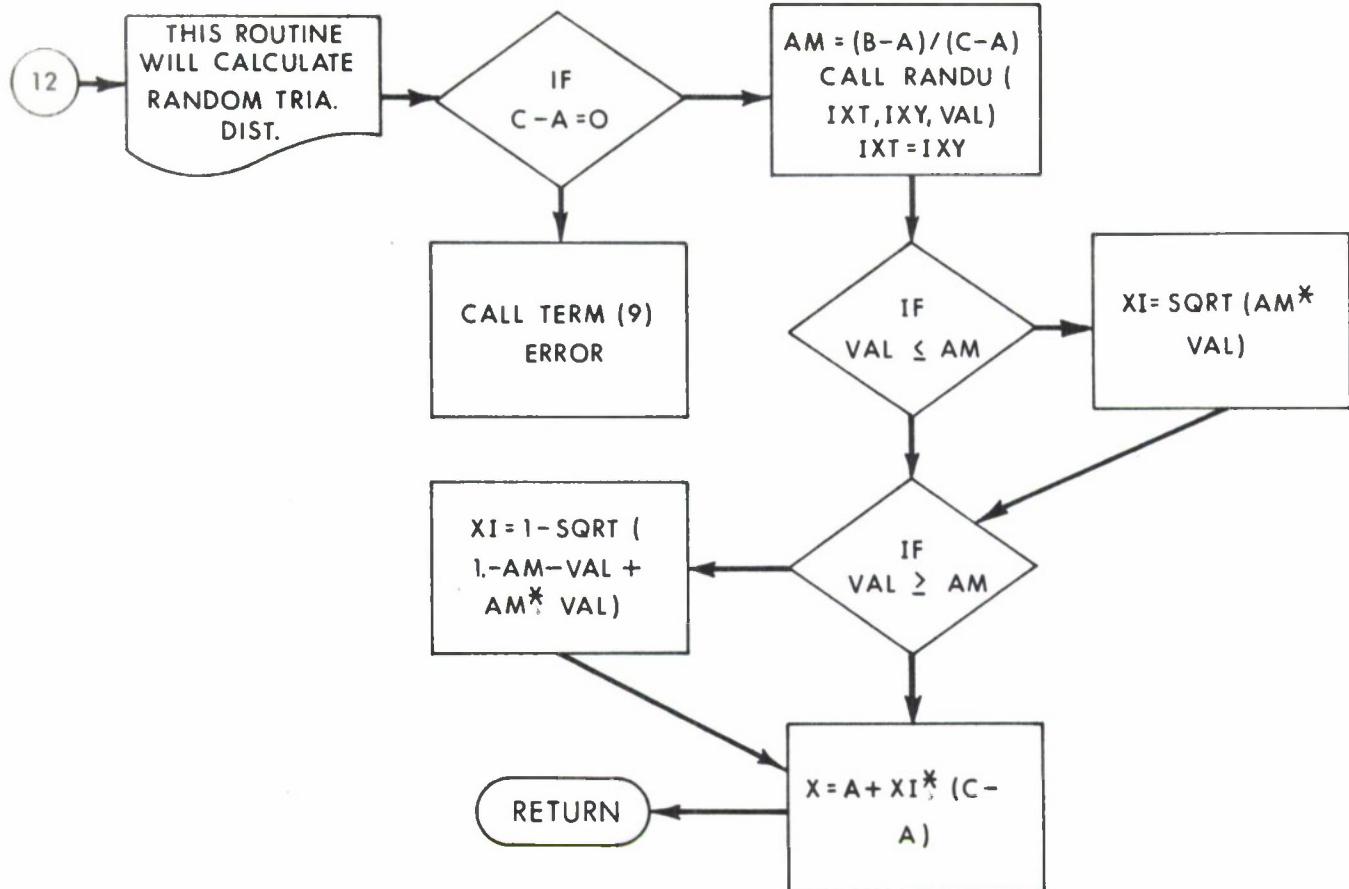
Subroutine ARCCHK



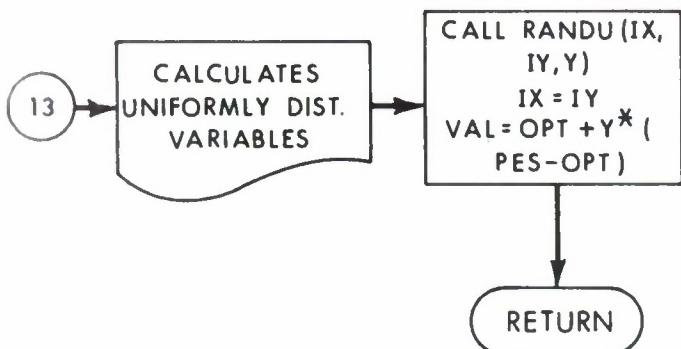
Subroutine GAUSS (IX, S, AN, V)



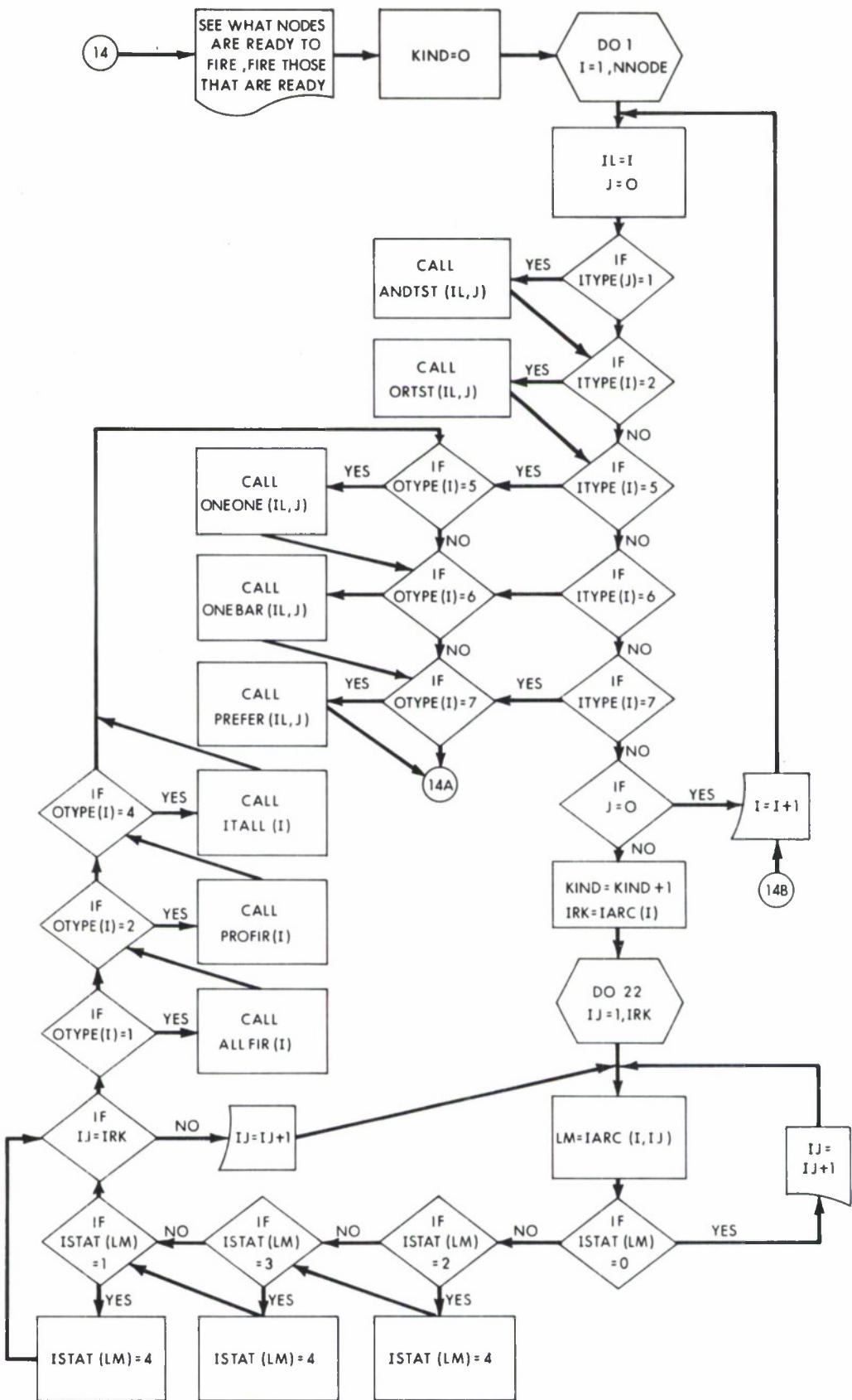
Subroutine RANDU (I, J, RAN)



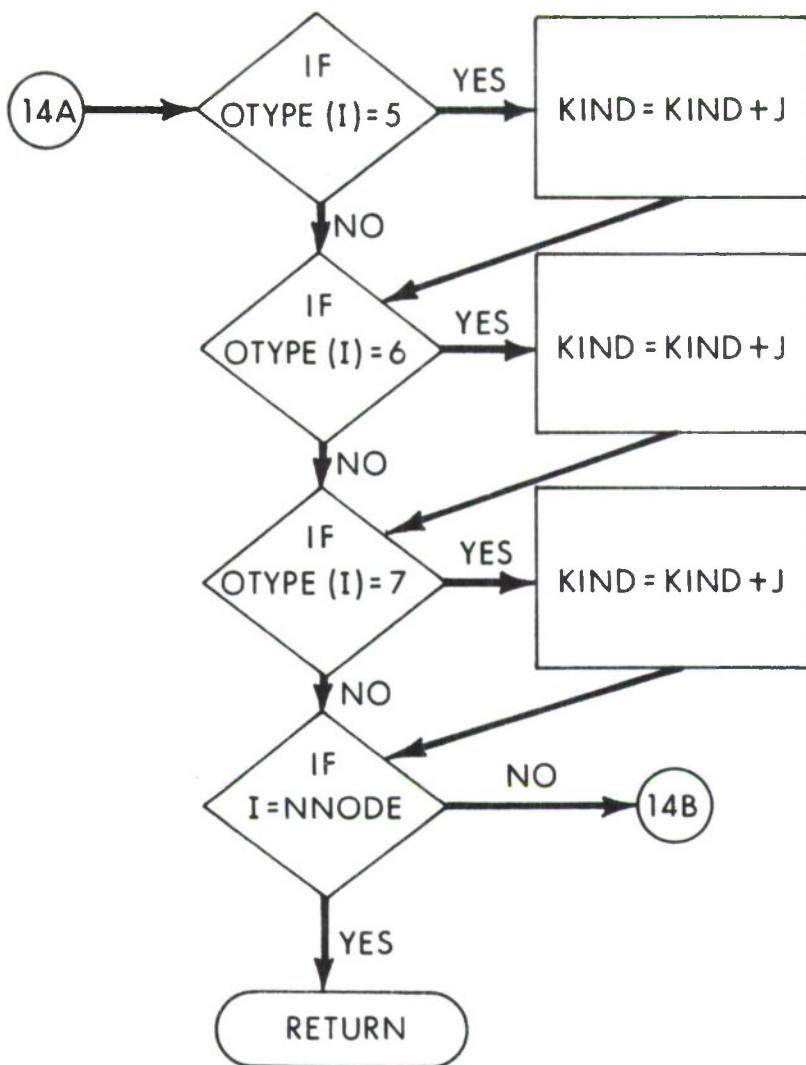
Subroutine TRIANG (IXT, A, B, C, X)



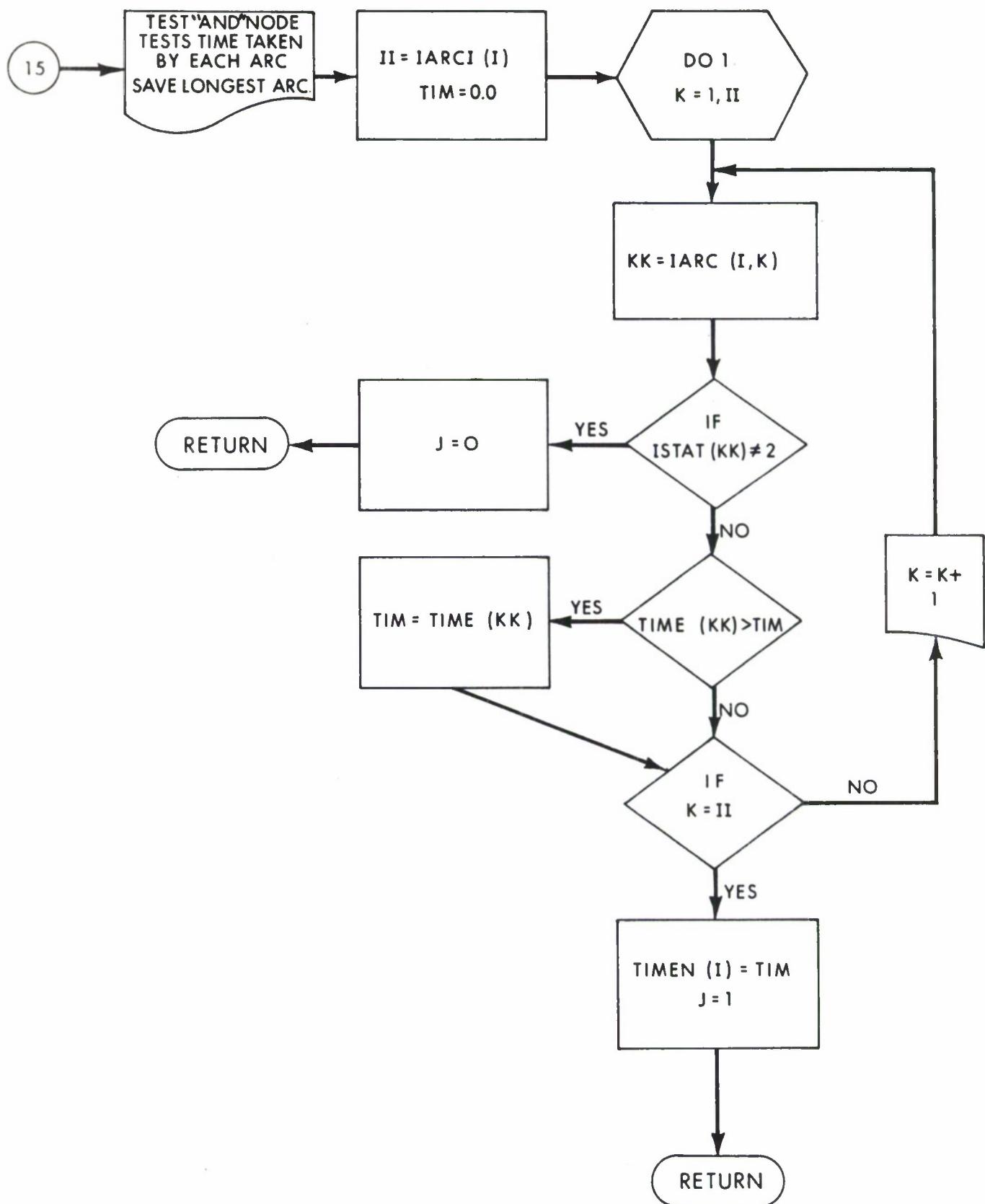
Subroutine UNIF (IX, OPT, PES, VAL)



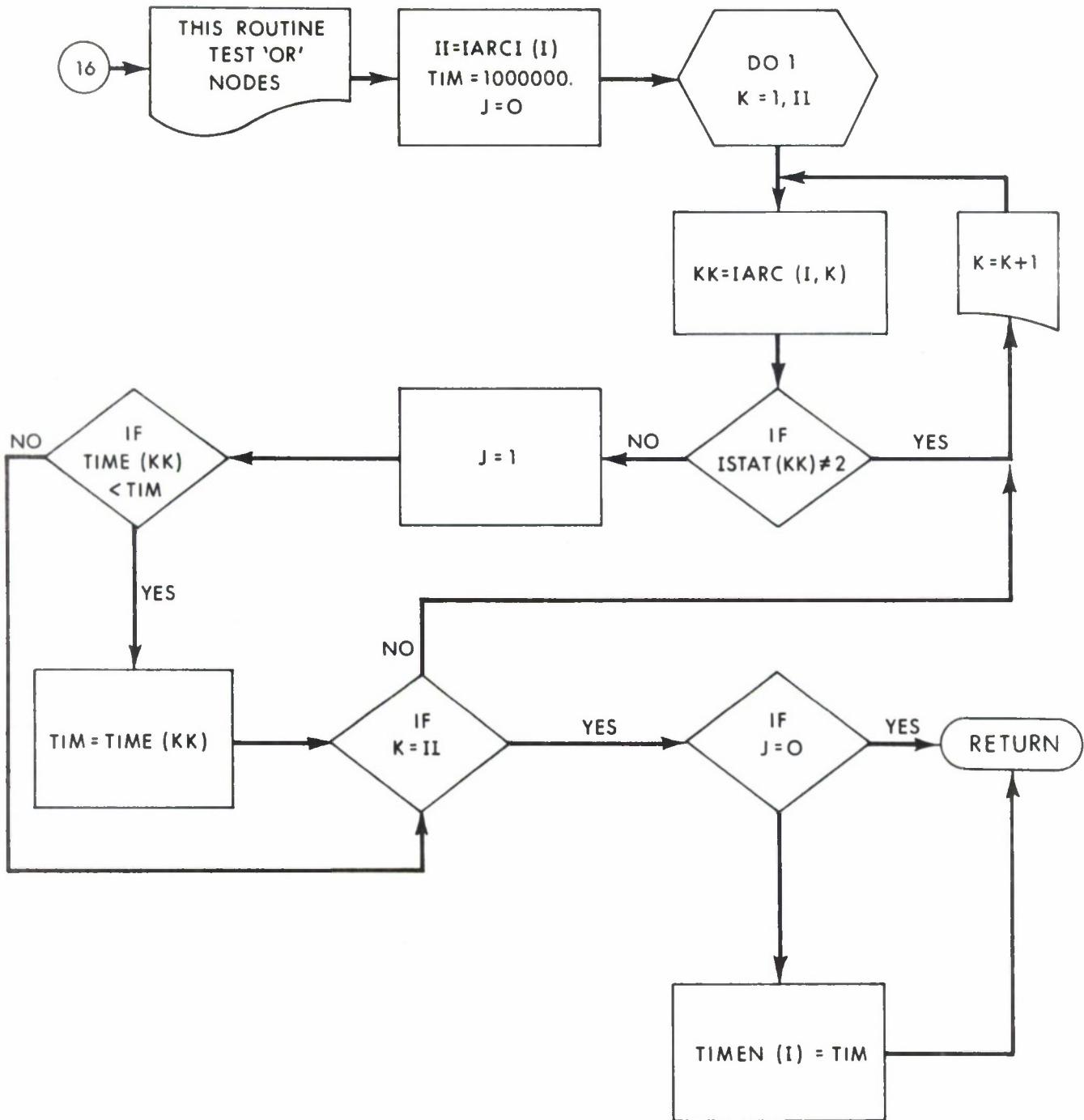
Subroutine NODCHK



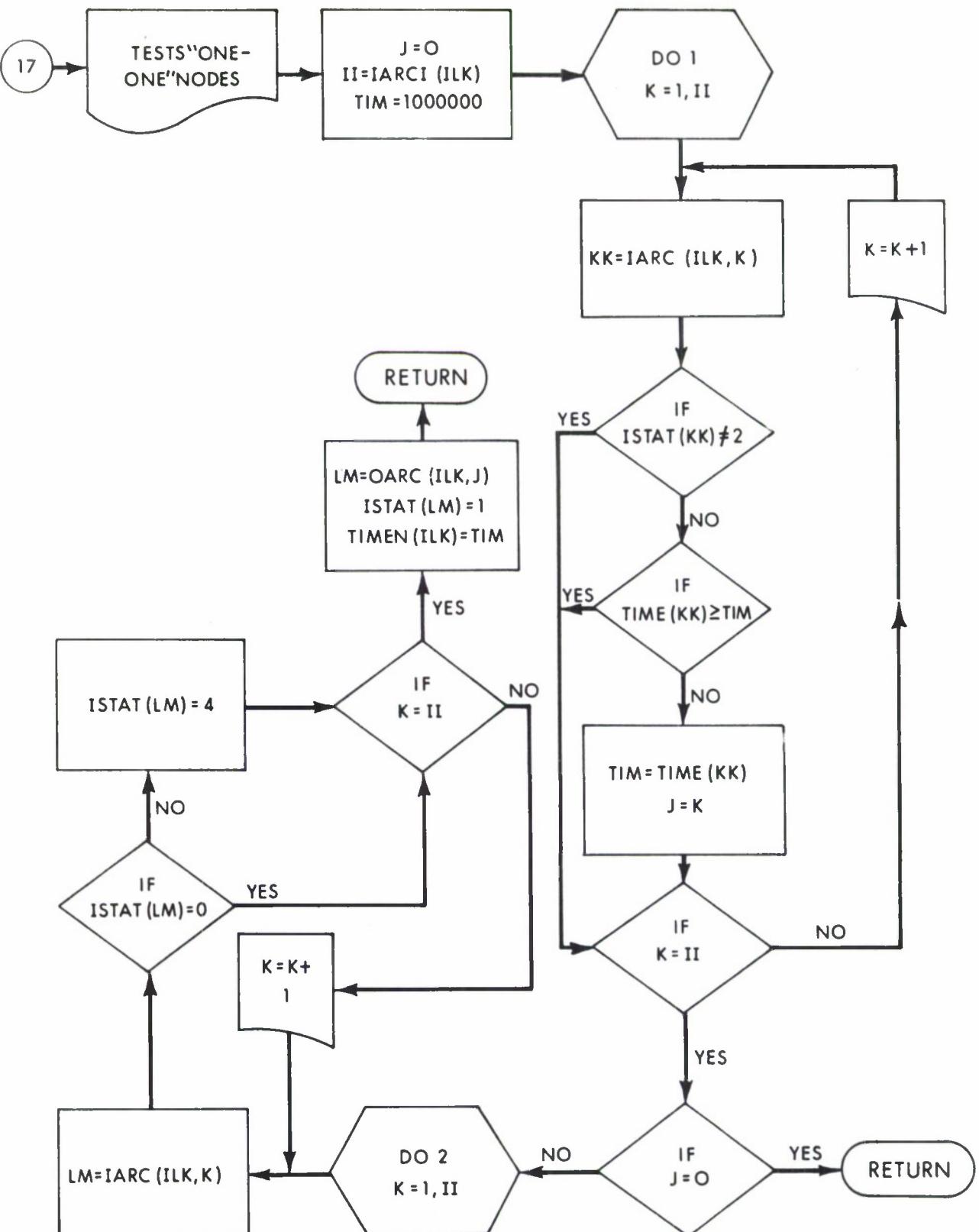
Subroutine NODCHK (Continued)



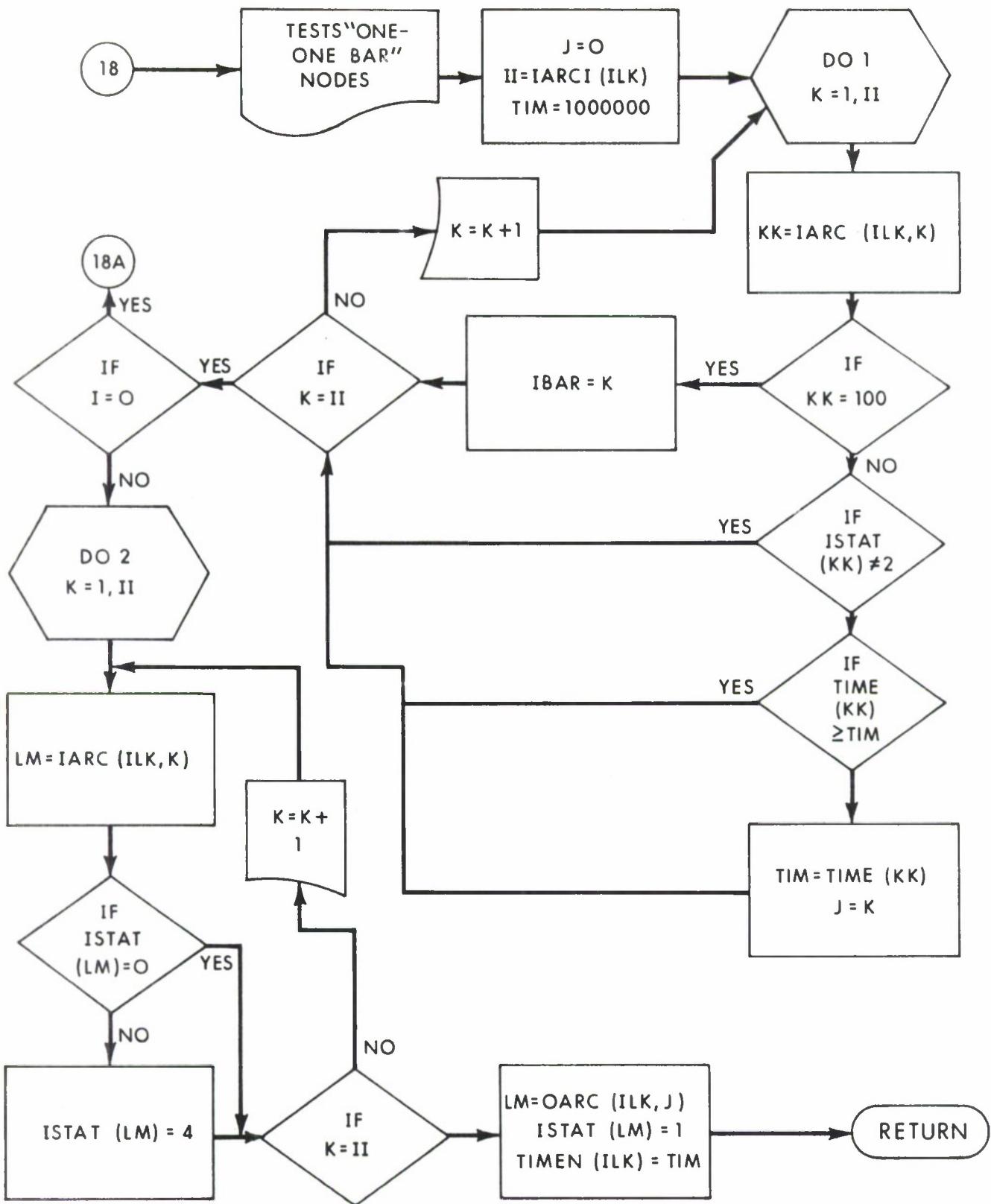
Subroutine ANDTST (I, J)



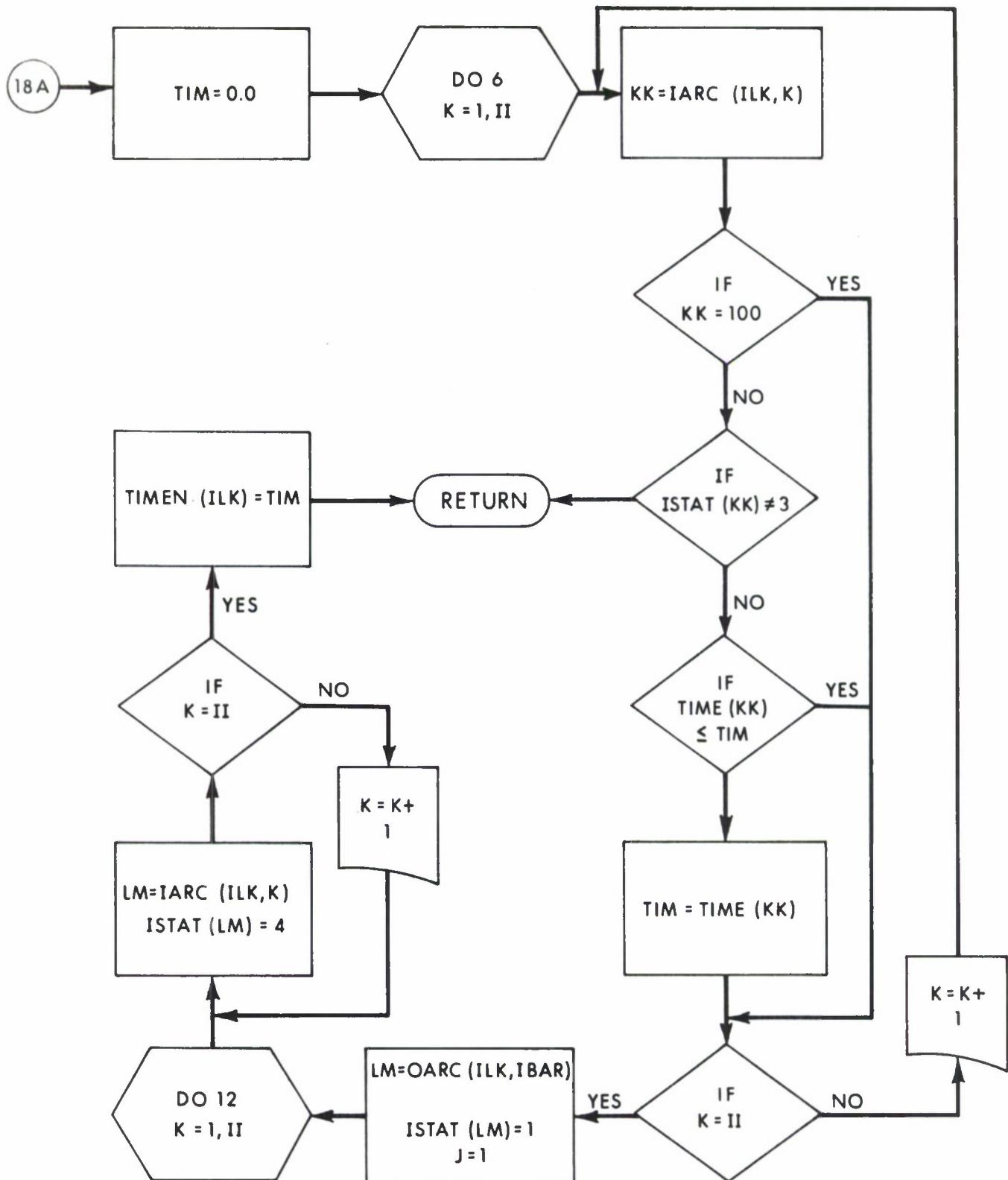
Subroutine ORTST (I, J)



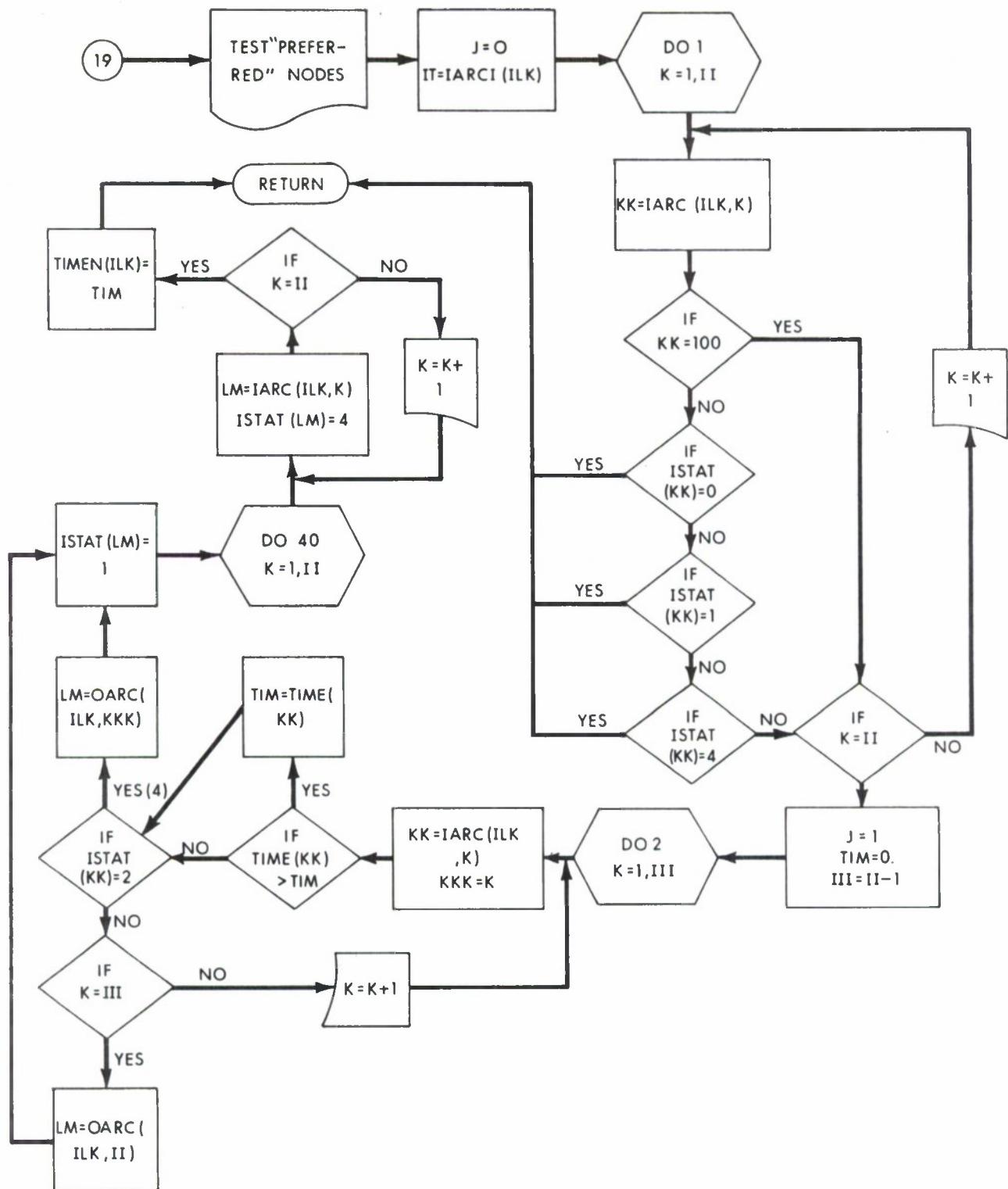
Subroutine ONEONE (ILK, J)



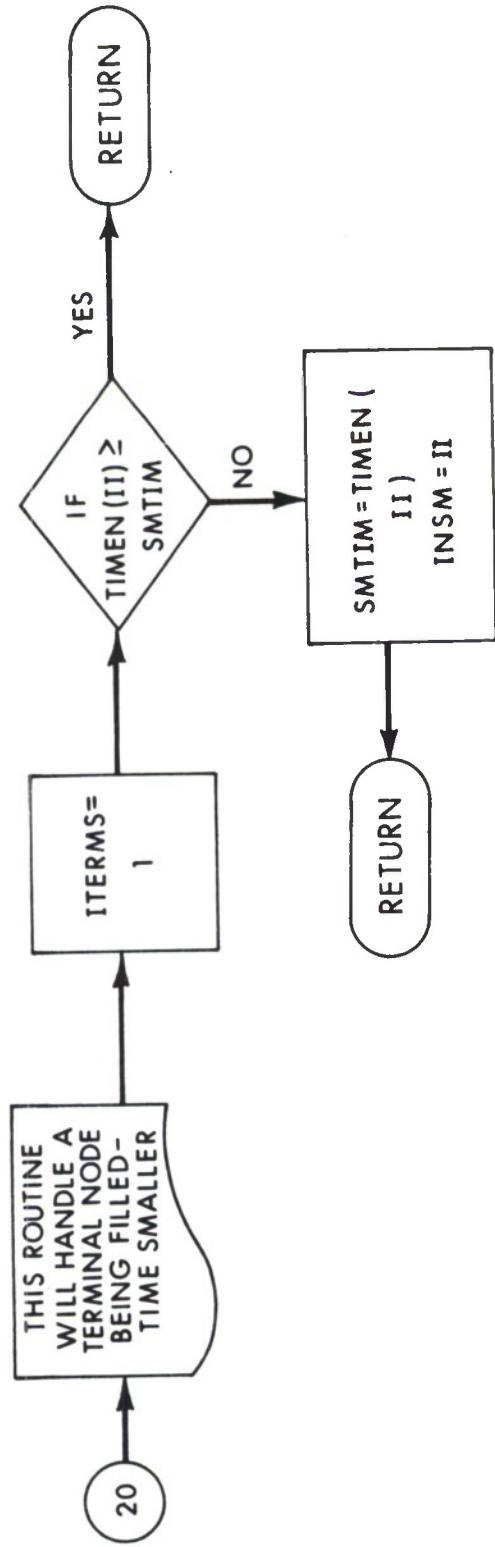
Subroutine ONEBAR(ILK, J)



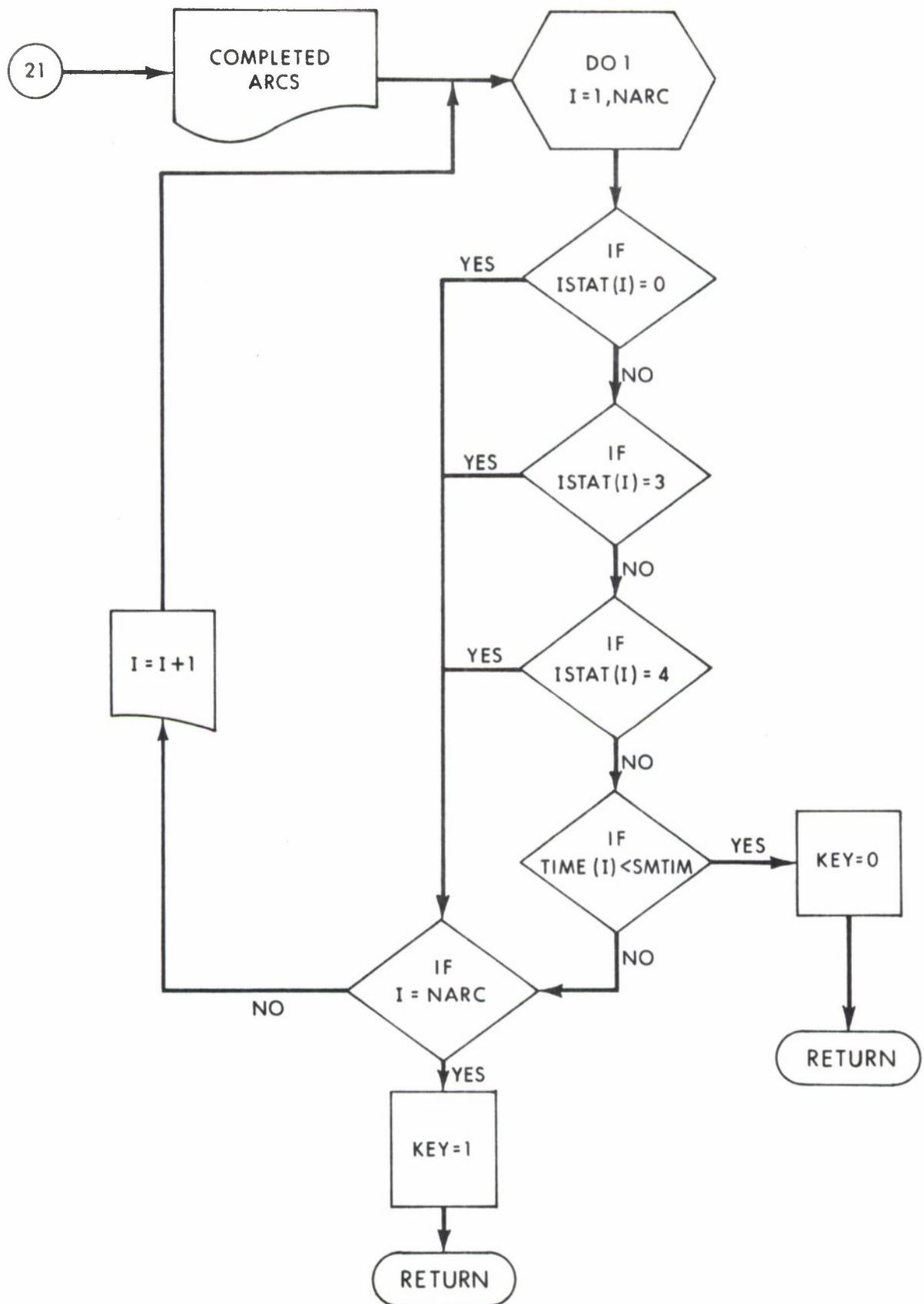
Subroutine ONEBAR (ILK, J) (Continued)



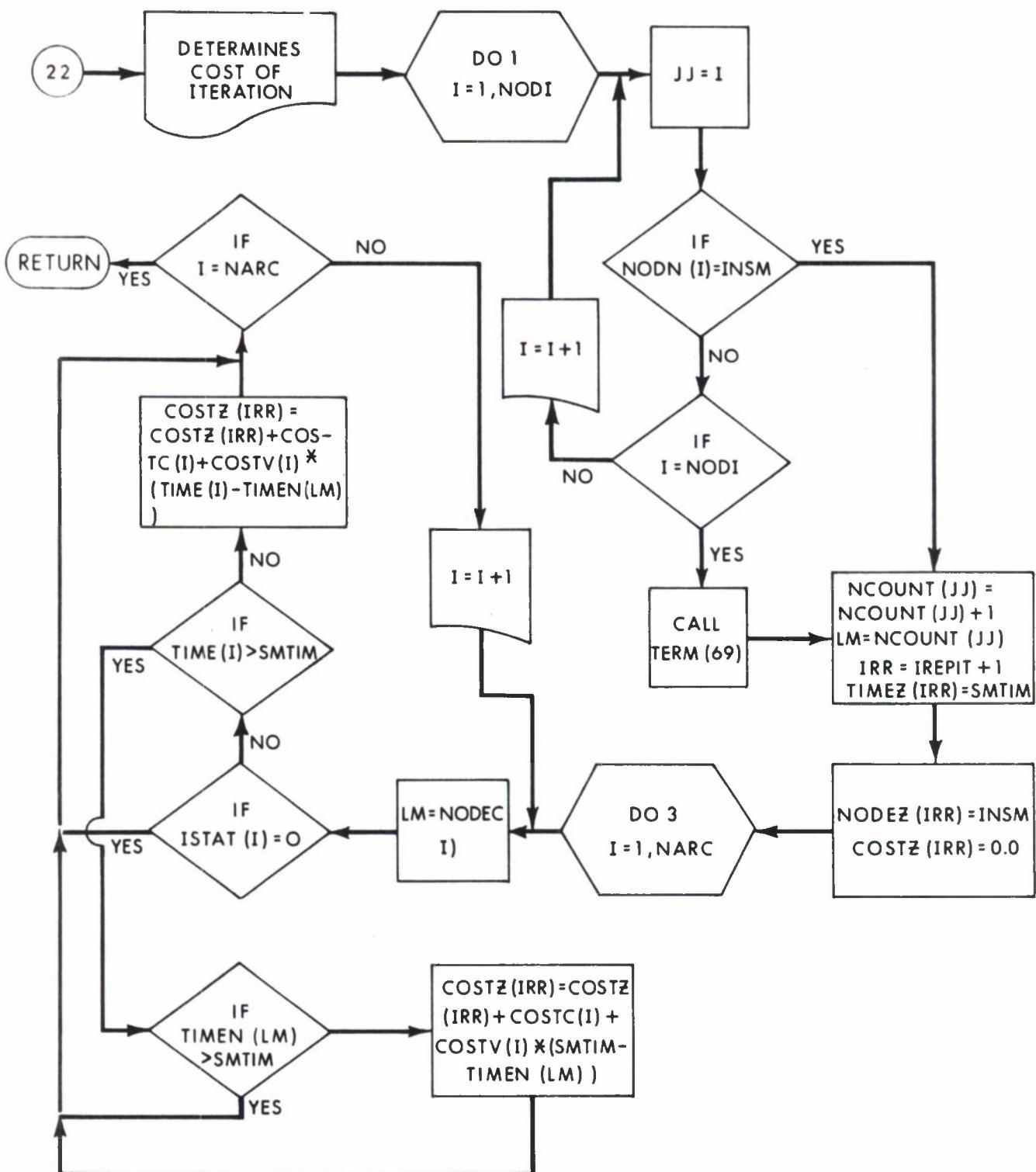
Subroutine PREFER (ILK,J)



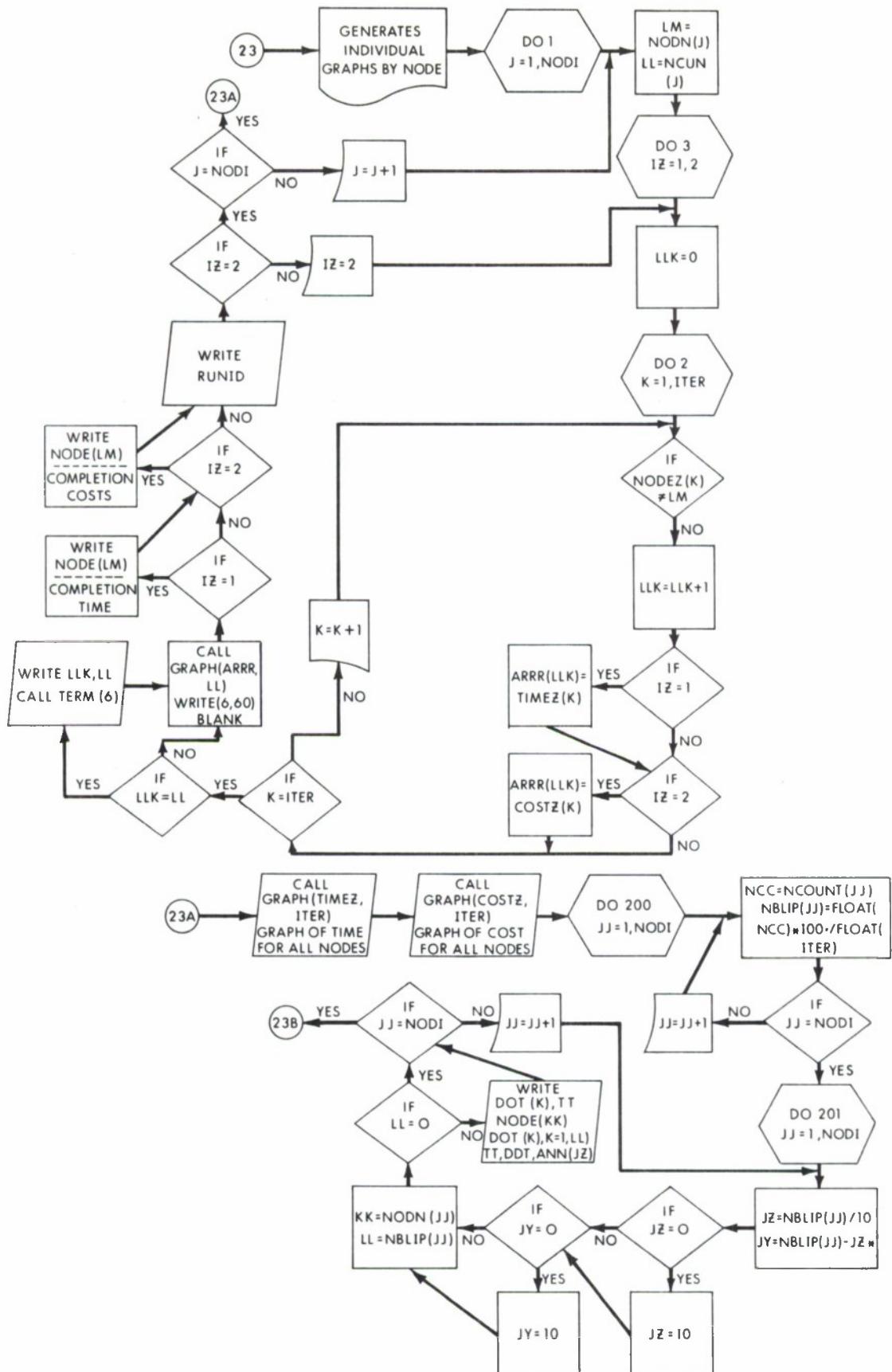
Subroutine ITALL (II)



Subroutine ENDIT (KEY)

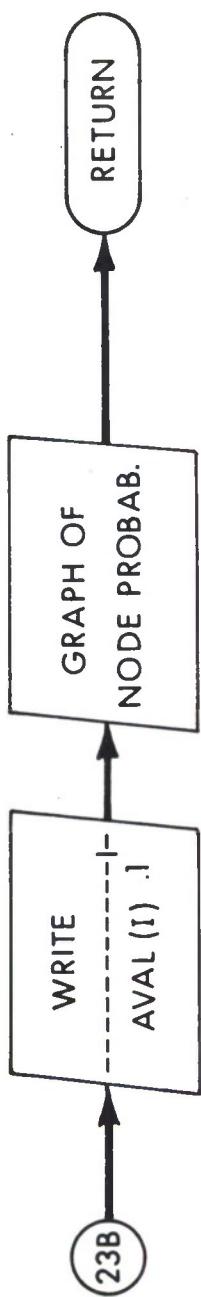


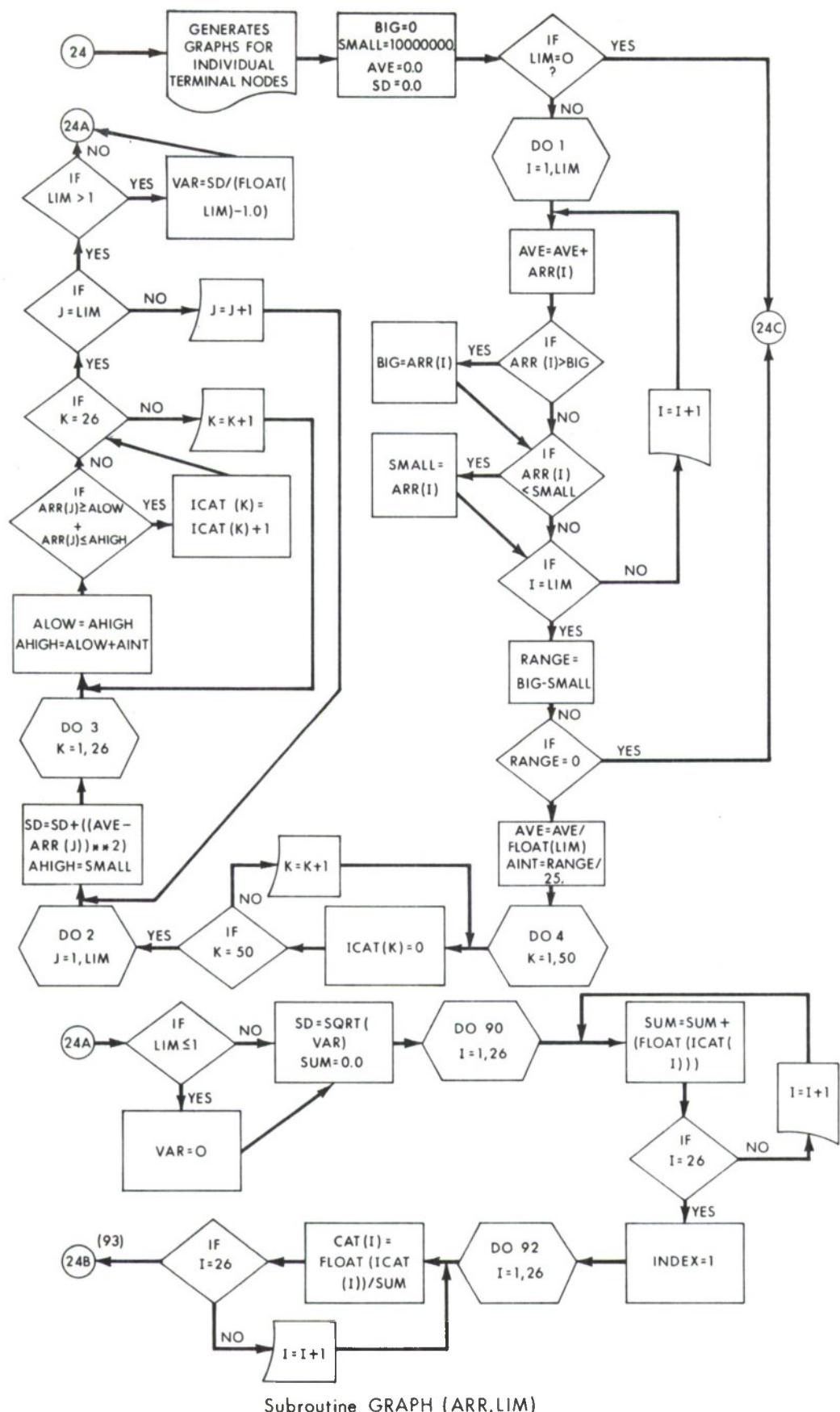
Subroutine PTERM

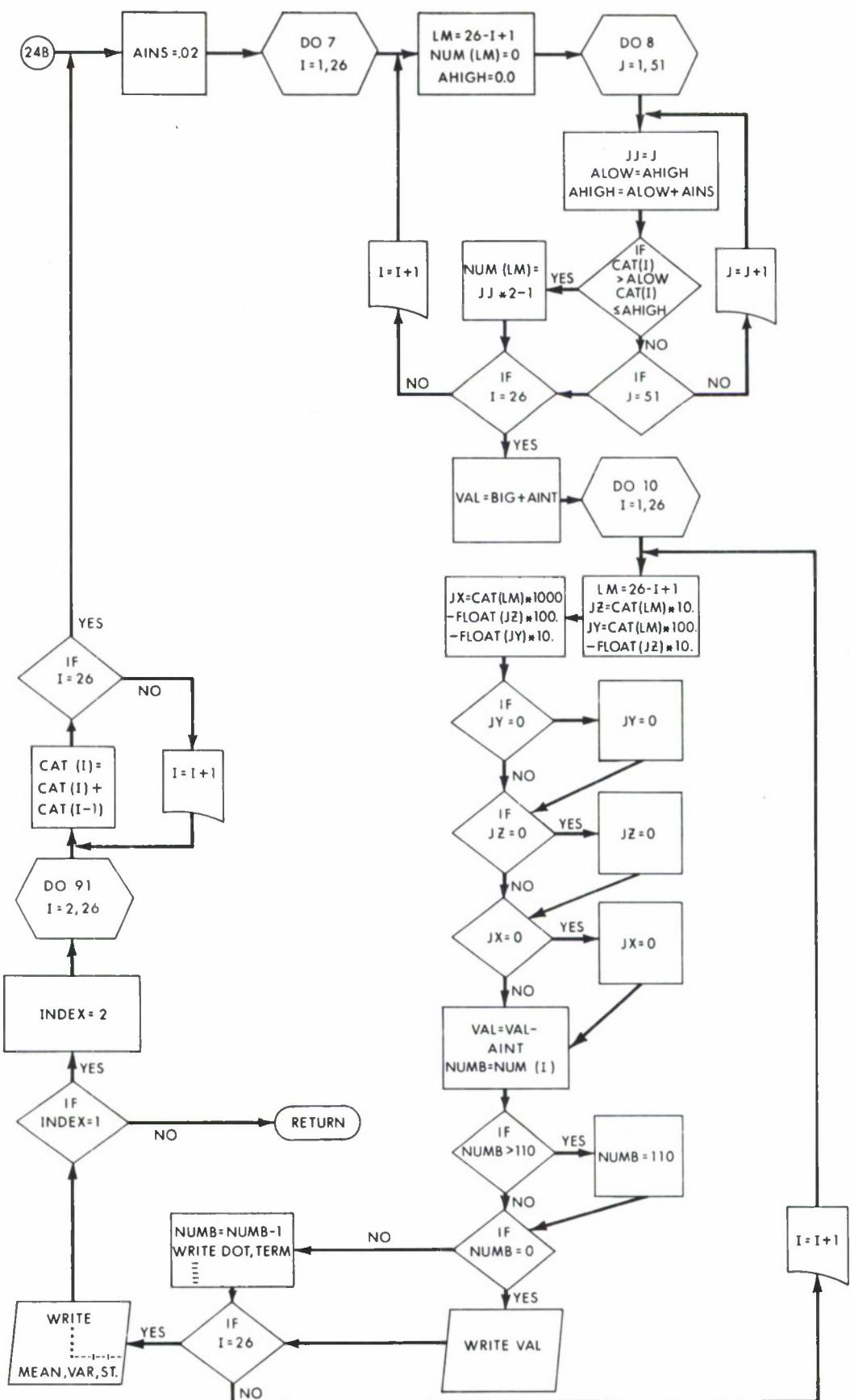


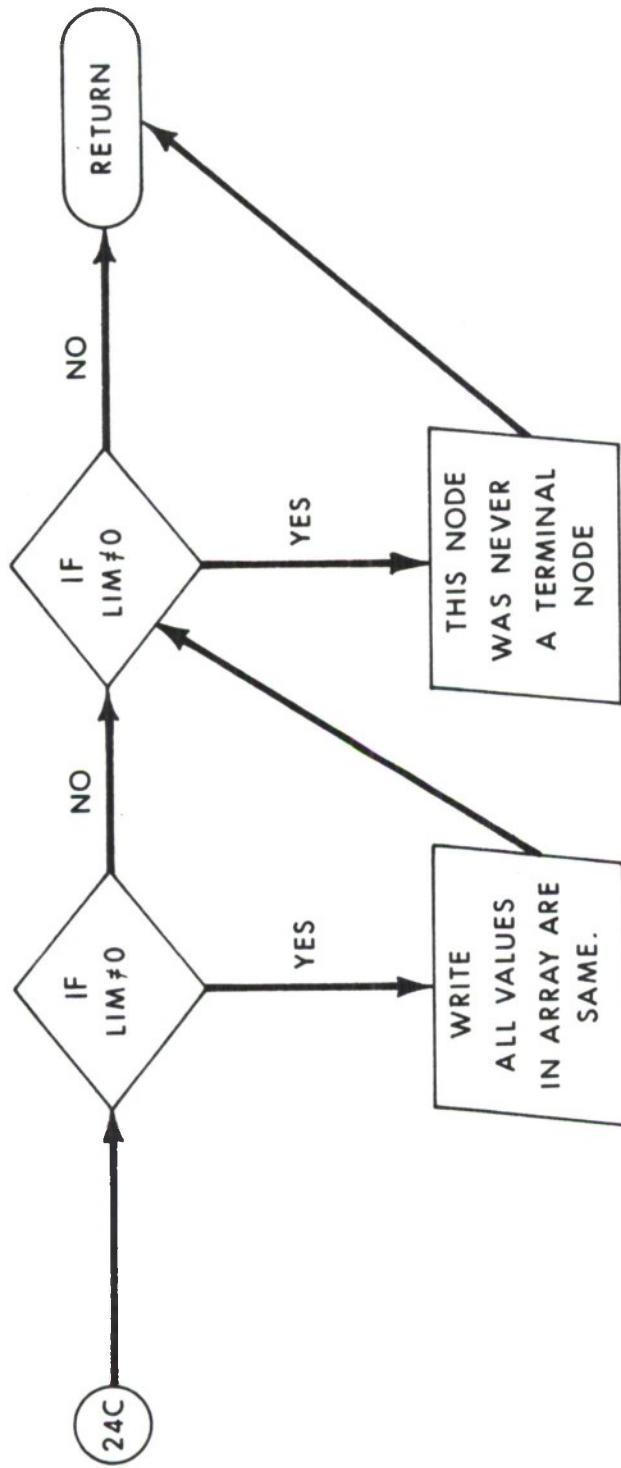
Subroutine SGGRAPH

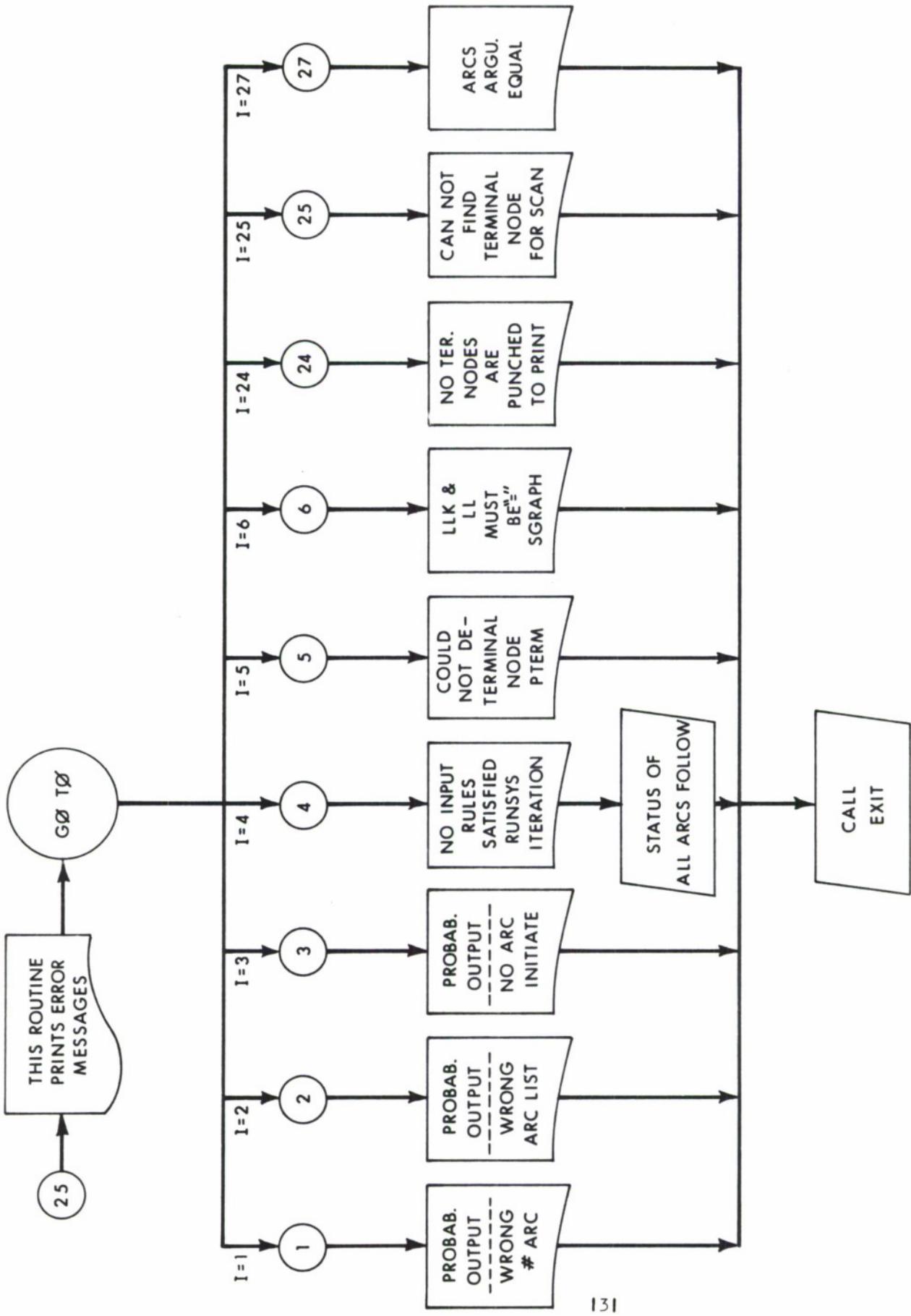
Subroutine SGRAPH (Continued)











In MATHNET, the error message refers to an integer I and is stated:

"EXECUTION TERMINATED FOR REASON I"

The following is a list of the possible integers and the errors they indicate:

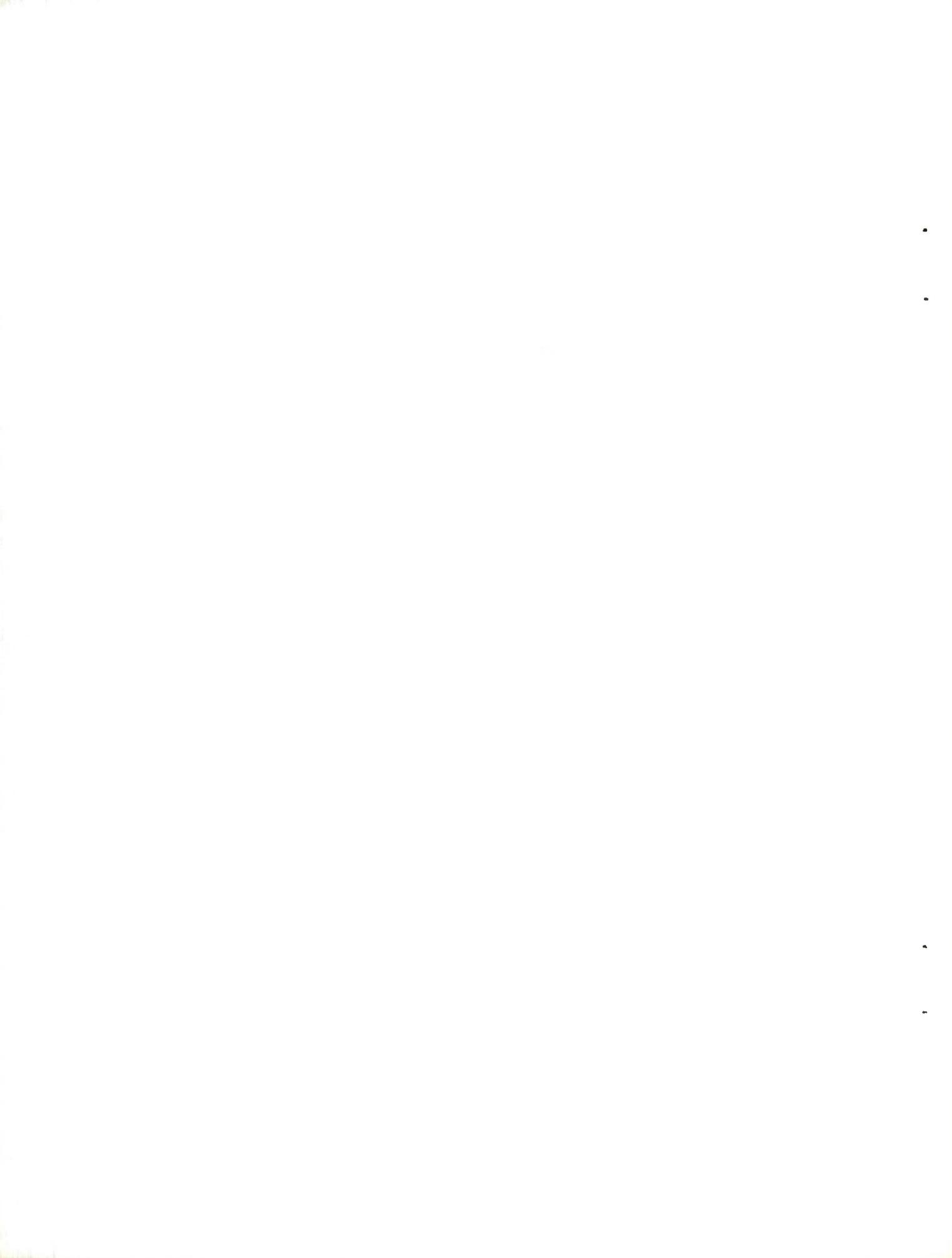
- a. I = 99. the number of stochastic outputs from node x (x is stated) is not correct - (NODIN)
- b. I = 3030. no input rules were satisfied (RUNSYS)
- c. I = 1210. I/I output is not correct (NODCHK)
- d. I = 1211. T/I output is not correct (NODCHK)
- e. I = 1212. preferred output is not correct (NODCHK)
- f. I = 100. probabilistic output node - wrong arc listed (NODIN)
- g. I = 69. probabilistic output node - wrong number of arcs stated (PTERN)
- h. I = 1. probabilistic output node - no arc initiated (PROFIR)
- i. I = 444.(6) number of iterations set is greater than 1000 (SGRAPH).

In RISCA, the errors which result in termination of the execution are printed as statements.

The following is a list of the RISCA error statements:

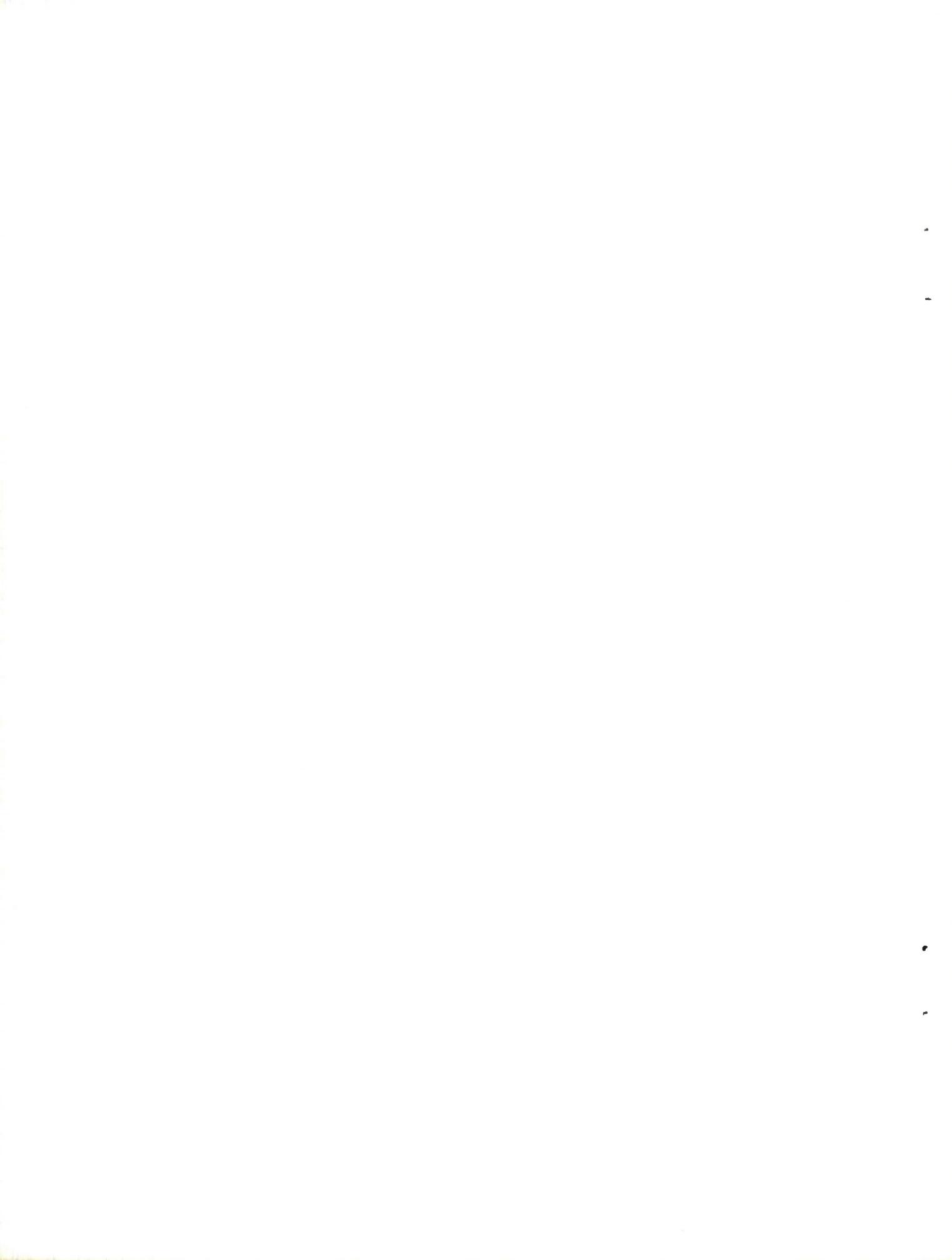
- a. ***ERROR*** PROBABILISTIC OUTPUT NODE - WRONG NUMBER OF ARCS STATED***NODIN
- b. ***ERROR***PROBABILISTIC OUTPUT NODE - WRONG ARC LISTED*** NODIN
- c. ***ERROR***PROBABILISTIC OUTPUT NODE - NO ARC INITIATED***PROFIR
- d. ***ERROR***NO INPUT RULES WERE SATISFIED***RUNSYS
- e. ***ERROR***COULD NOT DETERMINE TERMINAL NODE***PTERM
- f. ***ERROR***LLK AND LL MUST BE EQUAL***SGRAPH

- g. ***ERROR***NO TERMINAL NODES ARE PUNCHED TO PRINT
- h. ***ERROR***CAN NOT FIND TERMINAL NODES FOR SCAN
- i. ***ERROR***CHECK ALL ARC CARDS AT LEAST ONE SHOWS FIRST AND THIRD ARGUMENT EQUAL WHILE TIME DISTRIBUTION TYPE IS TRIANGULAR CHANGE TO CONSTANT.



APPENDIX IV

MATHNET OUTPUT FOR THE GOING TO WORK PROBLEM



IF YOU ARE RUNNING THIS FROM A TERMINAL
PLEASE ENTER A 1, IF RUNNING BATCH YOU SHOULD
HAVE ENTERED A CARD WITH A 0
FORMAT IS 11

YOU ARE NOW IN MONITOR MODE * FROM THE FOLLOWING LIST
SELECT THE MODE YOU WISH TO GO INTO

- 1 ENTER NODES
- 2 ENTER ARCS
- 3 SET ITERATION NUMBER
- 4 SCAN THE NET SO FAR
- 5 RUN NET
- 6 ENTER RUN IDENTIFIER
- 9 END SESSION

* ENTER A RUN IDENTIFIER OF 80 CHARACTERS OR LESS

* YOU HAVE RETURNED TO MONITOR MODE
SELECT THE MODE YOU WISH TO GO INTO AS INDICATED BEFORE

* YOU CAN NOW SET THE NUMBER OF ITERATIONS
ENTER A 5 POSITION INTEGER, RIGHT ADJUSTED

* YOU HAVE RETURNED TO MONITOR MODE
SELECT THE MODE YOU WISH TO GO INTO AS INDICATED BEFORE

* YOU ARE NOW IN ENTER ARC MODE

* ENTER ARC NAME, INPUT NODE NAME, OUTPUT NODE NAME,
TIME DISTRIBUTION TYPE, TIME DISTRIBUTION ARGUMENTS 1,2,3,
CONSTANT COST COEFFICIENT, COEFFICIENT OF TIME TERM IN
COST TERM,

* PROBABILITY OF SUCCESSFUL ARC COMPLETION
FORMAT IS 3A4,11,6F10.0

* TO RETURN TO MONITOR MODE ENTER RETU

* * * YOU HAVE RETURNED TO MONITOR MODE
 SELECT THE NODE YOU WISH TO GO INTO AS INDICATED BEFORE
 * YOU ARE IN ENTER NODE MODE
 ENTER NODE NAME, INPUT RULE, OUTPUT RULE
 FORMAT IS A4,I1,I1
 INPUT AND OUTPUT RULES ARE AS FOLLOWS
 RULE NUMBER INPUT RULE OUTPUT RULE
 * * * * * * * * * * * * * * *
 1 ANO ALL FIRE
 2 OR PROB. FIRE
 4 INITIAL TERMINAL
 5 I/I I/I
 6 I/I BAR I/I BAR
 7 PREFERRED PREFERRED
 * * * * *
 * YOU HAVE INDICATED A NODE WITH STOCHASTIC OUTPUTS
 INPUT NUMBER OF ARCS NAME OF OUTPUT ARC,PROB..
 FORMAT IS I2,10(A4,F6.3)
 * * * * *
 * YOU HAVE INDICATED A 1/1 NOOE
 INPUT NUMBER OF ARCS INPUT ARC NAME,OUTPUT ARC NAMES
 FORMAT IS I2,10(A4,A4)
 * * * * *
 * YOU HAVE INDICATED A 1/1 BAR NODE
 INPUT NUMBER OF ARCS INPUT ARC NAME,OUTPUT ARC NAME
 INPUT A NAME OF ZZZZ FOR THE NO INPUT CONDITION
 FORMAT IS I2,10(A4,A4)
 * * * * *
 * YOU HAVE INDICATED A 1/1 BAR NOOE
 INPUT NUMBER OF ARCS INPUT ARC NAME,OUTPUT ARC NAME
 INPUT A NAME OF ZZZZ FOR THE NO INPUT CONDITION
 FORMAT IS I2,10(A4,A4)
 * * * * *
 * YOU HAVE INDICATED A 1/1 BAR NODE
 INPUT NUMBER OF ARCS INPUT ARC NAME,OUTPUT ARC NAME
 INPUT A NAME OF ZZZZ FOR THE NO INPUT CONDITION
 FORMAT IS I2,10(A4,A4)

FORMAT IS 12,101A4,A4

* YOU HAVE INDICATED A 1/1 BAR NODE
 INPUT NUMBER OF ARCS INPUT ARC NAME,OUTPUT ARC NAME
 INPUT A NAME OF ZZZZ FOR THE NO INPUT CONDITION
 FORMAT IS 12,101A4,A4

* YOU HAVE INDICATED A 1/1 BAR NODE
 INPUT NUMBER OF ARCS INPUT ARC NAME,OUTPUT ARC NAME
 INPUT A NAME OF ZZZZ FOR THE NO INPUT CONDITION
 FORMAT IS 12,101A4,A4

* YOU HAVE RETURNED TO MONITOR MODE
 SELECT THE MODE YOU WISH TO GO INTO AS INDICATED BEFORE

ARC	INPUT NODE	OUTPUT NODE	TIME	DIST	ARG1	ARG2	ARG3	COST	PROB
ARC1	NOD1	NOD2	2	10.00	12.00	14.00	0.00	0.00	1.000
ARC2	NOD2	NOD3	2	5.00	6.00	7.00	0.00	0.00	1.000
ARC3	NOD2	NOD3	2	11.00	13.00	15.00	0.00	0.00	1.000
ARC4	NOD3	NOD4	3	0.00	0.00	0.00	0.00	0.00	1.000
ARC5	NOD3	NOD5	3	0.00	0.00	0.00	0.00	0.00	0.800
ARC6	NOD4	NOD6	2	3.00	4.00	5.00	0.00	0.00	0.900
ARC7	NOD5	NOD7	2	3.00	4.00	5.00	0.00	0.00	0.900
ARC8	NOD5	NOD9	3	5.00	5.00	5.00	0.00	0.00	1.000
ARC9	NOD9	NOD8	2	3.00	4.00	5.00	0.00	0.00	0.900
AR10	NOD6	NOD10	2	4.00	5.00	6.00	0.00	0.00	1.000
AR11	NOD6	NOD14	3	15.00	15.00	15.00	0.00	0.00	1.000
AR12	NOD7	NOD11	2	4.00	5.00	6.00	0.00	0.00	0.800
AR13	NOD7	ND14	3	15.00	15.00	15.00	0.00	0.00	1.000
AR14	NOD8	ND12	2	4.00	5.00	6.00	0.00	0.00	0.600
AR15	NOD8	ND14	3	15.00	15.00	15.00	0.00	0.00	1.000
AR16	ND14	ND13	2	4.00	5.00	6.00	0.00	0.00	0.400
AR17	ND10	ND16	2	8.00	9.00	10.00	0.00	0.00	1.000
AR18	ND11	ND17	2	8.00	9.00	10.00	0.00	0.00	1.000
AR19	ND11	ND15	3	5.00	5.00	5.00	0.00	0.00	1.000
AR20	ND12	ND18	2	8.00	9.00	10.00	0.00	0.00	1.000
AR21	ND12	ND15	3	5.00	5.00	5.00	0.00	0.00	1.000
AR22	ND13	ND19	2	8.00	9.00	10.00	0.00	0.00	1.000
AR23	ND13	ND15	3	5.00	5.00	5.00	0.00	0.00	1.000
AR24	ND15	ND20	2	8.00	9.00	10.00	0.00	0.00	1.000
NODE	NO. OF INPUT ARCS	NO. OF OUTPUT ARCS			INPUT TYPE		OUTPUT TYPE		
NO01	0	1			4				1
NO02	1	2							2
NO03	2	2							5
NO04	1	1							1
NO05	2	2							6
NO06	2	2							5
NO07	2	2							6

1 6 1 1 1 1 6 4

1 6 1 1 1 1 1 1

1 2 0 0 0 0 0 0

1 2 1 1 1 1 1 1

NOD9 NOD8 ND10 ND14 ND11 ND12 ND13 ND16 ND17 ND15 ND18 ND19 ND20

* YOU HAVE RETURNED TO MONITOR MODE
SELECT THE MODE YOU WISH TO GO INTO AS INDICATED BEFORE *

THE MEAN IS 35.97 THE VARIANCE IS 1.37 THE MEDIAN IS 36.08 THE MODE IS 35.99
 32.3 I=I 0.002
 32.6 I=I
 32.9 I=I 0.007
 33.2 I=I 0.002
 33.4 I=I 0.014
 33.7 I=I 0.019
 34.0 I=I 0.021
 34.2 I=I 0.043
 34.5 I=I 0.053
 34.8 I=I 0.041
 35.0 I=I 0.070
 35.3 I=I 0.090
 35.6 I=I 0.087
 35.9 I=I 0.100
 36.1 I=I 0.090
 36.4 I=I 0.078
 36.7 I=I 0.053
 37.0 I=I 0.036
 37.2 I=I 0.065
 36.9 I=I 0.063
 37.8 I=I 0.017
 38.0 I=I 0.012
 38.3 I=I 0.014
 38.6 I=I 0.007
 38.8 I=I 0.004
 39.1 I=I



39.1	[1.000
38.8	[1.000
38.6	[0.995
38.3	[0.987
38.0	[0.973
37.8	[0.960
37.5	[0.943
37.2	[0.907
36.9	[0.841
36.7	[0.778
36.4	[0.724
36.1	[0.646
35.9	[0.556
35.6	[0.456
35.3	[0.368
35.0	[0.297
34.8	[0.207
34.5	[0.165
34.2	[0.112
34.0	[0.068
33.7	[0.046
33.4	[0.026
33.2	[0.012
32.9	[0.009
32.6	[0.002
32.3	[0.002

THE MEAN IS

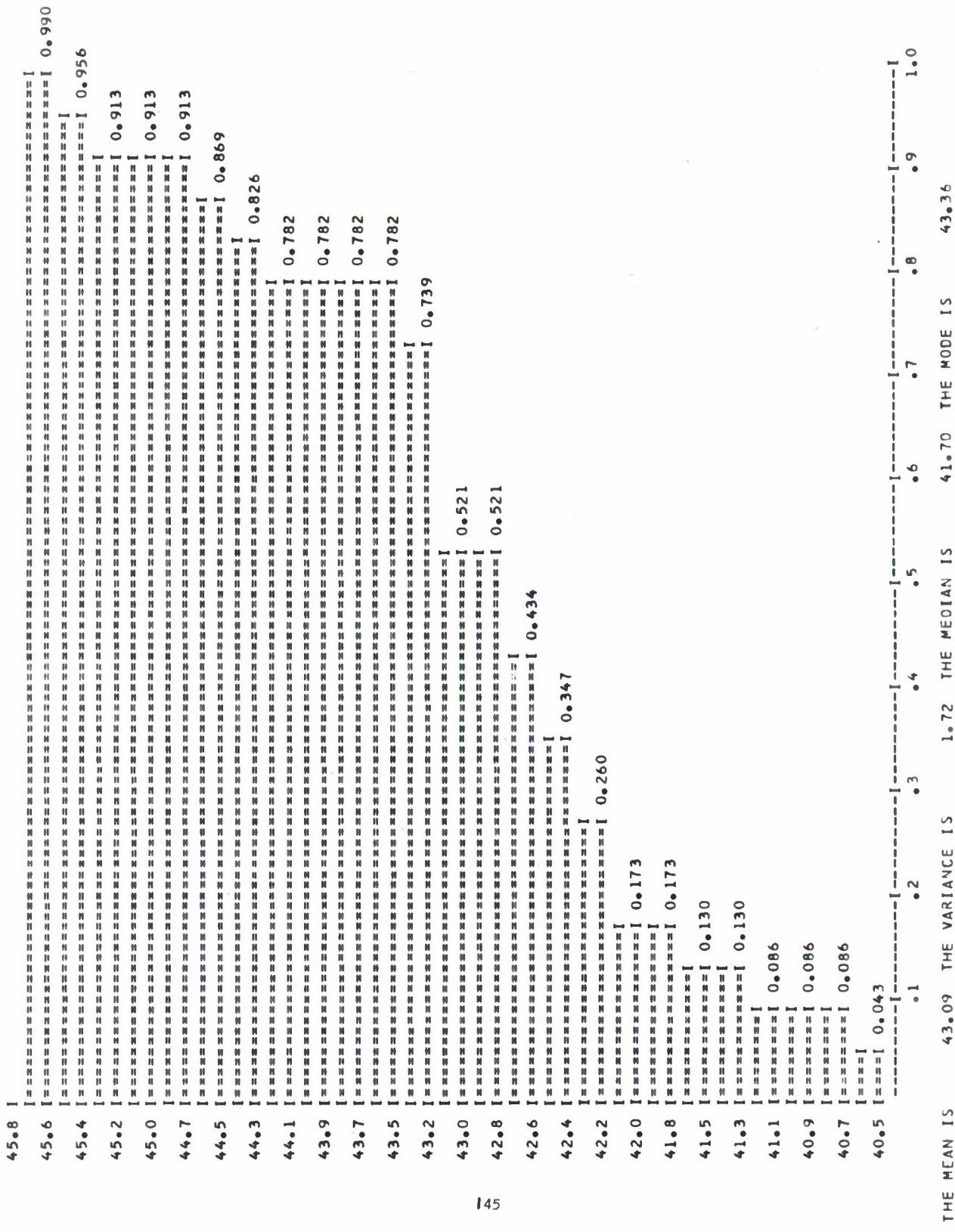
35.97 THE VARIANCE IS 1.37 THE MEDIAN IS 34.96 THE MODE IS 35.99

THE NEW DRIVING TO WORK PROBLEM

ALL VALUES IN THE ARRAY ARE IDENTICAL AND ARE = 0.0000

GRAPH OF COMPLETION COSTS FOR TERMINAL NODE ND16
THE NEW DRIVING TO WORK PROBLEM

45.8 |
 45.6 | 0.043
 45.4 | 0.043
 45.2 |
 45.0 |
 44.7 | 0.043
 44.5 | 0.043
 44.3 | 0.043
 44.1 |
 43.9 |
 43.7 |
 43.5 | 0.043
 43.2 | 0.217
 43.0 |
 42.8 | 0.086
 42.6 | 0.086
 42.4 | 0.086
 42.2 | 0.086
 42.0 |
 41.8 | 0.043
 41.5 |
 41.3 | 0.043
 41.1 |
 40.9 |
 40.7 | 0.043
 40.5 | 0.043
 .1 .2 .3 .4 .5 .6 .7 .8 .9 1.0



THE NEW DRIVING TO WORK PROBLEM

ALL VALUES IN THE ARRAY ARE IDENTICAL AND ARE = 0.0000

GRAPH OF COMPLETION COSTS FOR TERMINAL NODE NODE17
THE NEW DRIVING TO WORK PROBLEM

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50.1 I

500 |

108

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4804

49•2 I

49-1

100

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48•5 1

48•4 1

48-21

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1108

47.6 1 0.200

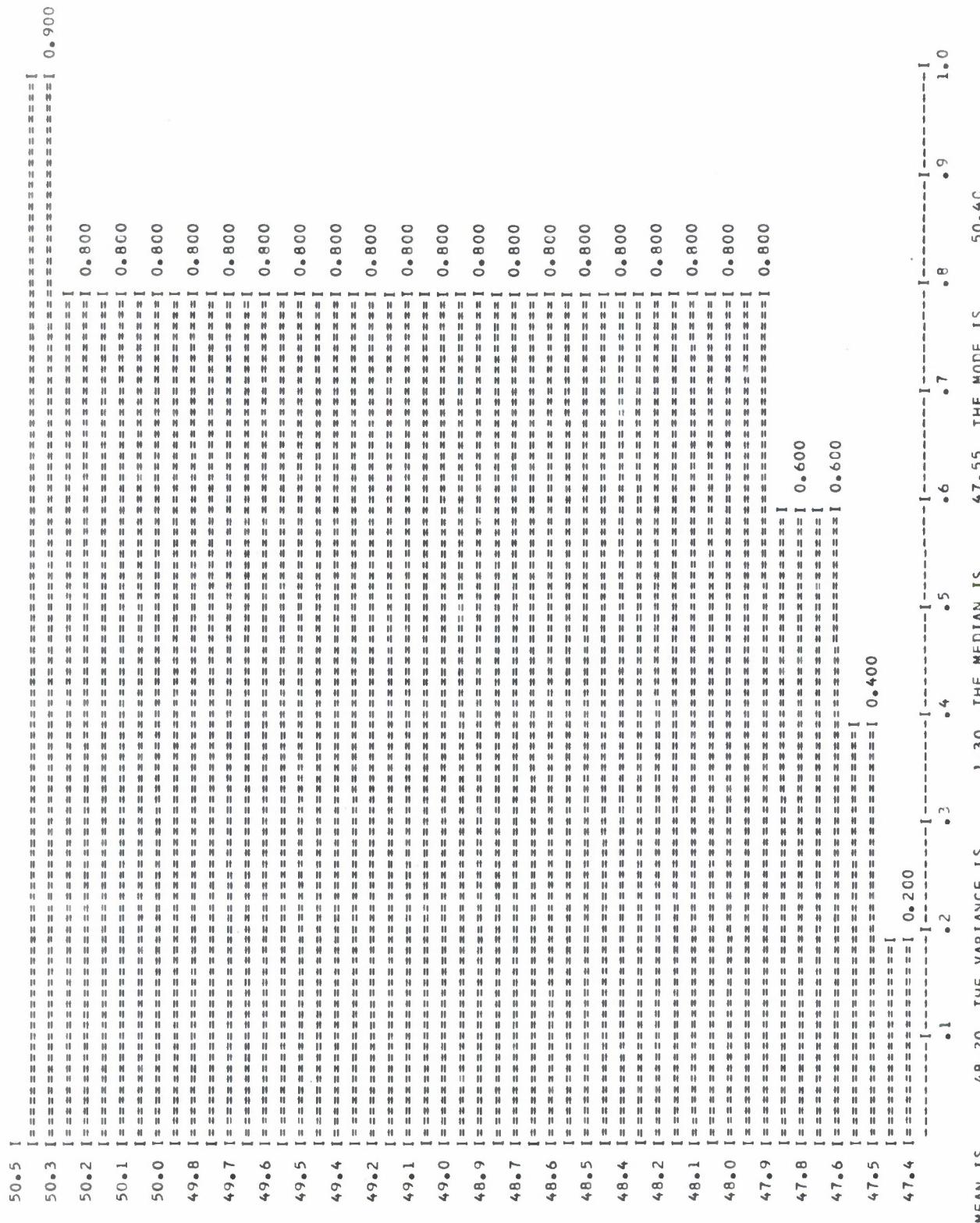
47.5 1====1 0.200

474 | 0-260

卷之三

67-71 THE MODE IS 50-60

THE MEANING



GRAPH OF COMPLETION TIMES FOR TERMINAL NODE ND18

THE NEW DRIVING TO WORK PROBLEM

ALL VALUES IN THE ARRAY ARE IDENTICAL AND ARE = 0.0000

GRAPH OF COMPLETION COSTS FOR TERMINAL NODE ND18

THE NEW DRIVING TO WORK PROBLEM

60.1
59.7
59.2
58.8
58.4
58.0
57.5
57.1
56.7
56.2
55.8
55.4
54.9
54.5
54.1
53.7
53.2
52.8
52.4
51.9
51.5
51.1
50.7
50.2
49.8
49.4

====| 0.058

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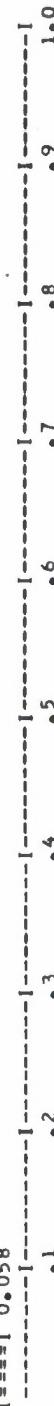
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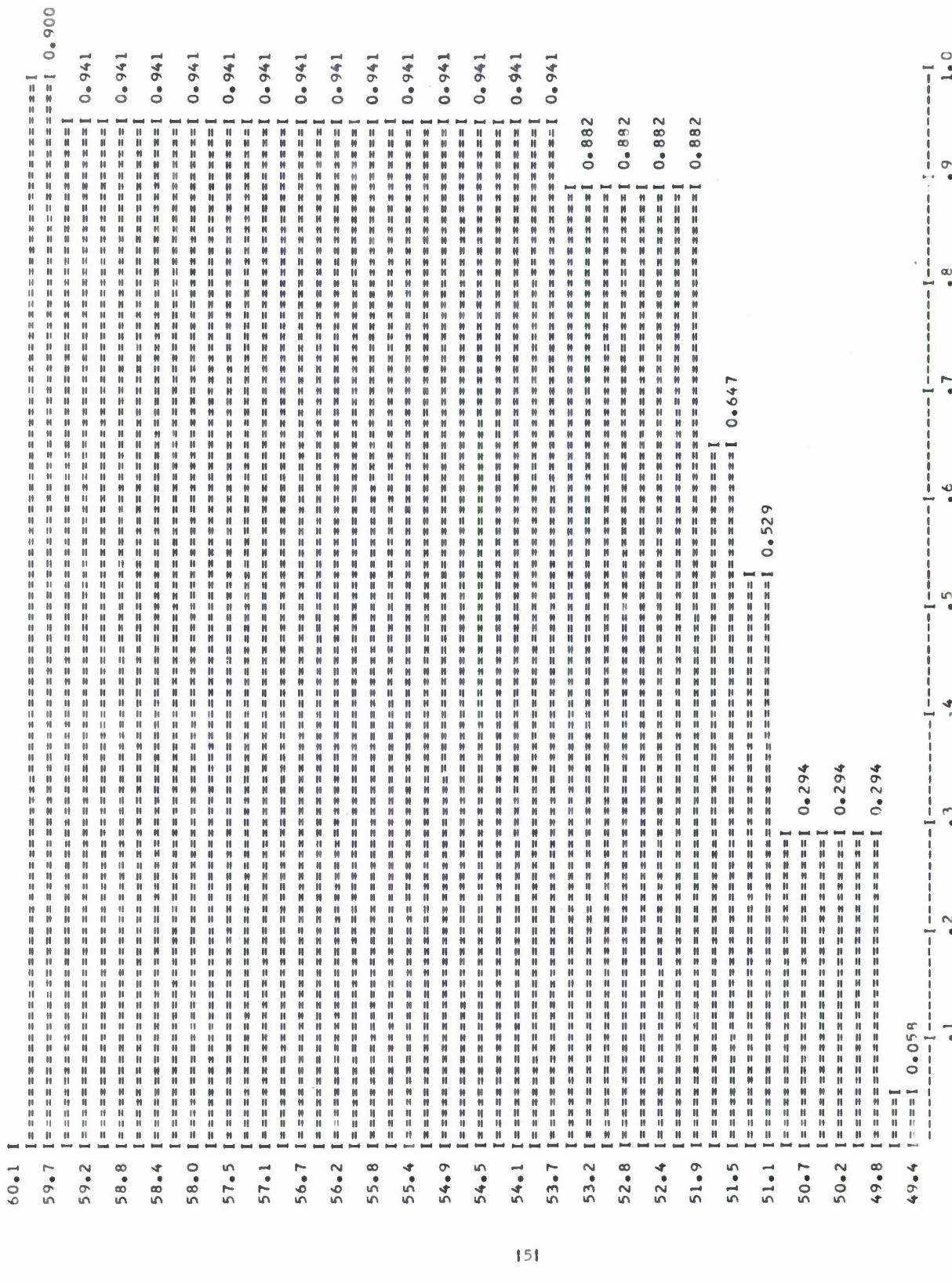
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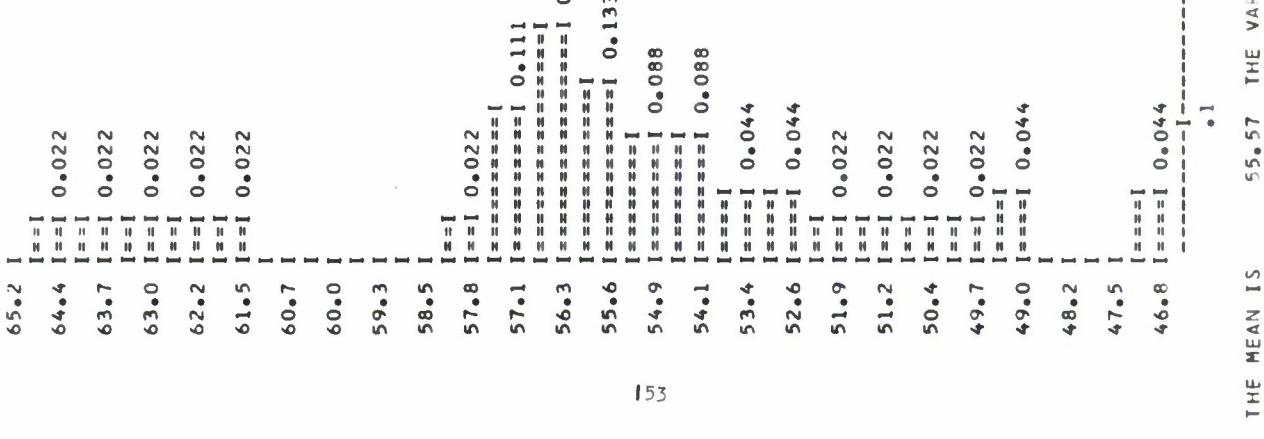
GRAPH OF COMPLETION TIMES FOR TERMINAL NODE N119

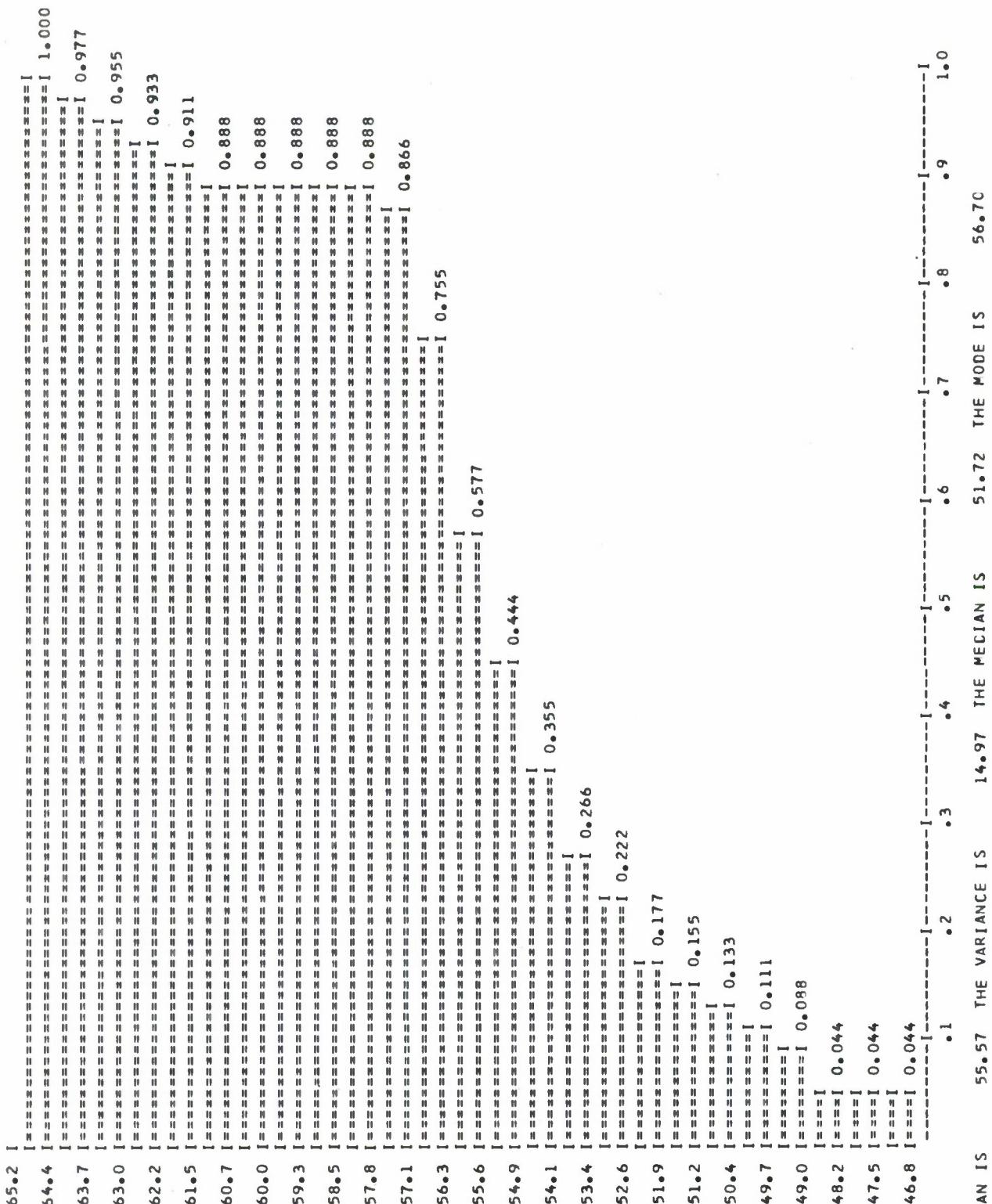
THE NEW DRIVING TO WORK PROBLEM

ALL VALUES IN THE ARRAY ARE IDENTICAL , AND ARE = 0.0000

GRAPH OF COMPLETION COSTS FOR TERMINAL NODE ND19

THE NEW DRIVING TO WORK PROBLEM





THE MEAN IS

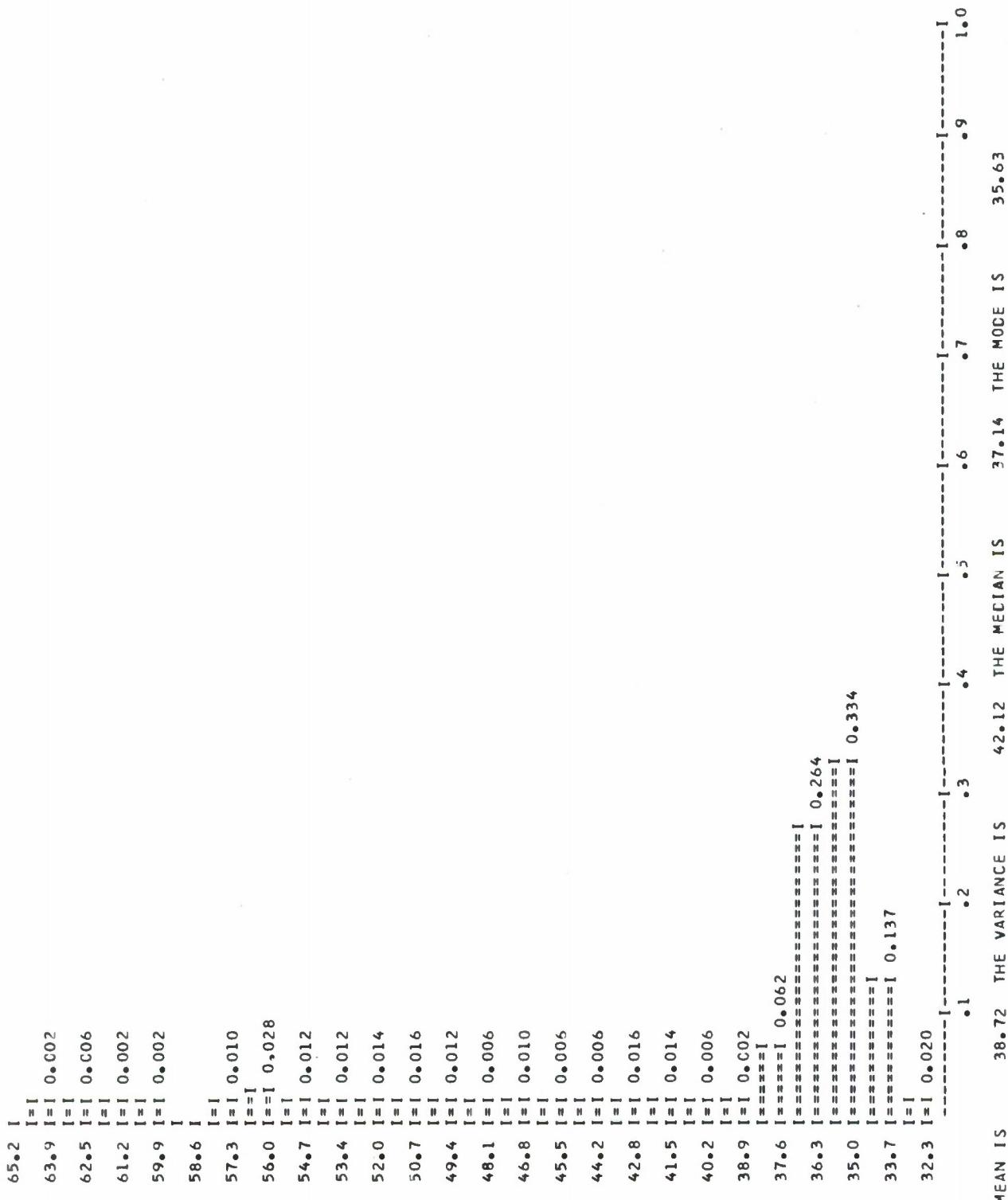
55.57 THE VARIANCE IS 14.97 THE MEDIAN IS 51.72 THE MODE IS 56.70

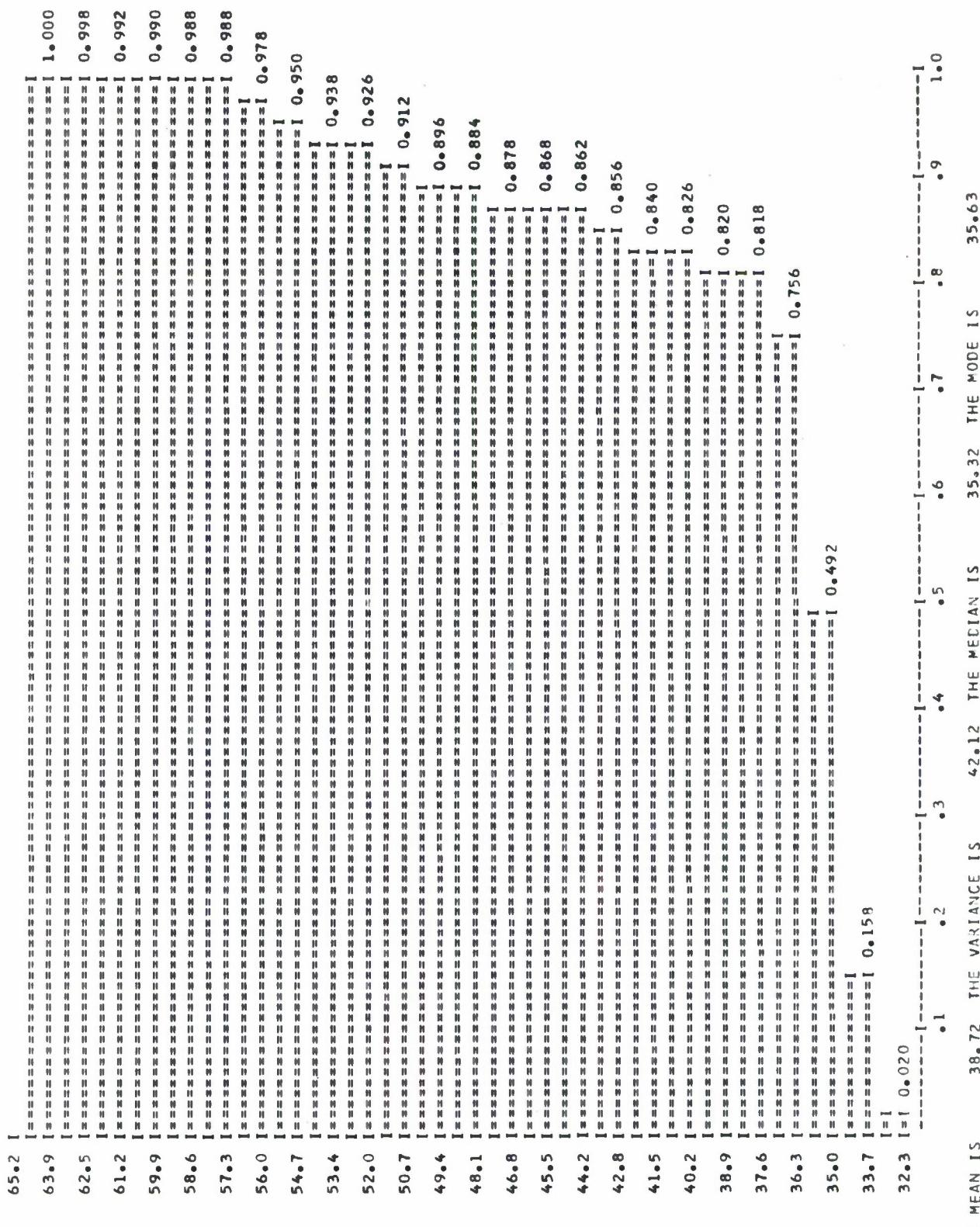
GRAPH OF COMPLETION TIMES FOR TERMINAL NODE ND20

THE NEW DRIVING TO WORK PROBLEM

ALL VALUES IN THE ARRAY ARE IDENTICAL , AND ARE = 0.0000

GRAPH OF COMPLETION COSTS FOR TERMINAL NODE N120
THE NEW DRIVING TO WORK PROBLEM





THE NEW DRIVING TO WORK PROBLEM

ALL VALUES IN THE ARRAY ARE IDENTICAL , AND ARE = 0.0000

GRAPH OF COMPLETION COSTS FOR ALL NODES

THE NEW DRIVING TO WORK PROBLEM

ND16	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I
	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I
ND17	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I
	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I
ND18	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I
	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I
ND19	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I
	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I
ND20	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I
	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I



THE NEW DRIVING TO WORK PROBLEM

GRAPH OF NODE PROBABILITIES

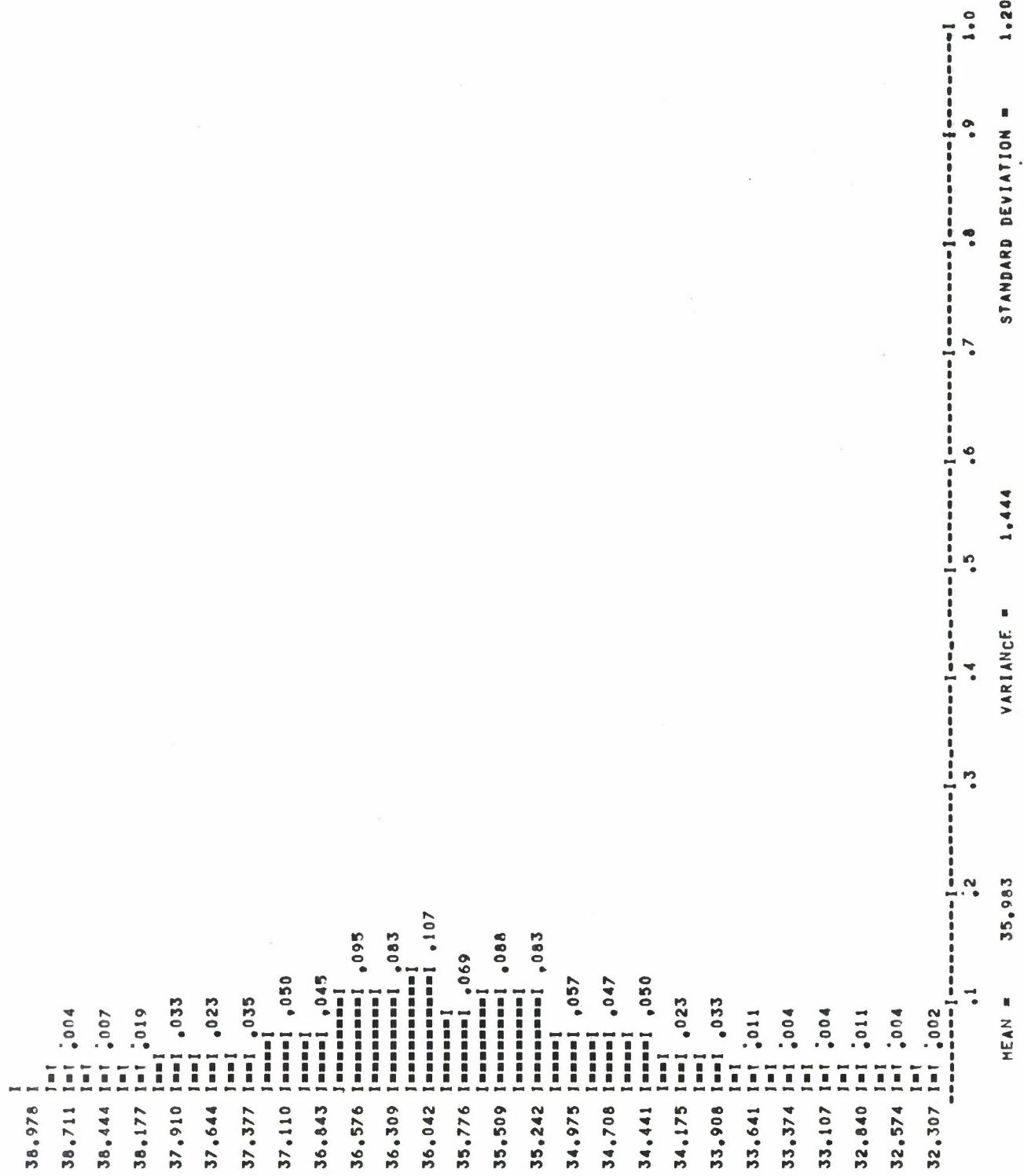
APPENDIX V

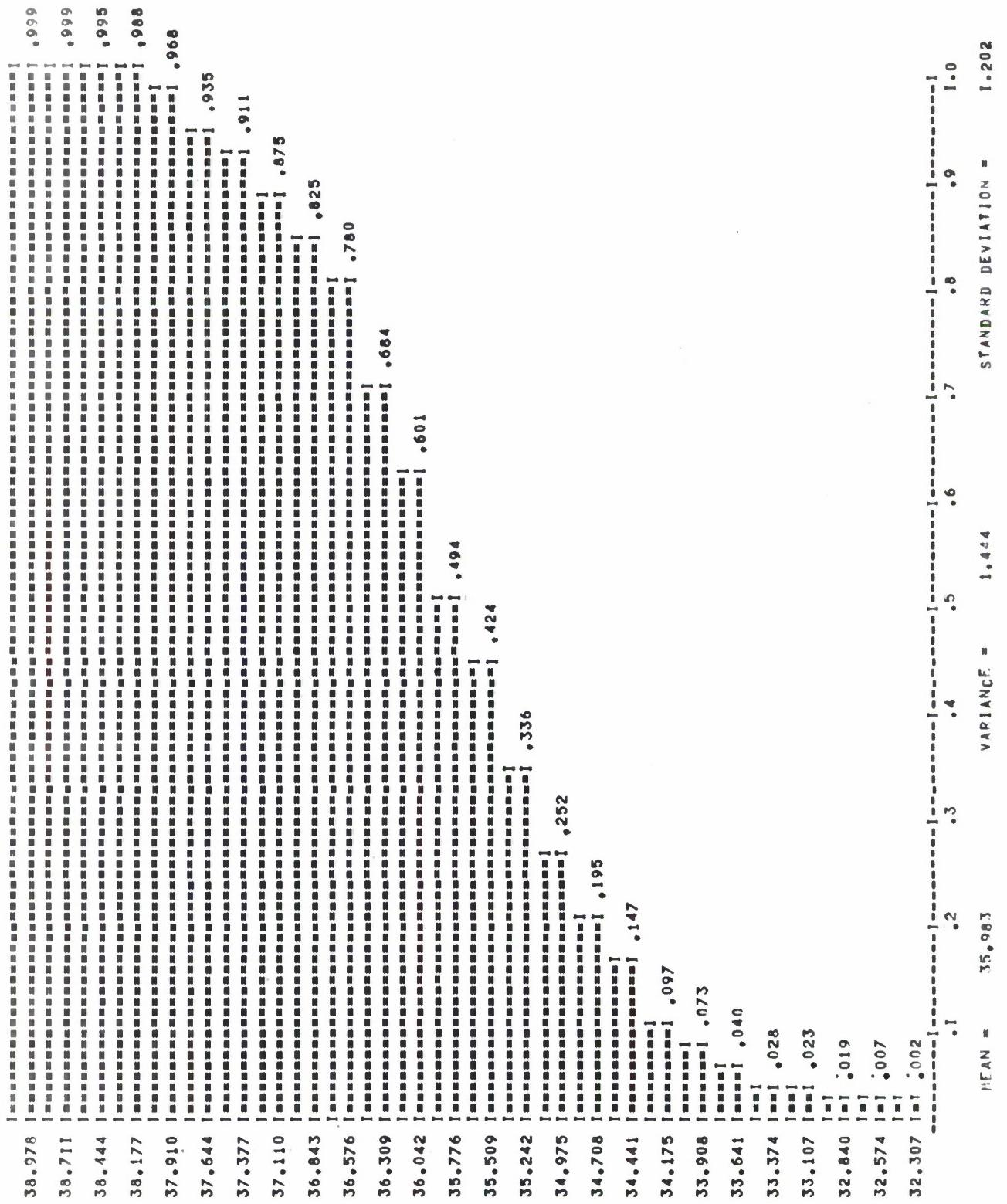
RISCA OUTPUT FOR THE GOING TO WORK PROBLEM

THE NEW DRIVING TO WORK PROBLEM
500 ITERATIONS

ARC	INP NODE	OUT NODE	TIME DIST	ARG1	ARG2	ARG3	COST	P OF COMP
ARC1	NOD1	NOD2	TRI	10.00	12.00	14.00	0.00	1.00
ARC2	NOD2	NOD3	TRI	5.00	6.00	7.00	0.00	1.00
ARC3	NOD2	NOD3	TRI	11.00	13.00	15.00	0.00	1.00
ARC4	NOD3	NOD4	UNIF	0.00	0.00	0.00	0.00	1.00
ARC5	NOD3	NOD5	UNIF	0.00	0.00	0.00	0.00	1.00
ARC6	NOD4	NOD6	TRI	0.00	0.00	0.00	0.00	*80
ARC7	NOD5	NOD7	TRI	3.00	4.00	5.00	0.00	*95
ARC8	NOD5	NOD9	UNIF	5.00	5.00	5.00	0.00	*95
ARC9	NOD9	NOD8	TRI	3.00	4.00	5.00	0.00	1.00
ARC10	NOD6	NOD10	TRI	4.00	5.00	6.00	0.00	1.00
ARC11	NOD6	NOD14	UNIF	15.00	15.00	15.00	0.00	1.00
ARC12	NOD7	NOD11	TRI	4.00	5.00	6.00	0.00	*80
ARC13	NOD7	NOD14	UNIF	15.00	15.00	15.00	0.00	1.00
ARC14	NOD8	NOD12	TRI	4.00	5.00	6.00	0.00	*95
ARC15	NOD8	NOD14	UNIF	15.00	15.00	15.00	0.00	1.00
ARC16	NOD14	NOD13	TRI	4.00	5.00	6.00	0.00	*40
ARC17	NOD14	NOD16	TRI	6.00	9.00	10.00	0.00	1.00
ARC18	NOD11	NOD17	TRI	6.00	9.00	10.00	0.00	1.00
ARC19	NOD11	NOD15	UNIF	5.00	5.00	5.00	0.00	*60
ARC20	NOD12	NOD18	TRI	8.00	9.00	10.00	0.00	1.00
ARC21	NOD12	NOD15	UNIF	5.00	5.00	5.00	0.00	1.00
ARC22	NOD13	NOD19	TRI	6.00	9.00	10.00	0.00	1.00
ARC23	NOD13	NOD15	UNIF	5.00	5.00	5.00	0.00	1.00
ARC24	NOD15	NOD20	TRI	8.00	9.00	10.00	0.00	1.00

NODE	NO. OF INPUT ARCS	NO. OF OUTPUT ARCS	INPUT RULE	OUTPUT RULE
NOD1	0	1	INIT	ALL
NOD2	1	2	AND	PROB
NOD3	2	2	1-1	1-1
NOD4	1	1	AND	ALL
NOD5	2	2	1-1B	1-1B
NOD6	2	2	1-1B	1-1B
NOD7	2	2	1-1B	1-1B
NOD9	1	1	AND	ALL
NOD8	2	2	1-1B	1-1B
NOD10	1	1	AND	ALL
NOD14	1	2	OR	1-1B
NOD11	2	2	1-1B	1-1B
NOD12	2	2	1-1B	1-1B
NOD13	2	2	1-1B	1-1B
NOD16	1	0	TERM	TERM
NOD17	1	1	AND	ALL
NOD15	3	1	OR	TERM
NOD18	1	0	AND	TERM
NOD19	1	0	AND	TERM
ND20	1	1	AND	TERM





THE NEW DRIVING TO WORK PROBLEM

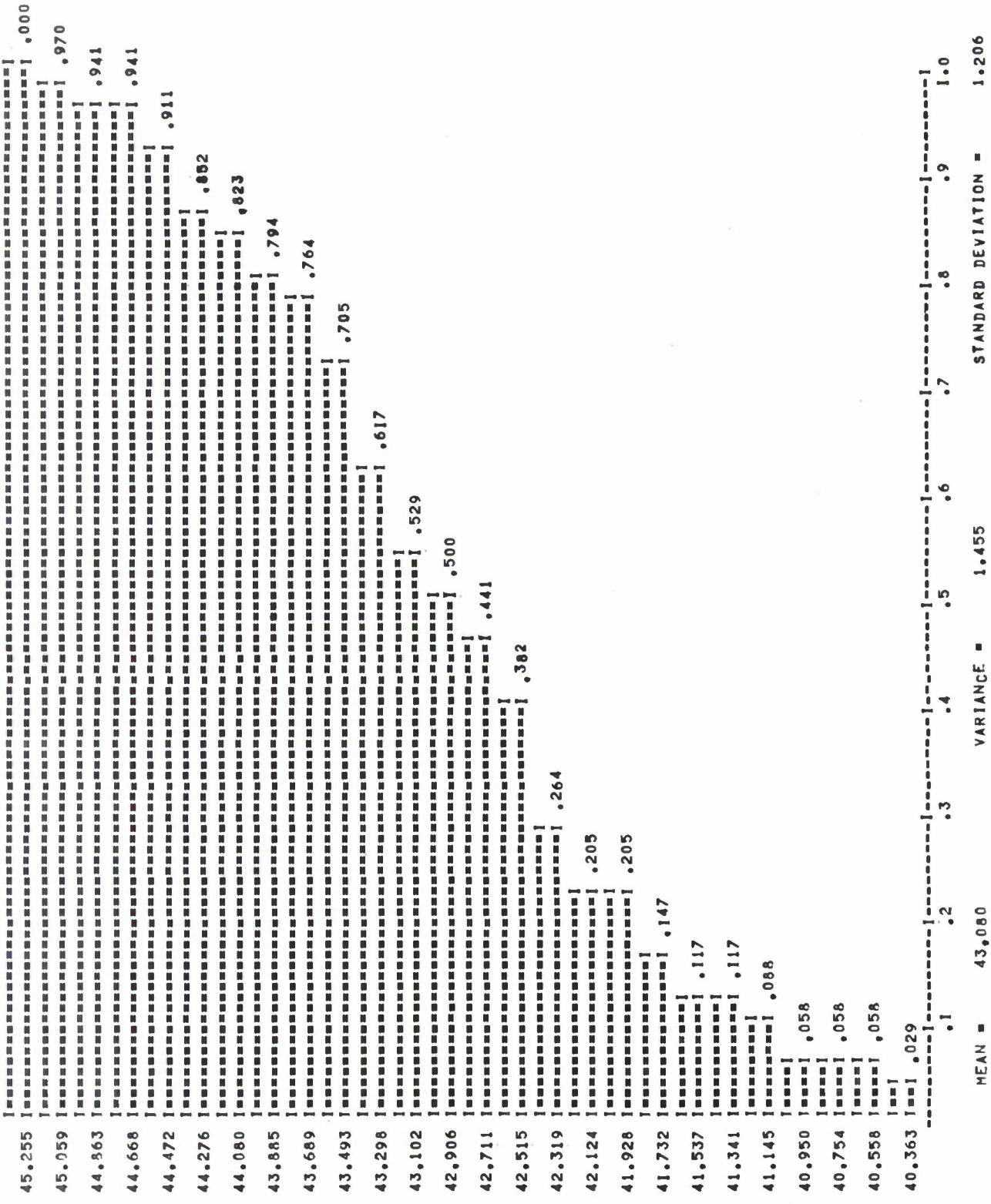
ALL VALUES IN THE ARRAY ARE IDENTICAL , AND ARE = 0.0000

GRAPH OF COMPLETION COSTS FOR TERMINAL NODE N016

THE NEW DRIVING TO WORK PROBLEM

45.255	.029
45.059	.029
44.863	
44.668	.029
44.472	.056
44.276	.029
44.080	.029
43.885	.029
43.689	.056
43.493	.086
43.298	.086
43.102	.029
42.906	.058
42.711	.056
42.515	.117
42.319	.058
42.124	
41.928	.056
41.732	.029
41.537	
41.341	.029
41.145	.029
40.950	
40.754	
40.558	.029
40.363	.029

MEAN = 43.080 VARIANCE = 1.455 STANDARD DEVIATION = 1.206



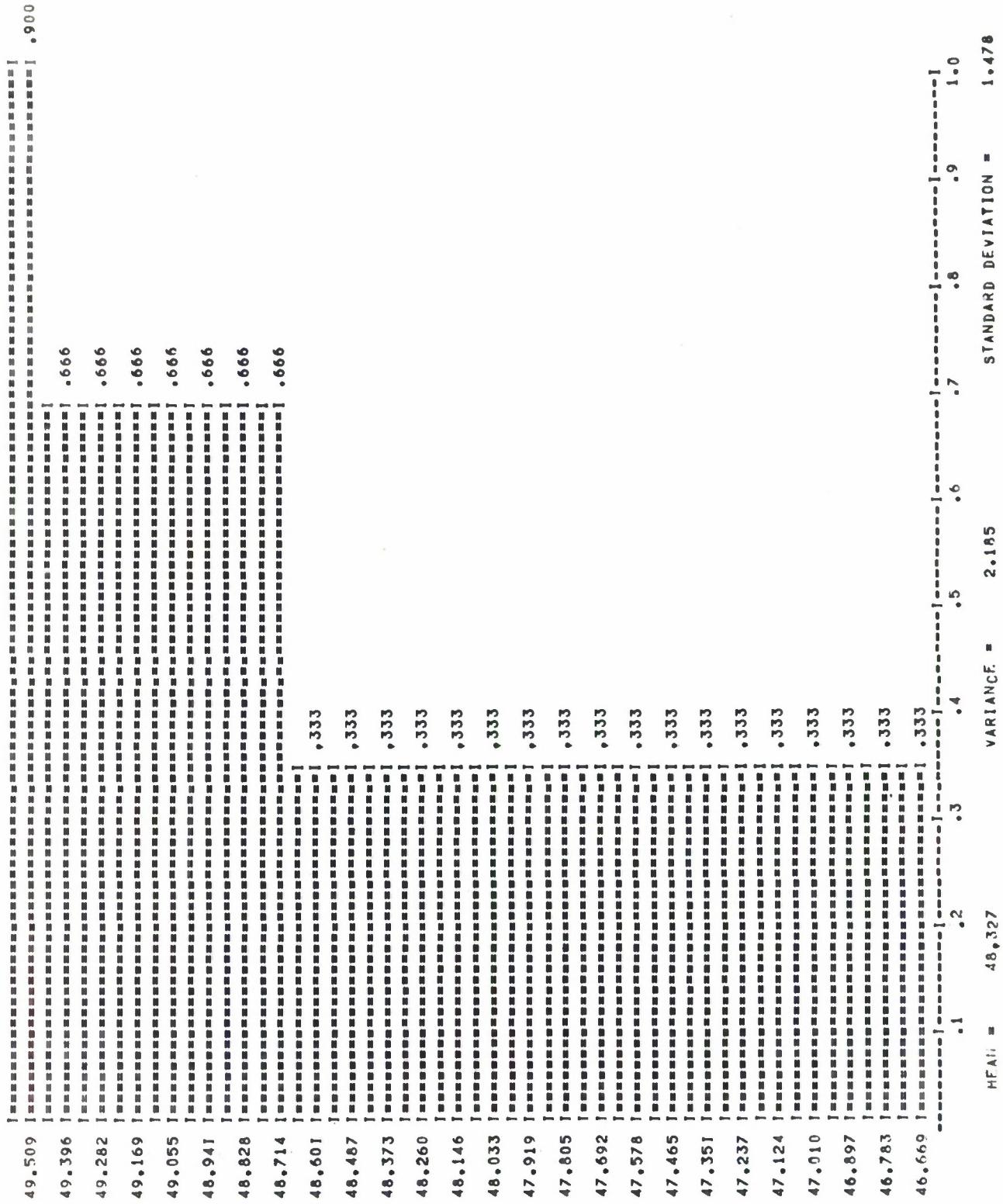
THE NEW DRIVING TO WORK PROBLEM

ALL VALUES IN THE ARRAY ARE IDENTICAL , AND ARF. = 0.0000

GRAPH OF COMPLETION COSTS FOR TERMINAL NODE Np17

THE NEW DRIVING TO WORK PROBLEM

MEAN =	48.327	VARIANCE =	2.185	STANDARD DEVIATION =	1.478
49.509					
49.396					
49.282					
49.169					
49.055					
48.941					
48.828					
48.714					
48.601					
48.487					
48.373					
48.260					
48.146					
48.033					
47.919					
47.805					
47.692					
47.578					
47.465					
47.351					
47.237					
47.124					
47.010					
46.669					
46.783					
46.897					
46.010					
47.010					
47.124					
47.237					
47.351					
47.465					
47.578					
47.692					
47.805					
47.919					
48.033					
48.146					
48.260					
48.373					
48.487					
48.601					
48.714					
48.828					
48.941					
49.055					
49.169					
49.282					
49.396					
49.509					

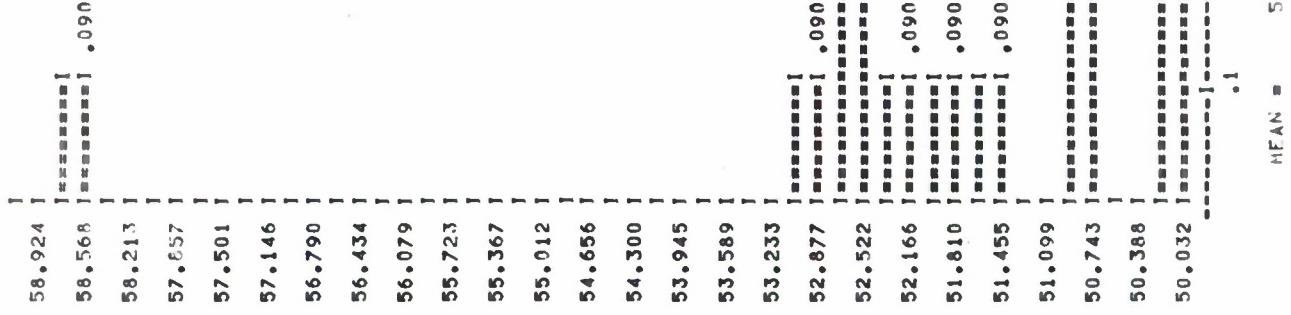


THE NEW DRIVING TO WORK PROBLEM

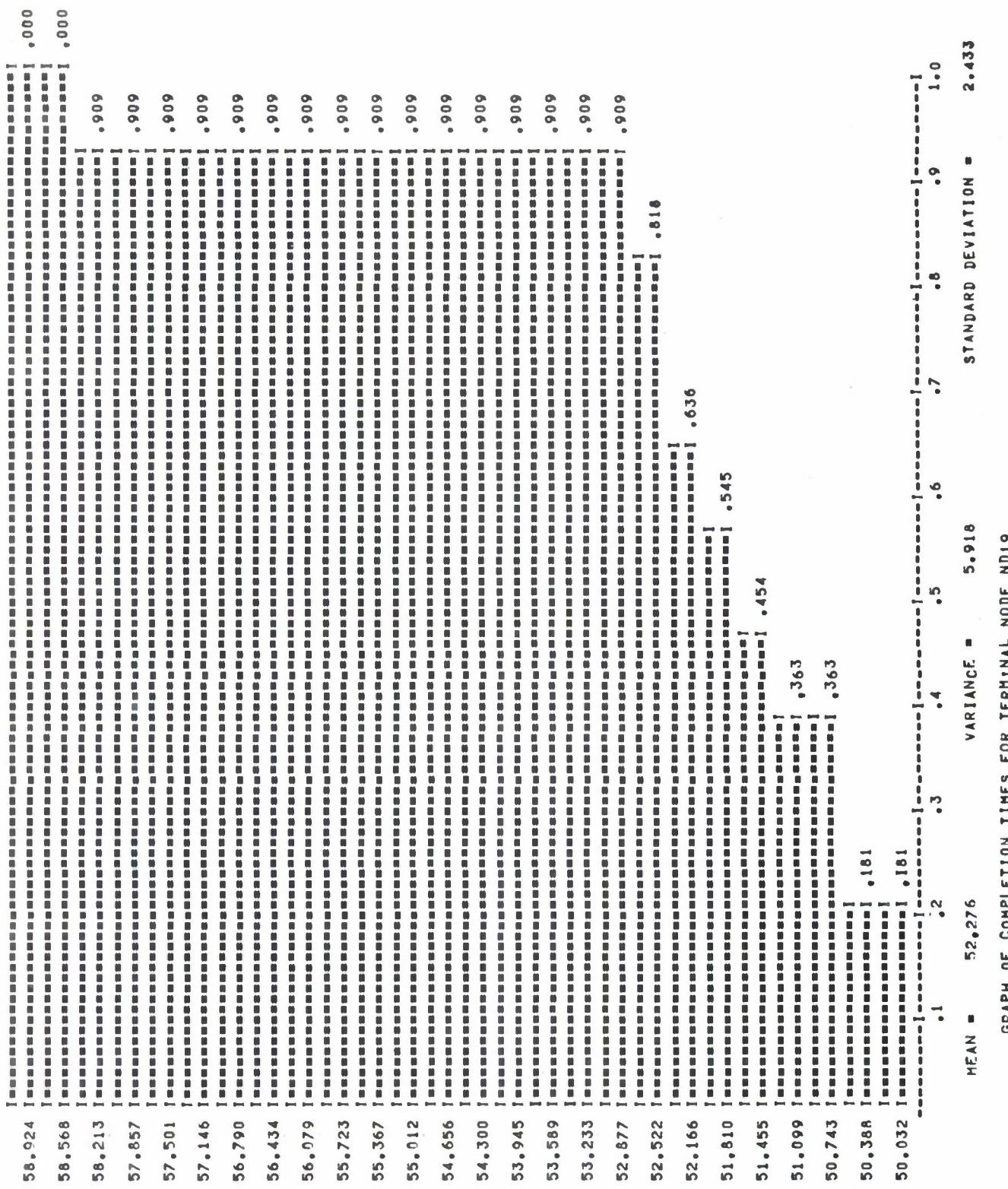
ALL VALUES IN THE ARRAY ARE IDENTICAL , AND ARE = 0.0000

GRAPH OF COMPLETION COSTS FOR TERMINAL NODE ND18

THE NEW DRIVING TO WORK PROBLEM



MFAN = 52.276 VARIANCE = 5.918 STANDARD DEVIATION = 2.433



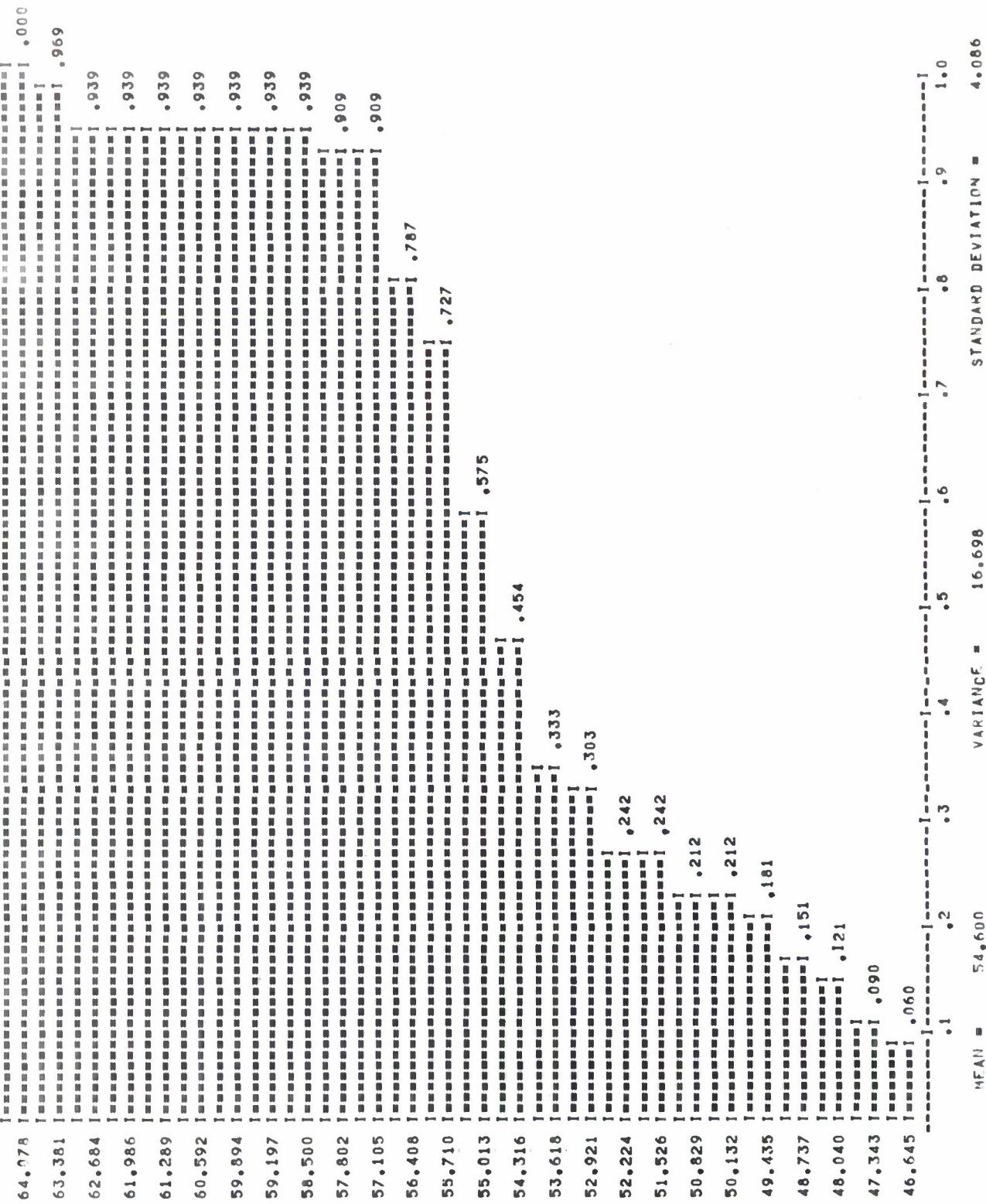
THE NEW DRIVING TO WORK PROBLEM

ALL VALUES IN THE ARRAY ARE IDENTICAL , AND ARE = 0.0000
GRAPH OF COMPLETION COSTS FOR TERMINAL NODE ND19

THE NEW DRIVING TO WORK PROBLEM

64.078	.030
63.381	.030
62.684	
61.986	
61.289	
60.592	
59.894	
59.197	
58.500	.030
57.802	
57.105	.121
56.408	.060
55.710	.151
55.013	.121
54.316	.121
53.618	.030
52.921	.060
52.224	
51.526	.030
50.829	
50.132	.030
49.435	.030
48.737	.030
48.040	.030
47.343	.030
46.645	.060

MEAN = 54.600 VARIANCE = 16.698 STANDARD DEVIATION = 4.086



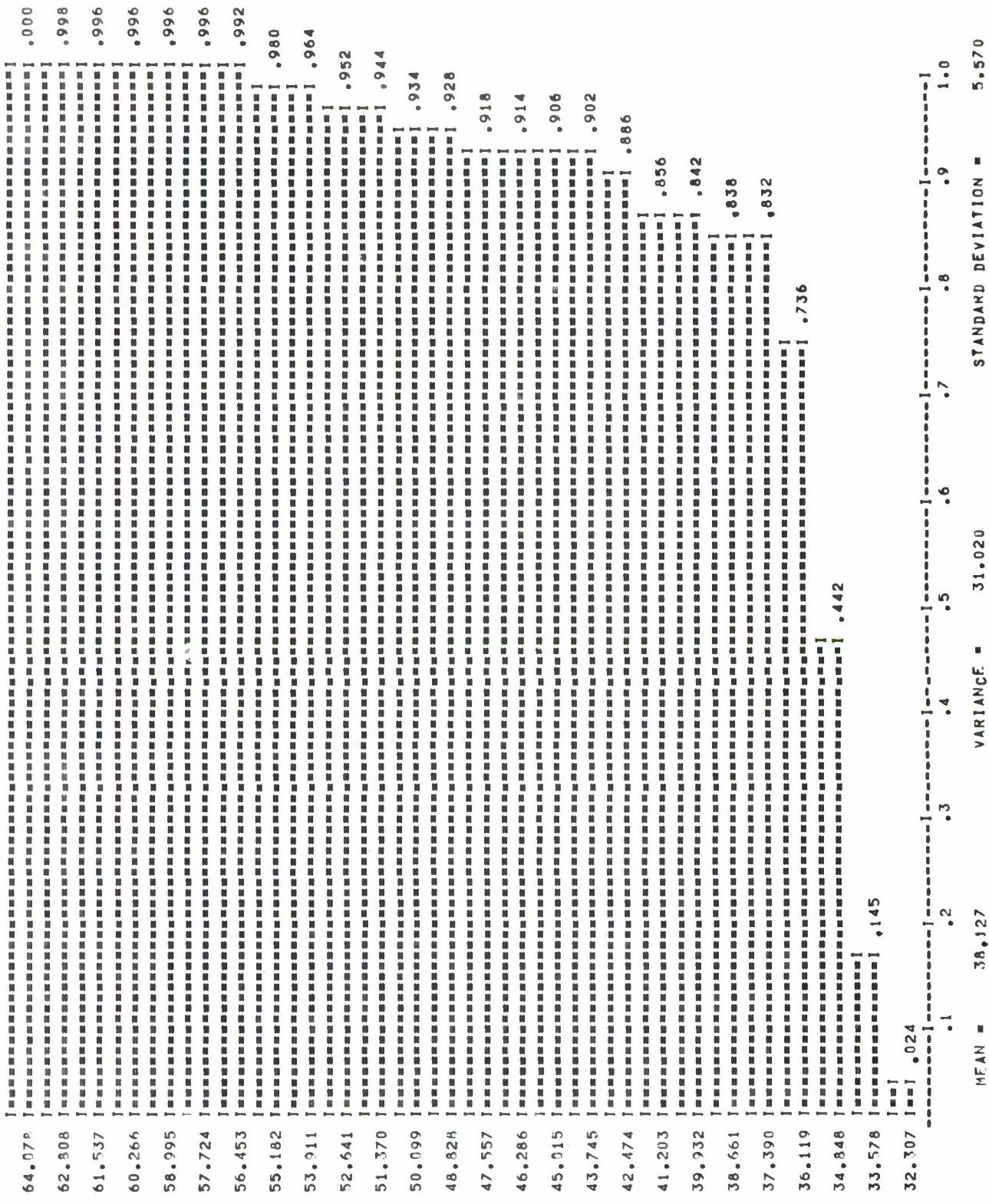
THE NEW DRIVING TO WORK PROBLEM

ALL VALUES IN THE AFRAY ARE IDENTICAL , AND ARE = 0.0000

GRAPH OF COMPLETION COSTS FOR TERMINAL NODE ND20

THE NEW DRIVING TO WORK PROBLEM

64.078	.002
62.808	.002
61.537	
60.266	
58.995	
57.724	.004
56.453	.012
55.182	.016
53.911	.012
52.641	.008
51.370	.010
50.099	.006
48.828	.010
47.557	.004
46.286	.006
45.015	.004
43.745	.016
42.474	.030
41.203	.014
39.932	.004
38.661	.006
37.390	.096
36.119	.294
34.848	.296
33.578	.121
32.307	.024
	.1
	.2
	.3
	.4
	.5
	.6
	.7
	.8
	.9
VARIANCE =	31.020
STANDARD DEVIATION =	5.570

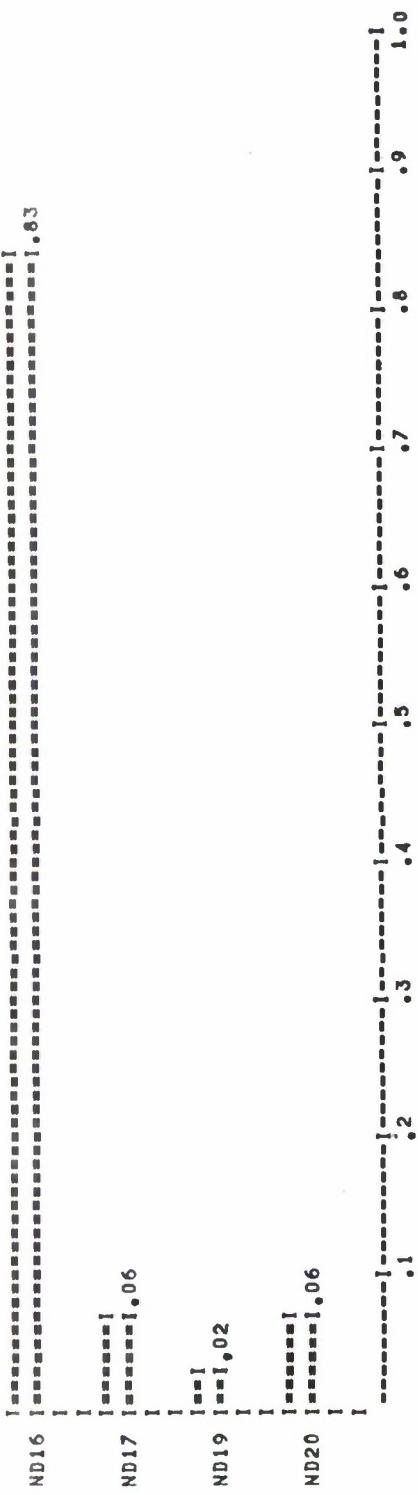


THE NEW DRIVING TO WORK PROBLEM

ALL VALUES IN THE AFRAY ARE IDENTICAL , AND ARE = 0.0000

GRAPH OF COMPLETION COSTS FOR ALL NODES

THE NEW DRIVING TO WORK PROBLEM



GRAPH OF NODE PROBABILITIES

THE NEW DRIVING TO WORK PROBLEM

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13. ABSTRACT Two network analyzer programs, MATHNET and RISCA, which allow the analyst to simulate a general class of network representations are described and evaluated for the potential user. Network concepts, program listings, and program flow charts are included for both programs in addition to detailed description of input preparation and output interpretation for a hypothetical example.		

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